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Xiaomi Pocophone F1 - Specifications

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	ions	Display	Camera	CPU	Battery SAF	Prices 31

Dimensions: 75.5 x 155.7 x 8.9 mm

Weight: 187 g

SoC: Qualcomm Snapdragon 845

CPU: 4x 2.8 GHz Kryo 385, 4x 1.8 GHz Kryo 385, Cores: 8

GPU: Qualcomm Adreno 630, 710 MHz **RAM**: 6 GB, 8 GB, 1866 MHz Storage: 64 GB, 128 GB, 256 GB

Memory cards: microSD, microSDHC, microSDXC Display: 6.18 in, IPS, 1080 x 2246 pixels, 24 bit

Battery: 4000 mAh, Li-Polymer OS: MIUI V9.6 (Android 8.1 Oreo)

Camera: 4032 x 3024 pixels, 3840 x 2160 pixels, 60 fps

SIM card: Nano-SIM / microSD, Nano-SIM

Wi-Fi: a, b, g, n, n 5GHz, ac, Dual band, Wi-Fi Hotspot, Wi-Fi Direct, Wi-Fi Display

USB: 2.0, USB Type-C Bluetooth: 5.0

Positioning: GPS, A-GPS, GLONASS, BeiDou

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Brand and model

Information about the brand, model and model alias (if any) of a specific device.

Brand Brand name of the company that manufactures the device.	Xiaomi
Model Model name of the device.	Pocophone F1
Model alias Alternative names, under which the model is known.	Poco F1

Design

Information about the dimensions and weight of the device, shown in different measurement units. Body materials, available colors, certifications.

Width Information about the width, i.e. the horizontal side of the device when it is used in its standard orientation.	75.5 mm (millimeters) 7.55 cm (centimeters) 0.25 ft (feet) 2.97 in (inches)
Height Information about the height, i.e. the vertical side of the device when it is used in its standard orientation.	155.7 mm (millimeters) 15.57 cm (centimeters) 0.51 ft (feet) 6.13 in (inches)
Thickness	8.9 mm (millimeters) 0.89 cm (centimeters)

Information about the thickness/depth of the device in different measurement units.	0.03 ft (feet) 0.35 in (inches)
Weight Information about the weight of the device in different measurement units.	187 g (grams) 0.41 lbs (pounds) 6.6 oz (ounces)
Volume Estimated volume of the device, calculated from the dimensions provided by the manufacturer. Applies for devices in the form of a rectangular parallelepiped.	104.62 cm³ (cubic centimeters) 6.35 in³ (cubic inches)
Colors Information about the colors, in which the device is available in the market.	Gray Red Blue
Body materials Materials used in the fabrication of the device's body.	Aluminium alloy Polycarbonate Kevlar
Certification Information about the standards, in which the device is certified.	P2i for splash resistance

SIM card

The Subscriber Identity Module (SIM) is used in mobile devices for storing data authenticating the subscribers of mobile services.

SIM card type Information about the type and size (form factor) of the SIM card used in the device.	Nano-SIM / microSD Nano-SIM (4FF - fourth form factor, since 2012, 12.30 x 8.80 x 0.67 mm)
Number of SIM cards Information about the number of SIM cards, supported by the device.	2

Networks

A mobile (cellular) network is a radio system, which allows a large number of mobile devices to communicate with each other.

GSM GSM (Global System for Mobile Communications) was developed to replace the analog cellular network (1G), therefore it is referred to as a 2G mobile network. It has been improved with the addition of General Packet Radio Services (GPRS) and later via the Enhanced Data rates for	GSM 850 MHz GSM 900 MHz GSM 1800 MHz GSM 1900 MHz
W-CDMA W-CDMA (Wideband Code Division Multiple Access) is an air interface used by 3G mobile networks. It is one of the three different UMTS interfaces together with the TD-SCDMA and the TD-CDMA. The standard provides faster data transfer speeds and allows more users to connect to the network simultaneously.	W-CDMA 850 MHz W-CDMA 900 MHz W-CDMA 1900 MHz W-CDMA 2100 MHz
LTE LTE is deemed to be the fourth generation (4G) of mobile communications technology. It has been developed by the 3GPP based on the GSM/EDGE and UMTS/HSPA technologies in order to increase the speed and capacity of wireless data networks. A further development of the technology is called LTE Advanced.	LTE 800 MHz LTE 850 MHz LTE 900 MHz LTE 1800 MHz LTE 2100 MHz LTE 2100 MHz LTE 2600 MHz LTE-TDD 2300 MHz (B40) LTE-TDD 2500 MHz (B41) LTE-TDD 2600 MHz (B38)

Mobile network technologies and bandwidth

Communication between devices within mobile networks is realized via various generations of network technologies, which provide different bandwidth.

Mobile network technologies

There are several network technologies that enhance the performance of mobile networks mainly by increased data bandwidth. Information about the communication technologies supported by the device and their respective uplink and downlink bandwidth.

UMTS (384 kbit/s)
EDGE
GPRS
HSPA+
LTE Cat 16 (150 Mbit/s ,1 Gbit/s)

Operating system

Operating system is the system software, which manages and controls the functioning of the hardware components of the device.

Operating system (OS)

Information about the operating system used by the device as well as its version.

MIUI V9.6 (Android 8.1 Oreo) MIUI (Android 9.0 Pie)

System on Chip (SoC)

A system on a chip (SoC) includes into a single chip some of the main hardware components of the mobile device.

So C The SoC integrates different hardware components such as the CPU.2 M. memory, perspherals, interfaces, etc., as well as software for their functioning. Process technology Process technology Process technology CPU and the distance between demands that make the process of the manufacturing the clip. The value in nanometers in the control of the process of the manufacturing the clip. The value in anamometer is the third to the central models device. Its main function is to integret and execute instructions contained in software applications. CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the CPU bits are determined by the bits de of the control bits and the control bits are determined by the bits de of the control bits are determined by the bits decreased on the control bits are decreased and the control bits are decreased and the control bits are decreased on the control bits are decreased and the control bits are decreased and the control bits are decreased and the control bits are decreased on the control bits are decreased and the co		
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CPU frequency 2800 MHz (megahertz)	instructions. Presently, besides single-core processors, there are dual-core, quad-core, hexa-core and so on multi- core processors. They increase the performance of the device allowing the execution of multiple instructions in	8
	CPU frequency	2800 MHz (megahertz)

The frequency of the processor describes its clock rate in cycles per second. It is measured in Megahertz (MHz) or Gigahertz (GHz).	
GPU GPU is a graphical processing unit, which handles computation for 2D/3D graphics applications. In mobile devices GPU is usually utilized by games, UI, video playback, etc. GPU can also perform computation in applications traditionally handled by the CPU.	Qualcomm Adreno 630
GPU frequency The frequency is the clock rate of the graphic processor (GPU), which is measured in Megahertz (MHz) or Gigahertz (GHz).	710 MHz (megahertz)
RAM capacity RAM (Random-Access Memory) is used by the operating system and all installed applications. Data in the RAM is lost after the device is turned off or restarted.	6 GB (gigabytes) 8 GB (gigabytes)
RAM type Information about the type of RAM used by the device.	LPDDR4X
RAM channels Information about the number of RAM channels integrated in the SoC. More channels mean higher data transfer rates.	Double channel
RAM frequency RAM frequency relates directly to the rate of reading/writing from/in the RAM memory.	1866 MHz (megahertz)

Storage

Every mobile device has a built-in storage (internal memory) with a fixed capacity.

Storage Information about the capacity of the built-in storage of the device. Sometimes one and the same model may is offered in variants with different internal storage capacity.	64 GB (gigabytes) 128 GB (gigabytes) 256 GB (gigabytes)
	UFS 2.1

Memory cards

Memory cards are used in mobile devices for expanding their external storage capacity.

Types

The various types of memory cards are characterized by different sizes and capacity. Information about the supported types of memory cards.

microSDHC microSDXC

Display

The display of a mobile device is characterized by its technology, resolution, pixel density, diagonal length, color depth, etc.

Type/technology One of the main characteristics of the display is its type/technology, on which depends its performance.	IPS
Diagonal size In mobile devices display size is represented by the length of its diagonal measured in inches.	6.18 in (inches) 156.97 mm (millimeters) 15.7 cm (centimeters)
Width Approximate width of the display	2.68 in (inches) 68.02 mm (millimeters) 6.8 cm (centimeters)
Height Approximate height of the display	5.57 in (inches) 141.47 mm (millimeters) 14.15 cm (centimeters)
Aspect ratio The ratio between the long and the short side of the display	2.08:1

Resolution	1080 x 2246 pixels
The display resolution shows the number of pixels on the horizontal and vertical side of the screen. The higher the resolution is, the greater the detail of the displayed content.	
Pixel density	
Information about the number of pixels per centimeter (ppcm) or per inch (ppi) of the display. The higher the pixel density, the more detailed and clearer is the information displayed on the screen.	403 ppi (pixels per inch) 158 ppcm (pixels per centimeter)
Color depth	
The color depth of the display is also known as bit depth. It shows the number of bits used for the color components of one pixel. Information about the maximum number of colors the screen can display.	24 bit 16777216 colors
Display area	
The estimated percentage of the screen area from the device's front area.	82.13 % (percent)
Other features	Capacitive
Information about other functions and features of the display.	Multi-touch Scratch resistant
	Corning Gorilla Glass 2.5D curved glass screen 1500:1 contrast ratio 500 cd/m² 84% NTSC

Sensors

Different sensors measure different physical quantities and convert them into signals recognizable by the mobile device.

Sensors Sensors vary in type and purpose. They increase the overall functionality of the device, in which they are integrated.	Proximity Light Accelerometer Compass Gyroscope Fingerprint Hall Infrared face recognition sensor
	Fingerprint sensor model - Fingerprint Cards FPC1291

Primary camera

The primary camera of the mobile device is usually placed at its back and is used for taking photos and recording videos.

Sensor model Information about the manufacturer and the model of the image sensor used by the camera of the device.	Sony IMX363 Exmor RS
Sensor type Digital cameras use image sensors for taking photos. The sensor characteristics are some of the main factors determining the quality of the camera integrated in the mobile device.	CMOS (complementary metal-oxide semiconductor)
ISO ISO rating indicates the light sensitivity of the image sensor. The lower the number, the less sensitive to light the image sensor is and vice versa - higher ISO ratings indicate higher sensitivity and ability of the image sensor to work better in low light conditions.	100 - 1600
Aperture Aperture (f-stop number) indicates the size of the lens diaphragm opening, which controls the amount of light reaching the image sensor. The lower the f-stop number, the larger the diaphragm opening is.	f/1.9
Shutter speed is also called exposure time and shows the time, during which the shutter of the camera is open, while taking a photo. The longer the shutter is open, the more light reaches the sensor. Shutter speed is measured in seconds (i.e. 5, 2, 1) or in parts of a second (i.e. 1/2, 1/8, 1/8000).	32 - 1/1000

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Focal length	3.94 mm (millimeters)
Focal length is the distance in millimeters from the focal point of the image sensor to the optical center of the lens. A focal length, which results in the same field of view on a full-frame (35 mm) camera, is also provided.	
Flash type Cameras of mobile devices use mainly a LED or a Xenon flash. The LED flash has a softer burst of light and in contrast to the much brighter Xenon flash, is used for recording videos as well.	Dual LED
Image resolution	
One of the main characteristics of the cameras of mobile devices is their resolution, which shows the number of pixels on the horizontal and vertical dimensions of the image.	4032 x 3024 pixels 12.19 MP (megapixels)
Video resolution Information about the maximum resolution available for shooting a video with the device.	3840 x 2160 pixels 8.29 MP (megapixels)
Video FPS	
Information about the maximum number of frames per second (fps), supported by the device while recording a video at maximum resolution. Some of the main standard frame rates for recording and playing video are 24p, 25p, 30p, 60p.	60 fps (frames per second)
Features Information about additional software and hardware features of the privamery camera, which improve its overall performance.	Autofocus Continuous shooting Digital zoom Digital image stabilization Geotagging Panorama HDR Touch focus Face detection White balance settings ISO settings Exposure compensation Self-timer Scene mode
	Sensor size - 1/2.55" Pixel size - 1.4 µm Phase detection with Dual Pixel Focal length (35 mm equivalent) - 20 mm 1080p @ 240 fps 720p @ 960 fps Secondary rear camera - 5 MP Sensor model - Samsung S5K5E8 (#2) Sensor type - CMOS BSI (#2) Sensor size - 2.9 x 2.15 mm (#2) Pixel size - 1.12 µm (#2) Aperture size - f/2.0 (#2)

Secondary camera
Secondary cameras are placed above the screen of the device and are usually used for video calls, gesture recognition, etc.

Sensor model Information about the manufacturer and the model of the image sensor used by the camera of the device.	Samsung S5K3T1
Sensor type Digital cameras use image sensors for taking photos. The sensor characteristics are some of the main factors determining the quality of the camera integrated in the mobile device.	ISOCELL
Aperture Aperture (f-stop number) indicates the size of the lens diaphragm opening, which controls the amount of light reaching the image sensor. The lower the f-stop number, the larger the diaphragm opening is.	f/2
Focal length Focal length is the distance in millimeters from the focal point of the image sensor to the optical center of the lens. A focal length, which results in the same field of view on a full-frame (35 mm) camera, is also provided.	3.52 mm (millimeters)
Image resolution	5184 x 3880 pixels

Information about the maximum image resolution of the secondary camera. Often, the resolution of the secondary camera is lower than the one of the primary camera.	20.11 MP (megapixels)
Video resolution Information about the maximum resolution available for shooting a video by the secondary camera.	1920 x 1080 pixels 2.07 MP (megapixels)
Video FPS Information about the maximum number of frames per second (fps), supported by the secondary camera while recording a video at maximum resolution.	30 fps (frames per second)
	Pixel size - 0.9 μm Focal length (35 mm equivalent) - 18 mm

Audio

Information about the type of speakers and the audio technologies supported by the device.

Speaker

The loudspeaker is a device, which reproduces various sounds such as ring tones, alarms, music, voice calls, etc. Information about the type of speakers the device uses.

Loudspeaker Earpiece

Radio

The radio in a mobile device is a built-in FM radio receiver.

Radio

Information whether the device has an FM radio receiver or not.

Yes

Tracking/Positioning

Information about the positioning and navigation technologies supported by the device.

Tracking/Positioning

The tracking/positioning service is provided by various satellite navigation systems, which track the autonomous geo-spatial positioning of the device that supports them. The most common satellite navigation systems are the GPS and the GLONASS. There are also non-satellite technologies for locating mobile devices such as the Enhanced Observed Time Difference, Enhanced 911, GSM Cell ID.

GPS A-GPS GLONASS BeiDou

Wi-Fi

Wi-Fi is a technology that provides wireless data connections between various devices within a short range.

802.11a (IEEE 802.11a-1999) 802.11b (IEEE 802.11b-1999) Wi-Fi 802.11g (IEEE 802.11g-2003) Wi-Fi communication between devices is realized via the 802.11n (IEEE 802.11n-2009) IEEE 802.11 standards. Some devices have the possibility to serve as Wi-Fi Hotspots by providing internet access for other nearby devices. Wi-Fi Direct (Wi-Fi P2P) is another 802.11n 5GHz 802.11ac (IEEE 802.11ac) useful standard that allows devices to communicate with Dual band each other without the need for wireless access point Wi-Fi Hotspot (WAP). Wi-Fi Direct Wi-Fi Display 2x2 MiMO

Bluetooth

Bluetooth is a standard for secure wireless data transfer between different types of devices over short distances.

Version	
The technology has several versions, which improve the connection speed, range, connectivity and discoverability of the devices. Information about the Bluetooth version of the device.	5.0
Features	A2DP (Advanced Audio Distribution Profile)

Bluetooth uses various profiles and protocols related to faster exchange of data, energy saving, better device discoverability, etc. Some of those supported by the device are listed here.

EDR (Enhanced Data Rate) HID (Human Interface Profile) LE (Low Energy)

USB

The Universal Serial Bus (USB) is an industry standard that allows different electronic devices to exchange data.

Connector type

There are several USB connector types: the Standard one, the Mini and Micro connectors, On-The-Go connectors, etc.

Type of the USB connector used by the device.

Version

There are several versions of the Universal Serial Bus (USB) standard: USB 1.0 (1996), the USB 2.0 (2000), the USB 3.0 (2008), etc. With each following version the rate of data transfer is increased.

2.0

Features

The USB interface in mobile devices may be used for different purposes such as battery charging, using the device as a mass storage, host, etc.

Charging Host Mass storage On-The-Go

Headphone jack

The headphone jack is an audio phone connector, a.k.a. an audio jack. The most widely used one in mobile devices is the 3.5 mm headphone jack.

Headphone jack

Information whether the device is equipped with a 3.5 mm audio jack.

Yes

Connectivity

Information about other important connectivity technologies supported by the devices.

Connectivity

Information about some of the most widely used connectivity technologies supported by the device.

Computer sync OTA sync VoLTE

Browser

A web browser is a software application for accessing, fetching, displaying and navigating through information on the World Wide Web.

Browser

Information about some of the features and standards supported by the browser of the device. $\label{eq:control} % \begin{center} \end{center} % \begin{ce$

List of some of the most common audio file formats and

codecs supported standardly by the device

HTML HTML5 CSS 3

Audio file formats/codecs

Audio file formats/codecs

 $Mobile\ devices\ support\ various\ audio\ file\ formats\ and\ codecs, which\ respectively\ store\ and\ code/decode\ digital\ audio\ data.$

AAC+ / aacPlus / HE-AAC v1 AMR / AMR-NB / GSM-AMR (AMR-WB (Adaptive Multi-Rat

AMR / AMR-NB / GSM-AMR (Adaptive Multi-Rate, .amr, .3ga)

AMR-WB (Adaptive Multi-Rate Wideband, awb)

aptX / apt-X

aptX HD / apt-X HD / aptX Lossless eAAC+ / aacPlus v2 / HE-AAC v2

AAC (Advanced Audio Coding)

FLAC (Free Lossless Audio Codec, .flac)

MIDI

MP3 (MPEG-2 Audio Layer II, .mp3) OGG (.ogg, .ogv, .oga, .ogx, .spx, .opus)

WMA (Windows Media Audio, .wma)

WAV (Waveform Audio File Format, .wav, .wave)

LDAC

Video file formats/codecs

Mobile devices support various video file formats and codecs, which respectively store and code/decode digital video data.

Video file formats/codecs

List of some of the most common video file formats and codecs supported standardly by the device.

3GPP (3rd Generation Partnership Project, .3gp)

AVI (Audio Video Interleaved, .avi)

DivX (.avi, .divx, .mkv)

H.263

H.264 / MPEG-4 Part 10 / AVC video

H.265 / MPEG-H Part 2 / HEVC
MKV (Matroska Multimedia Container, .mkv .mk3d .mka .mks)

QuickTime (.mov, .qt)

MP4 (MPEG-4 Part 14, .mp4, .m4a, .m4p, .m4b, .m4r, .m4v)

VC-1 WebM

WMV (Windows Media Video, .wmv)

Xvid

Battery

The batteries of mobile devices differ in capacity and technology. They provide the electrical charge needed for the functioning of the devices.

Capacity The capacity of a battery shows the maximum charge, which it can store, measured in mili-Ampere hours.	4000 mAh (milliampere-hours)
Type The battery type is determined by its structure and more specifically, by the chemicals used in it. There are different battery types and some of the most commonly used in mobile devices are the lithium-ion (Li-lon) and the lithium-ion polymer battery (Li-Polymer).	Li-Polymer
Charger output power Information about the electric current (amperes) and voltage (volts) the charger outputs. The higher power output allows faster charging.	5 V (volts) / 2 A (amps) 9 V (volts) / 2 A (amps) 12 V (volts) / 1.5 A (amps)
Quick charge technology Quick charge technologies differ in energy efficiency, power output, control over charging, temperatures, etc. The device, battery and charger must support one and the same charging technology to achieve faster charging times.	Qualcomm Quick Charge 3.0
Features Information about some additional features of the device's battery.	Fast charging Non-removable

Specific Absorption Rate (SAR)

The SAR rating shows the amount of electromagnetic radiation absorbed by the human body when using a mobile device, expressed in W/kg.

The SAN fating shows the amount of electromagnetic radiation absorbed by the human body when using a moune device, expressed in wing.	
Head SAR (EU) The SAR head rating shows the highest level of exposure to electromagnetic radiation measured when the device is held next to the ear in a talk position. In Europe, the SAR limit for hand-held mobile devices is set to 2 W/kg per 10 g of tissue. This standard is specified by the CENELEC, complies with the IEC standards and follows the ICNIRP Guidelines 1998.	0.537 W/kg (watts per kilogram)
Body SAR (EU) This SAR rating shows the highest level of exposure to electromagnetic radiation measured when the device is placed at the hip level. The top SAR value for mobile devices used in Europe is limited to 2 W/kg per 10 g of tissue. This standard follows the ICNIRP Guidelines 1998 as well as the IEC standards and is determined by the CENELEC.	1.582 W/kg (watts per kilogram)
Head SAR (USA) This SAR rating shows the maximum level of exposure to electromagnetic radiation taken when the device is placed next to the ear. The applicable limit for the US is 1.6 W/kg per 1 g of tissue. In the US the FCC tests and sets the SAR limits for all mobile devices, which are controlled by the CTIA.	0.66 W/kg (watts per kilogram)
Body SAR (USA) The SAR body rating shows the maximum level of exposure to electromagnetic radiation when the device is positioned against the body at the hip. The highest SAR value of mobile devices allowed in the US is set to 1.6	1.18 W/kg (watts per kilogram)

 $\mbox{W/kg per 1}\mbox{ g of tissue.}$ It is specified by the FCC and the

CTIA follows whether the mobile devices comply with this

Additional features

Some devices have additional features, different from the standard ones above, but equally important and worth mentioning.

Additional features

Information about other features of the device.

Pocophone F1 Armored Edition - Kevlar back LiquidCool

M1805E10A - SAR (Specific Absorption Rate) India: head - 0.719 W/kg; body - 0.746 W/kg

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