

/usr/bin/blender
/usr/bin/blenderplayer
/usr/lib/blender/scripts/addons/add_curve_aceous_galore.py
/usr/lib/blender/scripts/addons/add_curve_ivygen.py
/usr/lib/blender/scripts/addons/add_curve_sapling/__init__.py
/usr/lib/blender/scripts/addons/add_curve_sapling/presets/black_tupelo.py
/usr/lib/blender/scripts/addons/add_curve_sapling/presets/ca_black_oak.py
/usr/lib/blender/scripts/addons/add_curve_sapling/presets/quaking_aspen.py
/usr/lib/blender/scripts/addons/add_curve_sapling/presets/weeping_willow.py
/usr/lib/blender/scripts/addons/add_curve_sapling/utils.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/Boltfactory.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/__init__.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/createMesh.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/preset_utils.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M10.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M12.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M3.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M4.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M5.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M6.py
/usr/lib/blender/scripts/addons/add_mesh_BoltFactory/presets/M8.py
/usr/lib/blender/scripts/addons/add_mesh_ant_landscape.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/__init__.py

/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_3d_function_surface.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_extra_objects.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_gears.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_gemstones.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_polysphere.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_pyramid.py
/usr/lib/blender/scripts/addons/add_mesh_extra_objects/add_mesh_supertoroid.py
/usr/lib/blender/scripts/addons/add_mesh_twisted_torus.py
/usr/lib/blender/scripts/addons/add_mesh_pipe_joint.py
/usr/lib/blender/scripts/addons/add_mesh_solid.py
/usr/lib/blender/scripts/addons/animation_add_corrective_shape_key.py
/usr/lib/blender/scripts/addons/animation_animall.py
/usr/lib/blender/scripts/addons/animation_rotobezier.py
/usr/lib/blender/scripts/addons/curve_simplify.py
/usr/lib/blender/scripts/addons/development_api_navigator.py
/usr/lib/blender/scripts/addons/development_icon_get.py
/usr/lib/blender/scripts/addons/game_engine_save_as_runtime.py
/usr/lib/blender/scripts/addons/io_anim_acclaim/__init__.py
/usr/lib/blender/scripts/addons/io_anim_bvh/__init__.py
/usr/lib/blender/scripts/addons/io_anim_bvh/export_bvh.py
/usr/lib/blender/scripts/addons/io_anim_bvh/import_bvh.py
/usr/lib/blender/scripts/addons/io_anim_c3d/__init__.py
/usr/lib/blender/scripts/addons/io_anim_c3d/import_c3d.py
/usr/lib/blender/scripts/addons/io_anim_camera.py
/usr/lib/blender/scripts/addons/io_anim_nuke_chan/__init__.py

/usr/lib/blender/scripts/addons/io_anim_nuke_chan/export_nuke_chan.py
/usr/lib/blender/scripts/addons/io_anim_nuke_chan/import_nuke_chan.py
/usr/lib/blender/scripts/addons/io_coat3D/__init__.py
/usr/lib/blender/scripts/addons/io_coat3D/coat.py
/usr/lib/blender/scripts/addons/io_coat3D/tex.py
/usr/lib/blender/scripts/addons/io_convert_image_to_mesh_img/__init__.py
/usr/lib/blender/scripts/addons/io_convert_image_to_mesh_img/import_img.py
/usr/lib/blender/scripts/addons/io_curve_svg/__init__.py
/usr/lib/blender/scripts/addons/io_curve_svg/import_svg.py
/usr/lib/blender/scripts/addons/io_curve_svg/svg_colors.py
/usr/lib/blender/scripts/addons/io_export_after_effects.py
/usr/lib/blender/scripts/addons/io_export_dx10.py
/usr/lib/blender/scripts/addons/io_export_pc2.py
/usr/lib/blender/scripts/addons/io_export_unreal_psk_psa.py
/usr/lib/blender/scripts/addons/io_import_gimp_image_to_scene.py
/usr/lib/blender/scripts/addons/io_import_images_as_planes.py
/usr/lib/blender/scripts/addons/io_import_scene_dxf.py
/usr/lib/blender/scripts/addons/io_import_scene_lwo.py
/usr/lib/blender/scripts/addons/io_import_scene_mhx.py
/usr/lib/blender/scripts/addons/io_import_scene_unreal_psk.py
/usr/lib/blender/scripts/addons/io_mesh_pdb/__init__.py
/usr/lib/blender/scripts/addons/io_mesh_pdb/atom_info.dat
/usr/lib/blender/scripts/addons/io_mesh_pdb/import_pdb.py
/usr/lib/blender/scripts/addons/io_mesh_ply/__init__.py
/usr/lib/blender/scripts/addons/io_mesh_ply/export_ply.py

/usr/lib/blender/scripts/addons/io_mesh_ply/import_ply.py
/usr/lib/blender/scripts/addons/io_mesh_raw/__init__.py
/usr/lib/blender/scripts/addons/io_mesh_raw/export_raw.py
/usr/lib/blender/scripts/addons/io_mesh_raw/import_raw.py
/usr/lib/blender/scripts/addons/io_mesh_stl/__init__.py
/usr/lib/blender/scripts/addons/io_mesh_stl/blender_utils.py
/usr/lib/blender/scripts/addons/io_mesh_stl/stl_utils.py
/usr/lib/blender/scripts/addons/io_mesh_uv_layout/__init__.py
/usr/lib/blender/scripts/addons/io_mesh_uv_layout/export_uv_eps.py
/usr/lib/blender/scripts/addons/io_mesh_uv_layout/export_uv_png.py
/usr/lib/blender/scripts/addons/io_mesh_uv_layout/export_uv_svg.py
/usr/lib/blender/scripts/addons/io_scene_3ds/__init__.py
/usr/lib/blender/scripts/addons/io_scene_3ds/export_3ds.py
/usr/lib/blender/scripts/addons/io_scene_3ds/import_3ds.py
/usr/lib/blender/scripts/addons/io_scene_fbx/__init__.py
/usr/lib/blender/scripts/addons/io_scene_fbx/export_fbx.py
/usr/lib/blender/scripts/addons/io_scene_m3/__init__.py
/usr/lib/blender/scripts/addons/io_scene_m3/import_m3.py
/usr/lib/blender/scripts/addons/io_scene_map/__init__.py
/usr/lib/blender/scripts/addons/io_scene_map/export_map.py
/usr/lib/blender/scripts/addons/io_scene_obj/__init__.py
/usr/lib/blender/scripts/addons/io_scene_obj/export_obj.py
/usr/lib/blender/scripts/addons/io_scene_obj/import_obj.py
/usr/lib/blender/scripts/addons/io_scene_x3d/__init__.py
/usr/lib/blender/scripts/addons/io_scene_x3d/export_x3d.py

/usr/lib/blender/scripts/addons/io_scene_x3d/import_x3d.py
/usr/lib/blender/scripts/addons/io_shape_mdd/__init__.py
/usr/lib/blender/scripts/addons/io_shape_mdd/export_mdd.py
/usr/lib/blender/scripts/addons/io_shape_mdd/import_mdd.py
/usr/lib/blender/scripts/addons/light_field_tools/__init__.py
/usr/lib/blender/scripts/addons/light_field_tools/light_field_tools.py
/usr/lib/blender/scripts/addons/mesh_bsurfaces.py
/usr/lib/blender/scripts/addons/mesh_inset/__init__.py
/usr/lib/blender/scripts/addons/mesh_inset/geom.py
/usr/lib/blender/scripts/addons/mesh_inset/model.py
/usr/lib/blender/scripts/addons/mesh_inset/offset.py
/usr/lib/blender/scripts/addons/mesh_inset/triquad.py
/usr/lib/blender/scripts/addons/mesh_looptools.py
/usr/lib/blender/scripts/addons/mesh_relax.py
/usr/lib/blender/scripts/addons/mocap/__init__.py
/usr/lib/blender/scripts/addons/mocap/mocap_constraints.py
/usr/lib/blender/scripts/addons/mocap/mocap_tools.py
/usr/lib/blender/scripts/addons/mocap/retarget.py
/usr/lib/blender/scripts/addons/modules/add_utils.py
/usr/lib/blender/scripts/addons/modules/constants_utils.py
/usr/lib/blender/scripts/addons/modules/cursor_utils.py
/usr/lib/blender/scripts/addons/modules/extensions_framework/__init__.py
/usr/lib/blender/scripts/addons/modules/extensions_framework/ui.py
/usr/lib/blender/scripts/addons/modules/extensions_framework/util.py
/usr/lib/blender/scripts/addons/modules/extensions_framework/validate.py

/usr/lib/blender/scripts/addons/modules/geometry_utils.py
/usr/lib/blender/scripts/addons/modules/misc_utils.py
/usr/lib/blender/scripts/addons/modules/selection_utils.py
/usr/lib/blender/scripts/addons/modules/ui_utils.py
/usr/lib/blender/scripts/addons/netrender/__init__.py
/usr/lib/blender/scripts/addons/netrender/baking.py
/usr/lib/blender/scripts/addons/netrender/balancing.py
/usr/lib/blender/scripts/addons/netrender/client.py
/usr/lib/blender/scripts/addons/netrender/css/images/themes-preview.gif
/usr/lib/blender/scripts/addons/netrender/css/images/themes.gif
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_flat_30_cccccc_40x100.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_flat_50_5c5c5c_40x100.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_glass_20_555555_1x400.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_glass_40_0078a3_1x400.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_glass_40_ffc73d_1x400.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_gloss-wave_25_333333_500x100.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_highlight-soft_80_eeeeeee_1x100.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_inset-soft_25_000000_1x100.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-bg_inset-soft_30_f58400_1x100.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-icons_222222_256x240.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-icons_4b8e0b_256x240.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-icons_a83300_256x240.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-icons_cccccc_256x240.png
/usr/lib/blender/scripts/addons/netrender/css/images/ui-icons_ffffff_256x240.png

/usr/lib/blender/scripts/addons/netrender/css/jquery-ui.css
/usr/lib/blender/scripts/addons/netrender/css/jquery.themes.css
/usr/lib/blender/scripts/addons/netrender/js/jquery-ui.js
/usr/lib/blender/scripts/addons/netrender/js/jquery.js
/usr/lib/blender/scripts/addons/netrender/js/jquery.themes.js
/usr/lib/blender/scripts/addons/netrender/js/netrender-action.js
/usr/lib/blender/scripts/addons/netrender/js/netrender-widget.js
/usr/lib/blender/scripts/addons/netrender/js/netrender.js
/usr/lib/blender/scripts/addons/netrender/js/netrender_balance.js
/usr/lib/blender/scripts/addons/netrender/master.py
/usr/lib/blender/scripts/addons/netrender/master_html.py
/usr/lib/blender/scripts/addons/netrender/model.py
/usr/lib/blender/scripts/addons/netrender/netrender.css
/usr/lib/blender/scripts/addons/netrender/netrender.js
/usr/lib/blender/scripts/addons/netrender/newui.html
/usr/lib/blender/scripts/addons/netrender/operators.py
/usr/lib/blender/scripts/addons/netrender/repath.py
/usr/lib/blender/scripts/addons/netrender/slave.py
/usr/lib/blender/scripts/addons/netrender/thumbnail.py
/usr/lib/blender/scripts/addons/netrender/ui.py
/usr/lib/blender/scripts/addons/netrender/utils.py
/usr/lib/blender/scripts/addons/netrender/versioning.py
/usr/lib/blender/scripts/addons/object_add_chain.py
/usr/lib/blender/scripts/addons/object_animrenderbake.py
/usr/lib/blender/scripts/addons/object_cloud_gen.py

/usr/lib/blender/scripts/addons/object_fracture/__init__.py
/usr/lib/blender/scripts/addons/object_fracture/data.blend
/usr/lib/blender/scripts/addons/object_fracture/fracture_ops.py
/usr/lib/blender/scripts/addons/object_fracture/fracture_setup.py
/usr/lib/blender/scripts/addons/object_grease_scatter.py
/usr/lib/blender/scripts/addons/paint_palette.py
/usr/lib/blender/scripts/addons/render_copy_settings/__init__.py
/usr/lib/blender/scripts/addons/render_copy_settings/operator.py
/usr/lib/blender/scripts/addons/render_copy_settings/panel.py
/usr/lib/blender/scripts/addons/render_copy_settings/presets.py
/usr/lib/blender/scripts/addons/render_povray/__init__.py
/usr/lib/blender/scripts/addons/render_povray/render.py
/usr/lib/blender/scripts/addons/render_povray/ui.py
/usr/lib/blender/scripts/addons/render_povray/update_files.py
/usr/lib/blender/scripts/addons/render_renderfarmfi.py
/usr/lib/blender/scripts/addons/rigify/CREDITS
/usr/lib/blender/scripts/addons/rigify/README
/usr/lib/blender/scripts/addons/rigify/__init__.py
/usr/lib/blender/scripts/addons/rigify/generate.py
/usr/lib/blender/scripts/addons/rigify/metarig_menu.py
/usr/lib/blender/scripts/addons/rigify/metarigs/__init__.py
/usr/lib/blender/scripts/addons/rigify/metarigs/human.py
/usr/lib/blender/scripts/addons/rigify/rig_ui_template.py
/usr/lib/blender/scripts/addons/rigify/rigs/__init__.py
/usr/lib/blender/scripts/addons/rigify/rigs/basic/__init__.py

/usr/lib/blender/scripts/addons/rigify/rigs/basic/copy.py
/usr/lib/blender/scripts/addons/rigify/rigs/basic/copy_chain.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/__init__.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/arm/__init__.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/arm/deform.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/arm/fk.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/arm/ik.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/leg/__init__.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/leg/deform.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/leg/fk.py
/usr/lib/blender/scripts/addons/rigify/rigs/biped/leg/ik.py
/usr/lib/blender/scripts/addons/rigify/rigs/finger.py
/usr/lib/blender/scripts/addons/rigify/rigs/misc/__init__.py
/usr/lib/blender/scripts/addons/rigify/rigs/misc/delta.py
/usr/lib/blender/scripts/addons/rigify/rigs/neck_short.py
/usr/lib/blender/scripts/addons/rigify/rigs/palm.py
/usr/lib/blender/scripts/addons/rigify/rigs/spine.py
/usr/lib/blender/scripts/addons/rigify/ui.py
/usr/lib/blender/scripts/addons/rigify/utils.py
/usr/lib/blender/scripts/addons/space_view3d_3d_navigation.py
/usr/lib/blender/scripts/addons/space_view3d_copy_attributes.py
/usr/lib/blender/scripts/addons/space_view3d_materials_utils.py
/usr/lib/blender/scripts/addons/space_view3d_math_vis/__init__.py
/usr/lib/blender/scripts/addons/space_view3d_math_vis/draw.py
/usr/lib/blender/scripts/addons/space_view3d_math_vis/utils.py

```
/usr/lib/blender/scripts/addons/space_view3d_panel_measure.py  
/usr/lib/blender/scripts/addons/space_view3d_screencast_keys.py  
/usr/lib/blender/scripts/addons/space_view3d_spacebar_menu.py  
/usr/lib/blender/scripts/addons/system_blend_info.py  
/usr/lib/blender/scripts/addons/system_demo_mode/__init__.py  
/usr/lib/blender/scripts/addons/system_demo_mode/config.py  
/usr/lib/blender/scripts/addons/system_demo_mode/demo_mode.py  
/usr/lib/blender/scripts/addons/system_property_chart.py  
/usr/lib/blender/scripts/addons/texture_paint_layer_manager.py  
/usr/lib/blender/scripts/blender-thumbnailer.py  
/usr/lib/blender/scripts/modules/addon_utils.py  
/usr/lib/blender/scripts/modules/animsys_refactor.py  
/usr/lib/blender/scripts/modules/blend_render_info.py  
/usr/lib/blender/scripts/modules/bpy/__init__.py  
/usr/lib/blender/scripts/modules/bpy/ops.py  
/usr/lib/blender/scripts/modules/bpy/path.py  
/usr/lib/blender/scripts/modules/bpy/utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/__init__.py  
/usr/lib/blender/scripts/modules/bpy_extras/anim_utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/image_utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/io_utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/keyconfig_utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/mesh_utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/object_utils.py  
/usr/lib/blender/scripts/modules/bpy_extras/view3d_utils.py
```

/usr/lib/blender/scripts/modules/bpy_types.py
/usr/lib/blender/scripts/modules/bpyml.py
/usr/lib/blender/scripts/modules/bpyml_ui.py
/usr/lib/blender/scripts/modules/console/__init__.py
/usr/lib/blender/scripts/modules/console/complete_calltip.py
/usr/lib/blender/scripts/modules/console/complete_import.py
/usr/lib/blender/scripts/modules/console/complete_namespace.py
/usr/lib/blender/scripts/modules/console/intellisense.py
/usr/lib/blender/scripts/modules/console_python.py
/usr/lib/blender/scripts/modules/console_shell.py
/usr/lib/blender/scripts/modules/graphviz_export.py
/usr/lib/blender/scripts/modules/keyingsets_utils.py
/usr/lib/blender/scripts/modules/rna_info.py
/usr/lib/blender/scripts/modules/rna_prop_ui.py
/usr/lib/blender/scripts/modules/rna_xml.py
/usr/lib/blender/scripts/modules/sys_info.py
/usr/lib/blender/scripts/presets/camera/APS-C_DSLR.py
/usr/lib/blender/scripts/presets/camera/Blender.py
/usr/lib/blender/scripts/presets/camera/Canon_1100D.py
/usr/lib/blender/scripts/presets/camera/Canon_1D.py
/usr/lib/blender/scripts/presets/camera/Canon_1DS.py
/usr/lib/blender/scripts/presets/camera/Canon_500D.py
/usr/lib/blender/scripts/presets/camera/Canon_550D.py
/usr/lib/blender/scripts/presets/camera/Canon_5D.py
/usr/lib/blender/scripts/presets/camera/Canon_600D.py

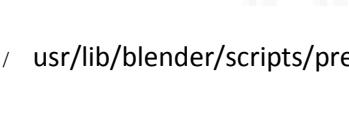
/usr/lib/blender/scripts/presets/camera/Canon_60D.py
/usr/lib/blender/scripts/presets/camera/Canon_7D.py
/usr/lib/blender/scripts/presets/camera/Nikon_D300S.py
/usr/lib/blender/scripts/presets/camera/Nikon_D3100.py
/usr/lib/blender/scripts/presets/camera/Nikon_D3S.py
/usr/lib/blender/scripts/presets/camera/Nikon_D5000.py
/usr/lib/blender/scripts/presets/camera/Nikon_D5100.py
/usr/lib/blender/scripts/presets/camera/Nikon_D7000.py
/usr/lib/blender/scripts/presets/camera/Nikon_D90.py

/usr/lib/blender/scripts/presets/camera/Red_Epic.py

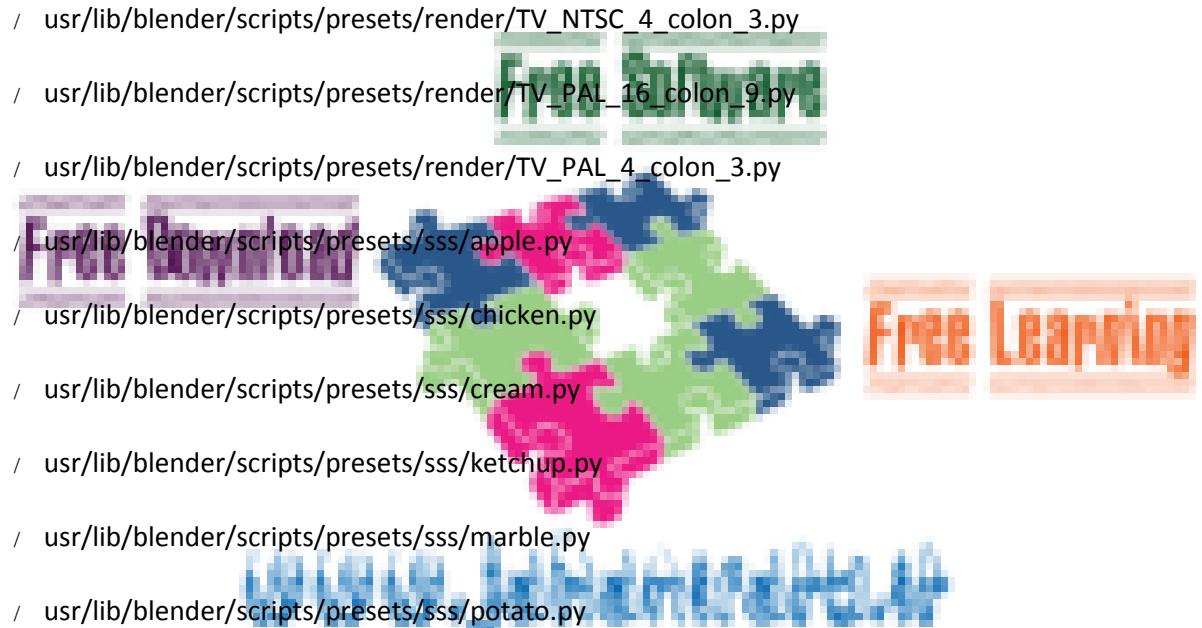
/usr/lib/blender/scripts/presets/camera/Red_One_2K.py

/usr/lib/blender/scripts/presets/camera/Red_One_3K.py
/usr/lib/blender/scripts/presets/camera/Red_One_4K.py
/usr/lib/blender/scripts/presets/camera/Sony_A55.py

/usr/lib/blender/scripts/presets/camera/full_frame_35mm_film.py

/usr/lib/blender/scripts/presets/camera/micro_four_thirds.py
/usr/lib/blender/scripts/presets/camera/super_16_film.py

/usr/lib/blender/scripts/presets/camera/super_35_film.py
/usr/lib/blender/scripts/presets/cloth/cotton.py
/usr/lib/blender/scripts/presets/cloth/denim.py
/usr/lib/blender/scripts/presets/cloth/leather.py
/usr/lib/blender/scripts/presets/cloth/rubber.py
/usr/lib/blender/scripts/presets/cloth/silk.py
/usr/lib/blender/scripts/presets/cycles/integrator/direct_light.py
/usr/lib/blender/scripts/presets/cycles/integrator/full_global_illumination.py

/usr/lib/blender/scripts/presets/cycles/integrator/limited_global_illumination.py
/usr/lib/blender/scripts/presets/ffmpeg/DV.py
/usr/lib/blender/scripts/presets/ffmpeg/DVD.py
/usr/lib/blender/scripts/presets/ffmpeg/SVCD.py
/usr/lib/blender/scripts/presets/ffmpeg/VCD.py
/usr/lib/blender/scripts/presets/ffmpeg/h264.py
/usr/lib/blender/scripts/presets/ffmpeg/theora.py
/usr/lib/blender/scripts/presets/ffmpeg/xvid.py
/usr/lib/blender/scripts/presets/framerate/23.98.py
/usr/lib/blender/scripts/presets/framerate/24.py
/usr/lib/blender/scripts/presets/framerate/25.py
/usr/lib/blender/scripts/presets/framerate/29.97.py
/usr/lib/blender/scripts/presets/framerate/30.py
/usr/lib/blender/scripts/presets/framerate/50.py
/usr/lib/blender/scripts/presets/framerate/59.94.py
/usr/lib/blender/scripts/presets/framerate/60.py
/usr/lib/blender/scripts/presets/framerate/Custom.py
/usr/lib/blender/scripts/presets/interaction/blender.py
/usr/lib/blender/scripts/presets/interaction/maya.py
/usr/lib/blender/scripts/presets/interface_theme/back_to_black.xml
/usr/lib/blender/scripts/presets/interface_theme/blender_24x.xml
/usr/lib/blender/scripts/presets/interface_theme/elsyiun.xml
/usr/lib/blender/scripts/presets/interface_theme/hexagon.xml
/usr/lib/blender/scripts/presets/interface_theme/ubuntu_ambiance.xml
/usr/lib/blender/scripts/presets/keyconfig/maya.py

/usr/lib/blender/scripts/presets/render/DVCPRO_HD_1080p.py
/usr/lib/blender/scripts/presets/render/DVCPRO_HD_720p.py
/usr/lib/blender/scripts/presets/render/HDTV_1080p.py
/usr/lib/blender/scripts/presets/render/HDTV_720p.py
/usr/lib/blender/scripts/presets/render/HDV_1080p.py
/usr/lib/blender/scripts/presets/render/HDV_NTSC_1080p.py
/usr/lib/blender/scripts/presets/render/HDV_PAL_1080p.py
/usr/lib/blender/scripts/presets/render/TV_NTSC_16_colon_9.py
/usr/lib/blender/scripts/presets/render/TV_NTSC_4_colon_3.py
/usr/lib/blender/scripts/presets/render/TV_PAL_16_colon_9.py
/usr/lib/blender/scripts/presets/render/TV_PAL_4_colon_3.py

/usr/lib/blender/scripts/presets/sss/apple.py
/usr/lib/blender/scripts/presets/sss/chicken.py
/usr/lib/blender/scripts/presets/sss/cream.py
/usr/lib/blender/scripts/presets/sss/ketchup.py
/usr/lib/blender/scripts/presets/sss/marble.py
/usr/lib/blender/scripts/presets/sss/potato.py
/usr/lib/blender/scripts/presets/sss/skim_milk.py
/usr/lib/blender/scripts/presets/sss/skin1.py
/usr/lib/blender/scripts/presets/sss/skin2.py
/usr/lib/blender/scripts/presets/sss/whole_milk.py
/usr/lib/blender/scripts/presets/sunsky/classic.py
/usr/lib/blender/scripts/presets/sunsky/desert.py
/usr/lib/blender/scripts/presets/sunsky/mountain.py
/usr/lib/blender/scripts/presets/tracking_camera/Blender.py

/usr/lib/blender/scripts/presets/tracking_camera/Canon_1100D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_1D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_1DS.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_500D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_550D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_5D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_600D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_60D.py
/usr/lib/blender/scripts/presets/tracking_camera/Canon_7D.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D300S.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D3100.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D35.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D5000.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D5100.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D7000.py
/usr/lib/blender/scripts/presets/tracking_camera/Nikon_D90.py
/usr/lib/blender/scripts/presets/tracking_camera/Red_Epic.py
/usr/lib/blender/scripts/presets/tracking_camera/Red_One_2K.py
/usr/lib/blender/scripts/presets/tracking_camera/Red_One_3K.py
/usr/lib/blender/scripts/presets/tracking_camera/Red_One_4K.py
/usr/lib/blender/scripts/presets/tracking_camera/Sony_A55.py
/usr/lib/blender/scripts/presets/tracking_settings/blurry_footage.py
/usr/lib/blender/scripts/presets/tracking_settings/default.py
/usr/lib/blender/scripts/presets/tracking_settings/fast_motion.py
/usr/lib/blender/scripts/presets/tracking_track_color/default.py

/usr/lib/blender/scripts/presets/tracking_track_color/far_plane.py
/usr/lib/blender/scripts/presets/tracking_track_color/near_plane.py
/usr/lib/blender/scripts/presets/tracking_track_color/object.py
/usr/lib/blender/scripts/startup/bl_operators/__init__.py
/usr/lib/blender/scripts/startup/bl_operators/add_mesh_torus.py
/usr/lib/blender/scripts/startup/bl_operators/anim.py
/usr/lib/blender/scripts/startup/bl_operators/clip.py
/usr/lib/blender/scripts/startup/bl_operators/console.py
/usr/lib/blender/scripts/startup/bl_operators/image.py
/usr/lib/blender/scripts/startup/bl_operators/mesh.py
/usr/lib/blender/scripts/startup/bl_operators/object.py
/usr/lib/blender/scripts/startup/bl_operators/object_align.py
/usr/lib/blender/scripts/startup/bl_operators/object_quick_effects.py
/usr/lib/blender/scripts/startup/bl_operators/object_randomize_transform.py
/usr/lib/blender/scripts/startup/bl_operators/presets.py
/usr/lib/blender/scripts/startup/bl_operators/screen_play_rendered_anim.py
/usr/lib/blender/scripts/startup/bl_operators/sequencer.py
/usr/lib/blender/scripts/startup/bl_operators/uvcalc_follow_active.py
/usr/lib/blender/scripts/startup/bl_operators/uvcalc_lightmap.py
/usr/lib/blender/scripts/startup/bl_operators/uvcalc_smart_project.py
/usr/lib/blender/scripts/startup/bl_operators/vertexpaint_dirt.py
/usr/lib/blender/scripts/startup/bl_operators/view3d.py
/usr/lib/blender/scripts/startup/bl_operators/wm.py
/usr/lib/blender/scripts/startup/bl_ui/__init__.py
/usr/lib/blender/scripts/startup/bl_ui/properties_animviz.py

/usr/lib/blender/scripts/startup/bl_ui/properties_data_armature.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_bone.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_camera.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_curve.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_empty.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_lamp.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_lattice.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_mesh.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_metaball.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_modifier.py
/usr/lib/blender/scripts/startup/bl_ui/properties_data_speaker.py
/usr/lib/blender/scripts/startup/bl_ui/properties_game.py
/usr/lib/blender/scripts/startup/bl_ui/properties_material.py
/usr/lib/blender/scripts/startup/bl_ui/properties_object.py
/usr/lib/blender/scripts/startup/bl_ui/properties_object_constraint.py
/usr/lib/blender/scripts/startup/bl_ui/properties_paint_common.py
/usr/lib/blender/scripts/startup/bl_ui/properties_particle.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_cloth.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_common.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_dynamicpaint.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_field.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_fluid.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_smoke.py
/usr/lib/blender/scripts/startup/bl_ui/properties_physics_softbody.py
/usr/lib/blender/scripts/startup/bl_ui/properties_render.py

/usr/lib/blender/scripts/startup/bl_ui/properties_scene.py
/usr/lib/blender/scripts/startup/bl_ui/properties_texture.py
/usr/lib/blender/scripts/startup/bl_ui/properties_world.py
/usr/lib/blender/scripts/startup/bl_ui/space_clip.py
/usr/lib/blender/scripts/startup/bl_ui/space_console.py
/usr/lib/blender/scripts/startup/bl_ui/space_dopesheet.py
/usr/lib/blender/scripts/startup/bl_ui/space_filebrowser.py
/usr/lib/blender/scripts/startup/bl_ui/space_graph.py
/usr/lib/blender/scripts/startup/bl_ui/space_image.py
/usr/lib/blender/scripts/startup/bl_ui/space_info.py
/usr/lib/blender/scripts/startup/bl_ui/space_logic.py
/usr/lib/blender/scripts/startup/bl_ui/space_nla.py
/usr/lib/blender/scripts/startup/bl_ui/space_node.py
/usr/lib/blender/scripts/startup/bl_ui/space_outliner.py
/usr/lib/blender/scripts/startup/bl_ui/space_sequencer.py
/usr/lib/blender/scripts/startup/bl_ui/space_text.py
/usr/lib/blender/scripts/startup/bl_ui/space_time.py
/usr/lib/blender/scripts/startup/bl_ui/space_userpref.py
/usr/lib/blender/scripts/startup/bl_ui/space_userpref_keymap.py
/usr/lib/blender/scripts/startup/bl_ui/space_view3d.py
/usr/lib/blender/scripts/startup/bl_ui/space_view3d_toolbar.py
/usr/lib/blender/scripts/startup/keyingsets_builtin.py
/usr/lib/blender/scripts/templates/addon_add_object.py
/usr/lib/blender/scripts/templates/background_job.py
/usr/lib/blender/scripts/templates/batch_export.py

/usr/lib/blender/scripts/templates/builtin_keyingset.py
/usr/lib/blender/scripts/templates/driver_functions.py
/usr/lib/blender/scripts/templates/gamelogic.py
/usr/lib/blender/scripts/templates/gamelogic_basic.py
/usr/lib/blender/scripts/templates/gamelogic_module.py
/usr/lib/blender/scripts/templates/operator_export.py
/usr/lib/blender/scripts/templates/operator_mesh_add.py
/usr/lib/blender/scripts/templates/operator_modal.py
/usr/lib/blender/scripts/templates/operator_modal_draw.py
/usr/lib/blender/scripts/templates/operator_modal_timer.py
/usr/lib/blender/scripts/templates/operator_modal_view3d.py
/usr/lib/blender/scripts/templates/operator_simple.py
/usr/lib/blender/scripts/templates/operator_uv.py
/usr/lib/blender/scripts/templates/ui_menu.py
/usr/lib/blender/scripts/templates/ui_menu_simple.py
/usr/lib/blender/scripts/templates/ui_panel_simple.py
/usr/share/applications/blender.desktop
/usr/share/doc-base/blender
/usr/share/doc/blender/NEWS.Debian.gz
/usr/share/doc/blender/TODO
/usr/share/doc/blender/TODO.Debian
/usr/share/doc/blender/changelog.Debian.gz
/usr/share/doc/blender/copyright
/usr/share/doc/blender/copyright.txt.gz
/usr/share/doc/blender/readme.html

/usr/share/icons/hicolor/16x16/apps/blender.png
/usr/share/icons/hicolor/22x22/apps/blender.png
/usr/share/icons/hicolor/24x24/apps/blender.png
/usr/share/icons/hicolor/256x256/apps/blender.png
/usr/share/icons/hicolor/32x32/apps/blender.png
/usr/share/icons/hicolor/48x48/apps/blender.png
/usr/share/icons/hicolor/scalable/apps/blender.svg
/usr/share/locale/ar/LC_MESSAGES/blender.mo
/usr/share/locale/bg/LC_MESSAGES/blender.mo
/usr/share/locale/ca/LC_MESSAGES/blender.mo
/usr/share/locale/cs/LC_MESSAGES/blender.mo
/usr/share/locale/de/LC_MESSAGES/blender.mo
/usr/share/locale/el/LC_MESSAGES/blender.mo
/usr/share/locale/es/LC_MESSAGES/blender.mo
/usr/share/locale/es_ES/LC_MESSAGES/blender.mo
/usr/share/locale/es_MX/LC_MESSAGES/blender.mo
/usr/share/locale/fa/LC_MESSAGES/blender.mo
/usr/share/locale/fi/LC_MESSAGES/blender.mo
/usr/share/locale/fr/LC_MESSAGES/blender.mo
/usr/share/locale/id/LC_MESSAGES/blender.mo
/usr/share/locale/it/LC_MESSAGES/blender.mo
/usr/share/locale/ja/LC_MESSAGES/blender.mo
/usr/share/locale/ky/LC_MESSAGES/blender.mo
/usr/share/locale/ne/LC_MESSAGES/blender.mo
/usr/share/locale/pl/LC_MESSAGES/blender.mo

/ usr/share/locale/pt_BR/LC_MESSAGES/blender.mo
/ usr/share/locale/ru/LC_MESSAGES/blender.mo
/ usr/share/locale/sr/LC_MESSAGES/blender.mo
/ usr/share/locale/sr@latin/LC_MESSAGES/blender.mo
/ usr/share/locale/sv/LC_MESSAGES/blender.mo
/ usr/share/locale/zh_CN/LC_MESSAGES/blender.mo
/ usr/share/locale/zh_TW/LC_MESSAGES/blender.mo
/ usr/share/man/man1/blender.1.gz

/ usr/share/man/man1/blenderplayer.1.gz

/ usr/share/menu/blender

/ usr/share/pixmaps/blender-16x16.xpm

/usr/share/pixmaps/blender-32x32.xpm

