

CHAPTER

15

VECTOR MECHANICS FOR ENGINEERS:
DYNAMICS

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Kinematics of
Rigid Bodies

Vector Mechanics for Engineers: Dynamics

Contents

[Introduction](#)

[Translation](#)

[Rotation About a Fixed Axis: Velocity](#)

[Rotation About a Fixed Axis: Acceleration](#)

[Rotation About a Fixed Axis: Representative
Slab](#)

[Equations Defining the Rotation of a Rigid
Body About a Fixed Axis](#)

[Sample Problem 5.1](#)

[General Plane Motion](#)

[Absolute and Relative Velocity in Plane
Motion](#)

[Sample Problem 15.2](#)

[Sample Problem 15.3](#)

[Instantaneous Center of Rotation in Plane
Motion](#)

[Sample Problem 15.4](#)

[Sample Problem 15.5](#)

[Absolute and Relative Acceleration in Plane
Motion](#)

[Analysis of Plane Motion in Terms of a Parameter](#)

[Sample Problem 15.6](#)

[Sample Problem 15.7](#)

[Sample Problem 15.8](#)

[Rate of Change With Respect to a Rotating Frame](#)

[Coriolis Acceleration](#)

[Sample Problem 15.9](#)

[Sample Problem 15.10](#)

[Motion About a Fixed Point](#)

[General Motion](#)

[Sample Problem 15.11](#)

[Three Dimensional Motion. Coriolis Acceleration](#)

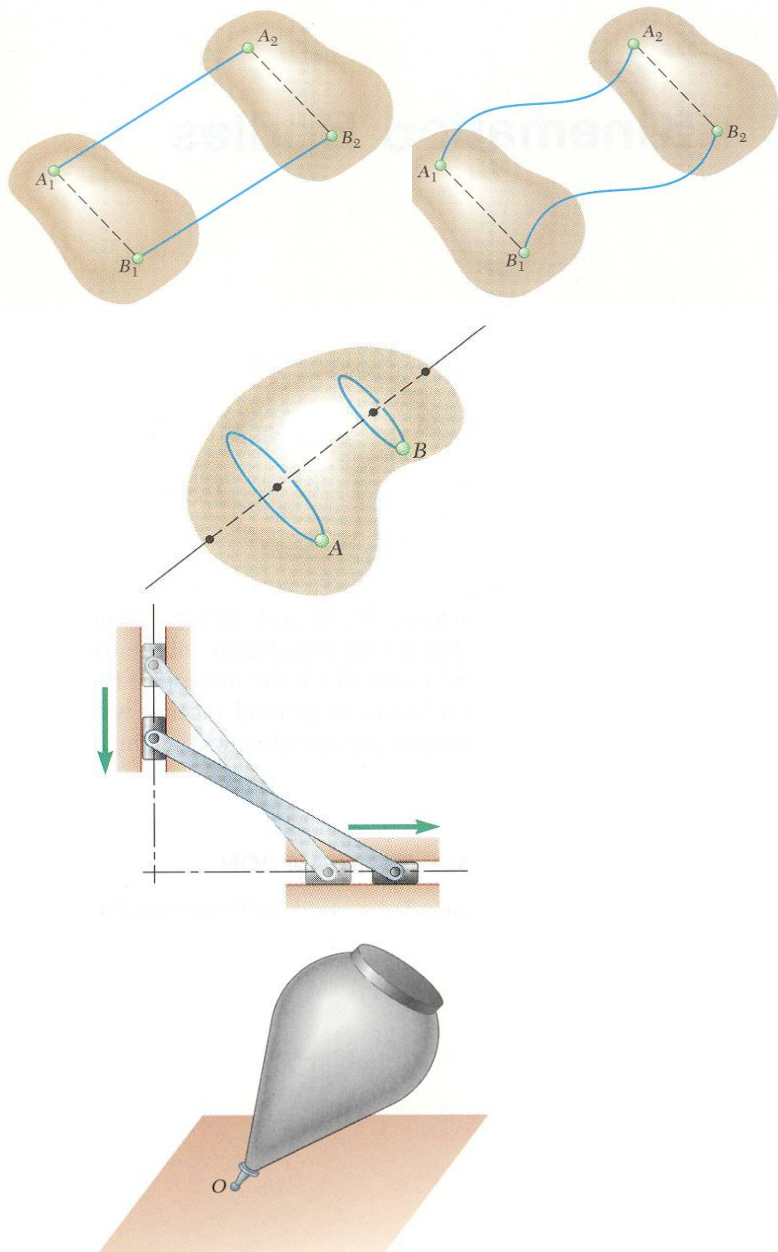
[Frame of Reference in General Motion](#)

[Sample Problem 15.15](#)



Vector Mechanics for Engineers: Dynamics

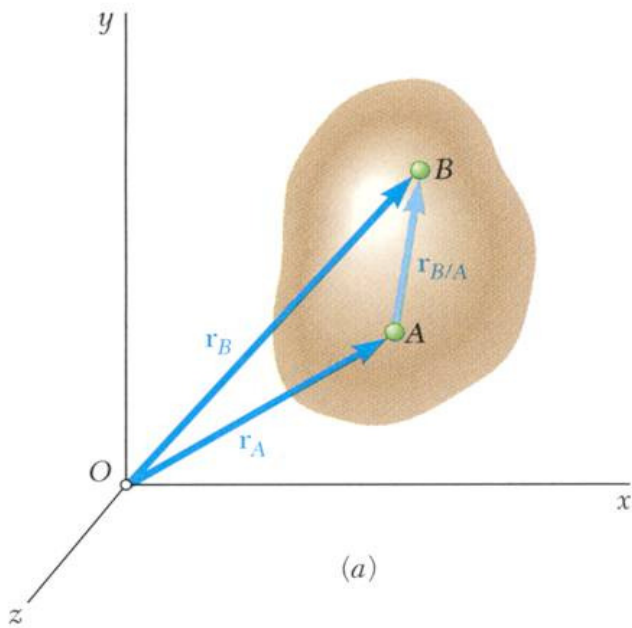
Introduction



- Kinematics of rigid bodies: relations between time and the positions, velocities, and accelerations of the particles forming a rigid body.
- Classification of rigid body motions:
 - translation:
 - rectilinear translation
 - curvilinear translation
 - rotation about a fixed axis
 - general plane motion
 - motion about a fixed point
 - general motion

Vector Mechanics for Engineers: Dynamics

Translation



- Consider rigid body in translation:
 - direction of any straight line inside the body is constant,
 - all particles forming the body move in parallel lines.

- For any two particles in the body,

$$\vec{r}_B = \vec{r}_A + \vec{r}_{B/A}$$

- Differentiating with respect to time,

$$\dot{\vec{r}}_B = \dot{\vec{r}}_A + \dot{\vec{r}}_{B/A} = \dot{\vec{r}}_A$$

$$\vec{v}_B = \vec{v}_A$$

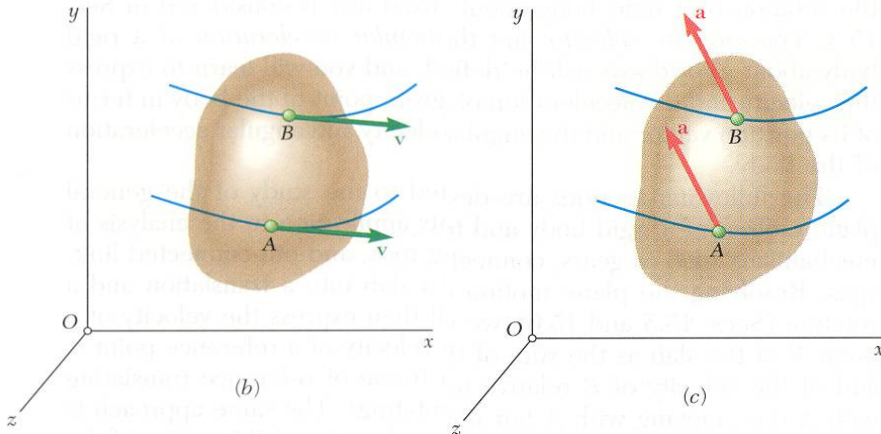
All particles have the same velocity.

- Differentiating with respect to time again,

$$\ddot{\vec{r}}_B = \ddot{\vec{r}}_A + \ddot{\vec{r}}_{B/A} = \ddot{\vec{r}}_A$$

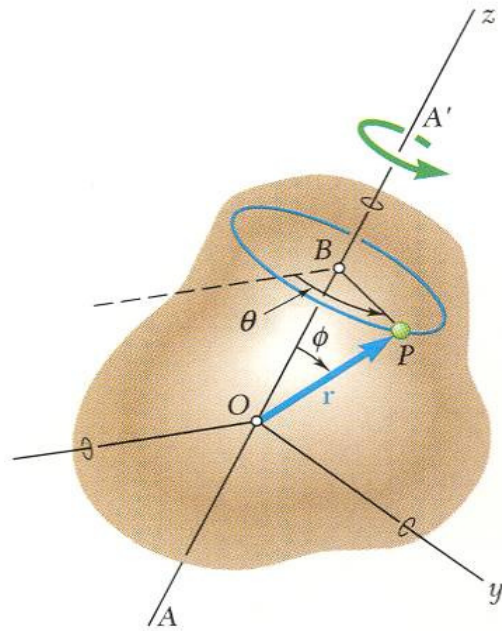
$$\vec{a}_B = \vec{a}_A$$

All particles have the same acceleration.



Vector Mechanics for Engineers: Dynamics

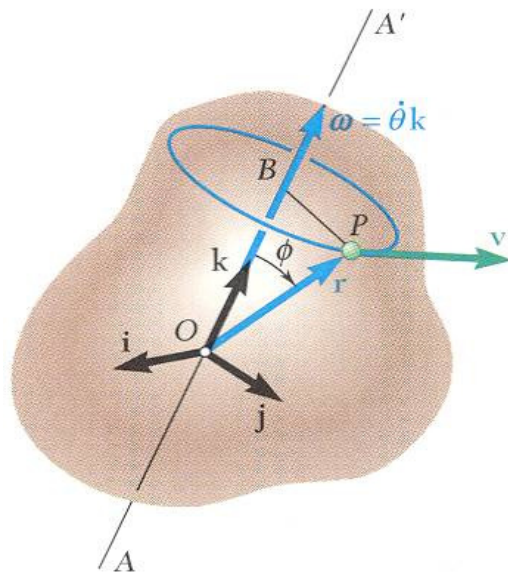
Rotation About a Fixed Axis. Velocity



- Consider rotation of rigid body about a fixed axis AA'
- Velocity vector $\vec{v} = d\vec{r}/dt$ of the particle P is tangent to the path with magnitude $v = ds/dt$

$$\Delta s = (BP)\Delta\theta = (r \sin \phi)\Delta\theta$$

$$v = \frac{ds}{dt} = \lim_{\Delta t \rightarrow 0} (r \sin \phi) \frac{\Delta\theta}{\Delta t} = r\dot{\theta} \sin \phi$$



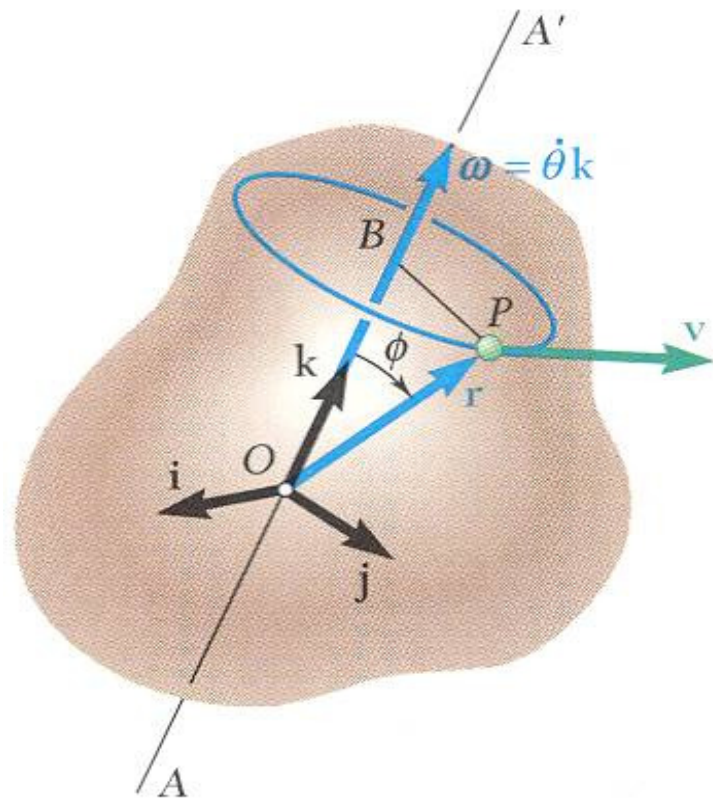
- The same result is obtained from

$$\vec{v} = \frac{d\vec{r}}{dt} = \vec{\omega} \times \vec{r}$$

$$\vec{\omega} = \omega\vec{k} = \dot{\theta}\vec{k} = \text{angular velocity}$$

Vector Mechanics for Engineers: Dynamics

Rotation About a Fixed Axis. Acceleration



- Differentiating to determine the acceleration,

$$\begin{aligned}\vec{a} &= \frac{d\vec{v}}{dt} = \frac{d}{dt}(\vec{\omega} \times \vec{r}) \\ &= \frac{d\vec{\omega}}{dt} \times \vec{r} + \vec{\omega} \times \frac{d\vec{r}}{dt} \\ &= \frac{d\vec{\omega}}{dt} \times \vec{r} + \vec{\omega} \times \vec{v}\end{aligned}$$

- $\frac{d\vec{\omega}}{dt} = \vec{\alpha} = \text{angular acceleration}$
 $= \alpha \vec{k} = \dot{\omega} \vec{k} = \ddot{\theta} \vec{k}$

- Acceleration of P is combination of two vectors,

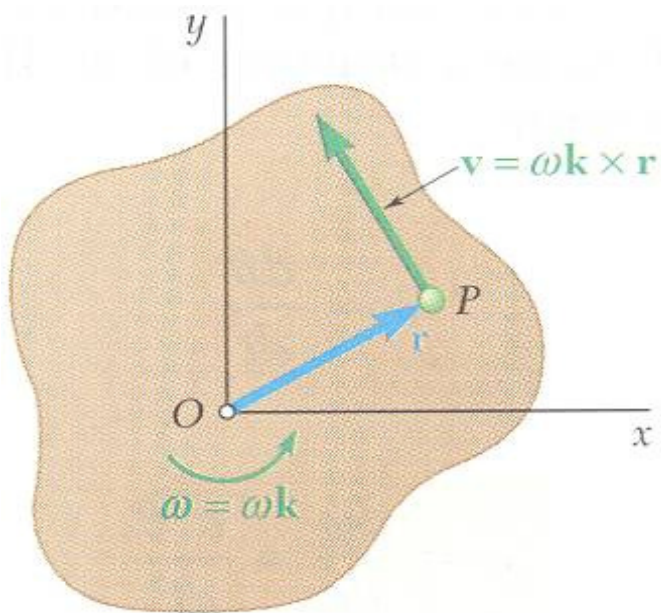
$$\vec{a} = \vec{\alpha} \times \vec{r} + \vec{\omega} \times \vec{\omega} \times \vec{r}$$

$\vec{\alpha} \times \vec{r}$ = tangential acceleration component

$\vec{\omega} \times \vec{\omega} \times \vec{r}$ = radial acceleration component

Vector Mechanics for Engineers: Dynamics

Rotation About a Fixed Axis. Representative Slab



- Consider the motion of a representative slab in a plane perpendicular to the axis of rotation.

- Velocity of any point P of the slab,

$$\vec{v} = \vec{\omega} \times \vec{r} = \omega \vec{k} \times \vec{r}$$

$$v = r\omega$$

- Acceleration of any point P of the slab,

$$\vec{a} = \vec{\alpha} \times \vec{r} + \vec{\omega} \times \vec{\omega} \times \vec{r}$$

$$= \alpha \vec{k} \times \vec{r} - \omega^2 \vec{r}$$

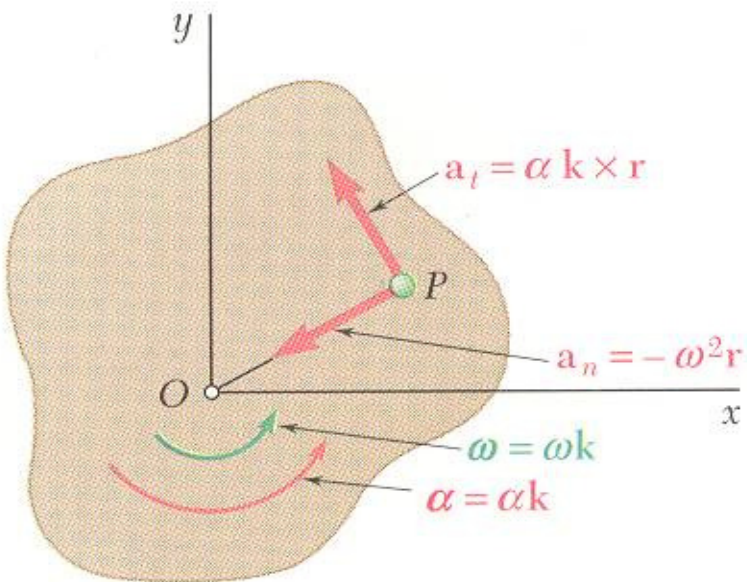
- Resolving the acceleration into tangential and normal components,

$$\vec{a}_t = \alpha \vec{k} \times \vec{r}$$

$$a_t = r\alpha$$

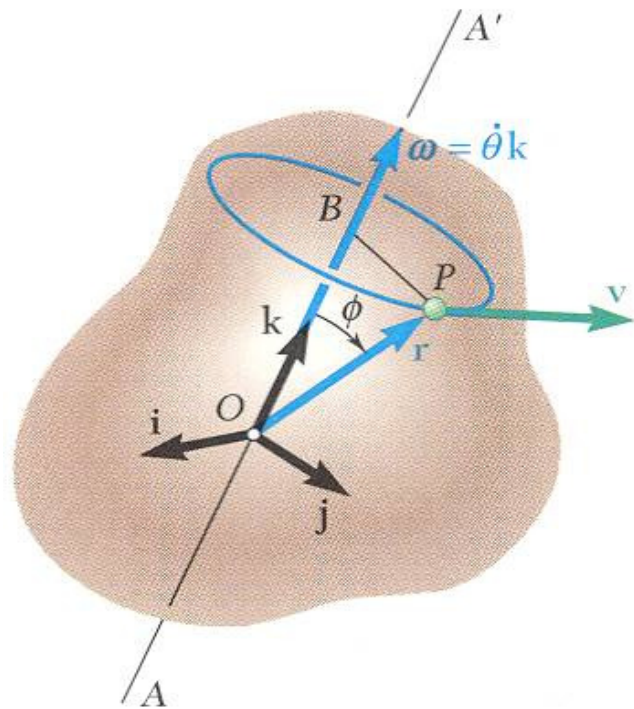
$$\vec{a}_n = -\omega^2 \vec{r}$$

$$a_n = r\omega^2$$



Vector Mechanics for Engineers: Dynamics

Equations Defining the Rotation of a Rigid Body About a Fixed Axis



- Motion of a rigid body rotating around a fixed axis is often specified by the type of angular acceleration.

- Recall $\boldsymbol{\omega} = \frac{d\boldsymbol{\theta}}{dt}$ or $dt = \frac{d\boldsymbol{\theta}}{\boldsymbol{\omega}}$

$$\boldsymbol{\alpha} = \frac{d\boldsymbol{\omega}}{dt} = \frac{d^2\boldsymbol{\theta}}{dt^2} = \boldsymbol{\omega} \frac{d\boldsymbol{\omega}}{d\boldsymbol{\theta}}$$

- *Uniform Rotation, $\boldsymbol{\alpha} = 0$:*

$$\boldsymbol{\theta} = \boldsymbol{\theta}_0 + \boldsymbol{\omega}t$$

- *Uniformly Accelerated Rotation, $\boldsymbol{\alpha} = \text{constant}$:*

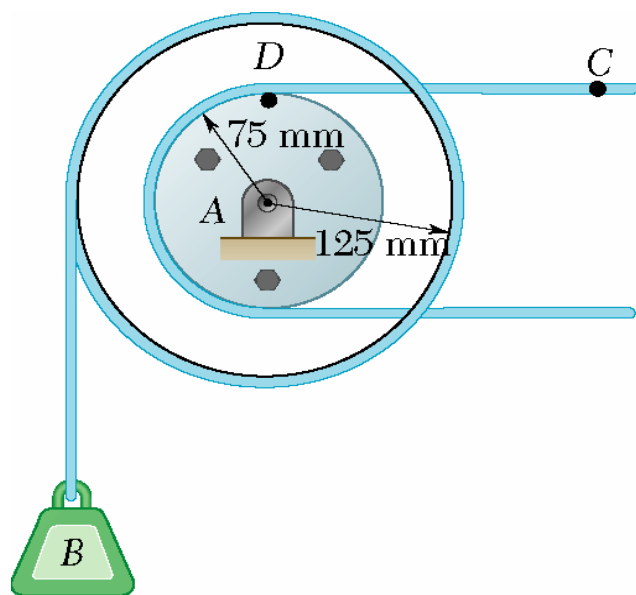
$$\boldsymbol{\omega} = \boldsymbol{\omega}_0 + \boldsymbol{\alpha}t$$

$$\boldsymbol{\theta} = \boldsymbol{\theta}_0 + \boldsymbol{\omega}_0t + \frac{1}{2}\boldsymbol{\alpha}t^2$$

$$\boldsymbol{\omega}^2 = \boldsymbol{\omega}_0^2 + 2\boldsymbol{\alpha}(\boldsymbol{\theta} - \boldsymbol{\theta}_0)$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.1



Cable C has a constant acceleration of 225 mm/s^2 and an initial velocity of 300 mm/s , both directed to the right.

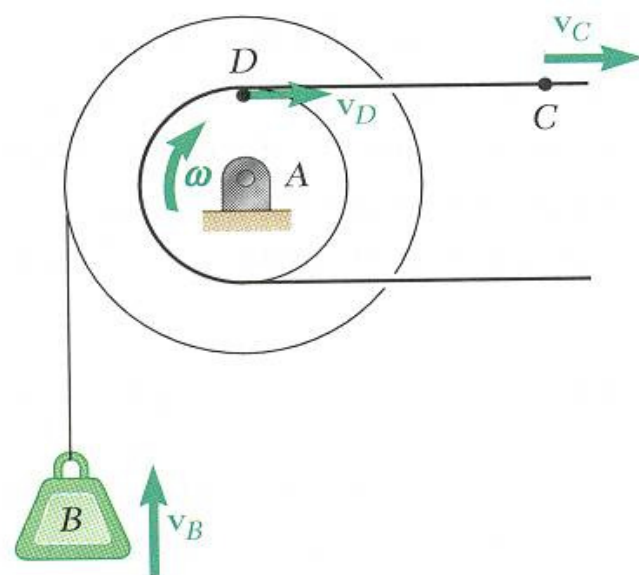
Determine (a) the number of revolutions of the pulley in 2 s, (b) the velocity and change in position of the load B after 2 s, and (c) the acceleration of the point D on the rim of the inner pulley at $t = 0$.

SOLUTION:

- Due to the action of the cable, the tangential velocity and acceleration of D are equal to the velocity and acceleration of C . Calculate the initial angular velocity and acceleration.
- Apply the relations for uniformly accelerated rotation to determine the velocity and angular position of the pulley after 2 s.
- Evaluate the initial tangential and normal acceleration components of D .

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.1



SOLUTION:

- The tangential velocity and acceleration of D are equal to the velocity and acceleration of C .

$$(\vec{v}_D)_0 = (\vec{v}_C)_0 = 300 \text{ mm/s} \rightarrow$$

$$(v_D)_0 = r\omega_0$$

$$\omega_0 = \frac{(v_D)_0}{r} = \frac{12}{3} = 4 \text{ rad/s}$$

$$(\vec{a}_D)_t = \vec{a}_C = 225 \text{ mm/s} \rightarrow$$

$$(a_D)_t = r\alpha$$

$$\alpha = \frac{(a_D)_t}{r} = \frac{9}{3} = 3 \text{ rad/s}^2$$

- Apply the relations for uniformly accelerated rotation to determine velocity and angular position of pulley after 2 s.

$$\omega = \omega_0 + \alpha t = 4 \text{ rad/s} + (3 \text{ rad/s}^2)(2 \text{ s}) = 10 \text{ rad/s}$$

$$\begin{aligned} \theta &= \omega_0 t + \frac{1}{2} \alpha t^2 = (4 \text{ rad/s})(2 \text{ s}) + \frac{1}{2} (3 \text{ rad/s}^2)(2 \text{ s})^2 \\ &= 14 \text{ rad} \end{aligned}$$

$$N = (14 \text{ rad}) \left(\frac{1 \text{ rev}}{2\pi \text{ rad}} \right) = \text{number of revs}$$

$$N = 2.23 \text{ rev}$$

$$v_B = r\omega = (125 \text{ mm})(10 \text{ rad/s})$$

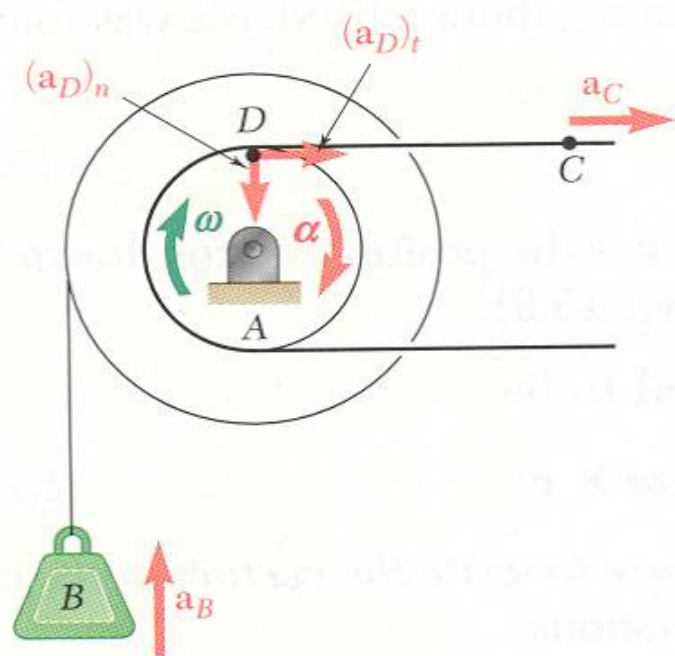
$$\vec{v}_B = 1250 \text{ mm/s} \uparrow$$

$$\Delta y_B = r\theta = (125 \text{ mm})(14 \text{ rad})$$

$$\Delta y_B = 1750 \text{ mm}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.1



- Evaluate the initial tangential and normal acceleration components of D .

$$(\vec{a}_D)_t = \vec{a}_C = 225 \text{ mm/s}^2 \rightarrow$$

$$(a_D)_n = r_D \omega_0^2 = (75 \text{ mm})(4 \text{ rad/s})^2 = 1200 \text{ mm/s}^2$$

$$(\vec{a}_D)_t = 225 \text{ mm/s}^2 \rightarrow \quad (\vec{a}_D)_n = 1200 \text{ mm/s}^2 \downarrow$$

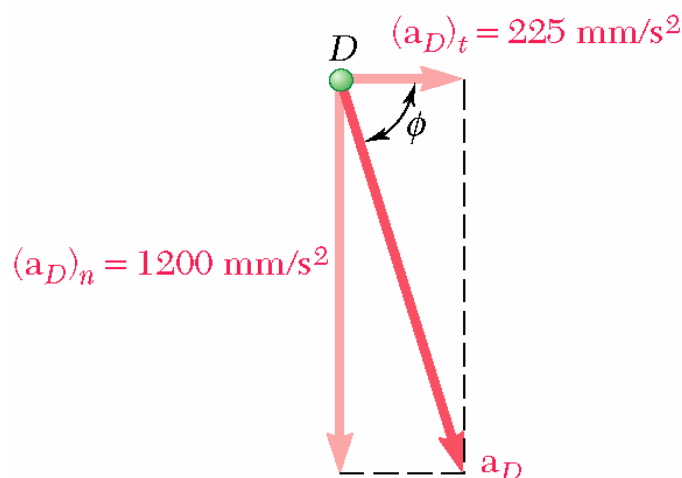
Magnitude and direction of the total acceleration,

$$\begin{aligned} a_D &= \sqrt{(a_D)_t^2 + (a_D)_n^2} \\ &= \sqrt{225^2 + 1200^2} \end{aligned}$$

$$a_D = 1220.9 \text{ mm/s}^2$$

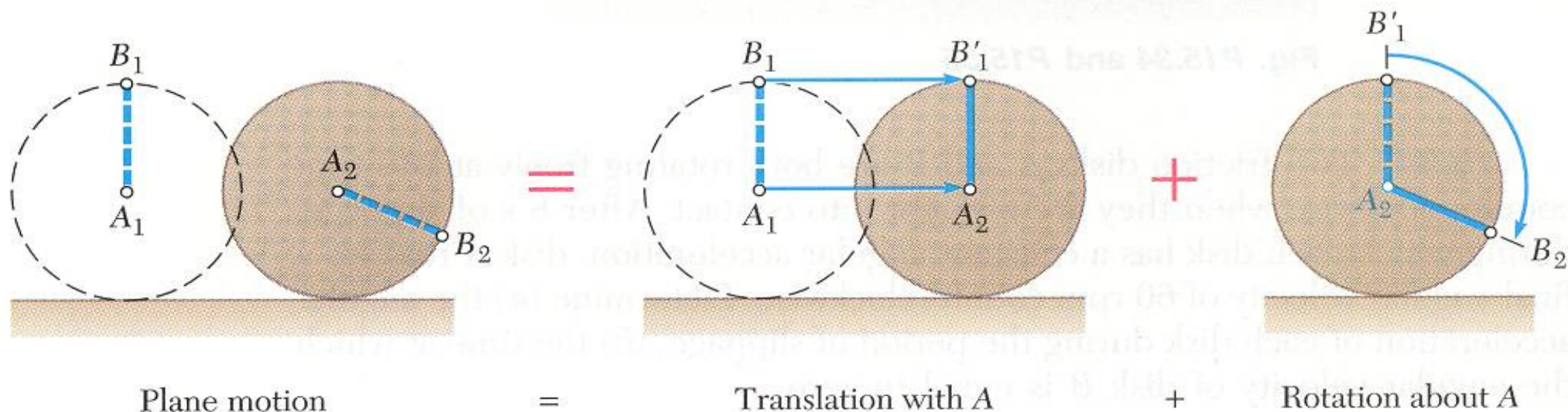
$$\begin{aligned} \tan \phi &= \frac{(a_D)_n}{(a_D)_t} \\ &= \frac{1200}{225} \end{aligned}$$

$$\phi = 79.4^\circ$$

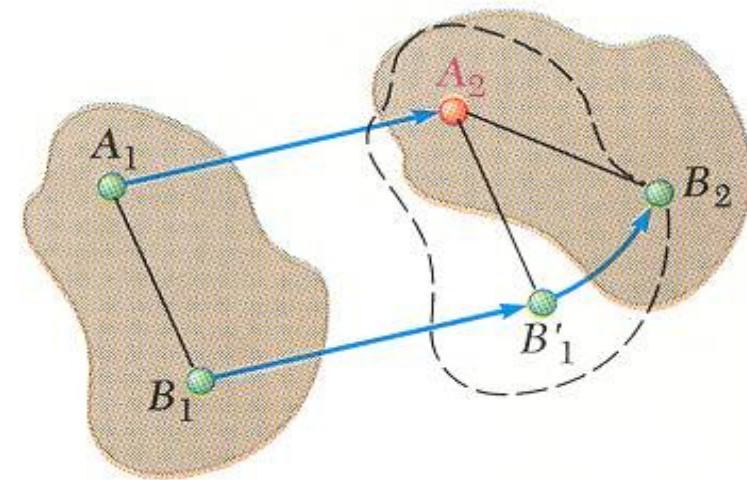


Vector Mechanics for Engineers: Dynamics

General Plane Motion

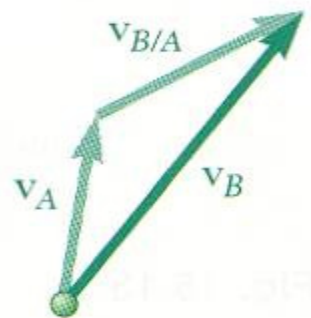
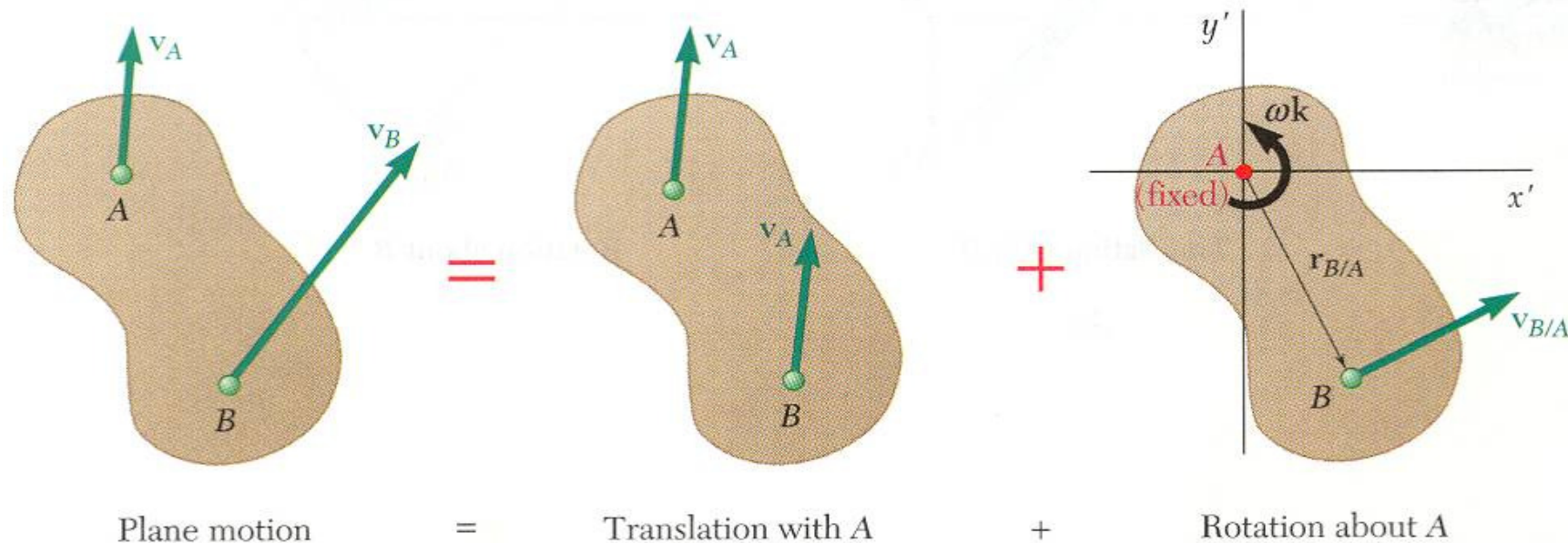


- *General plane motion* is neither a translation nor a rotation.
- General plane motion can be considered as the *sum* of a translation and rotation.
- Displacement of particles A and B to A_2 and B_2 can be divided into two parts:
 - translation to A_2 and B'_1
 - rotation of B'_1 about A_2 to B_2



Vector Mechanics for Engineers: Dynamics

Absolute and Relative Velocity in Plane Motion



$$\vec{v}_B = \vec{v}_A + \vec{v}_{B/A}$$

- Any plane motion can be replaced by a translation of an arbitrary reference point A and a simultaneous rotation about A.

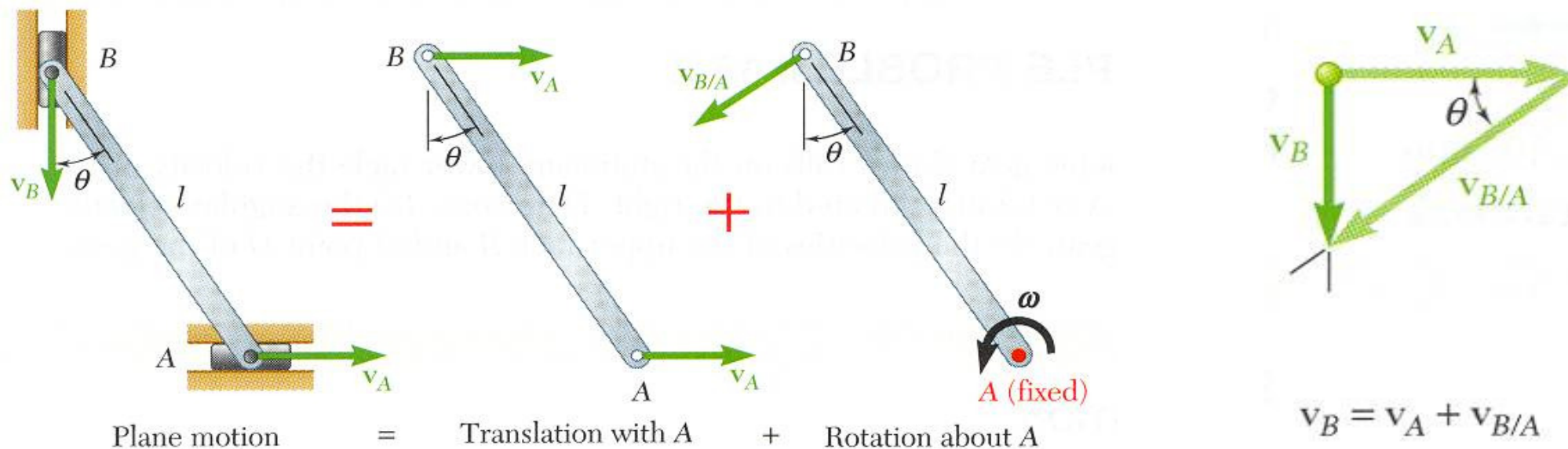
$$\vec{v}_B = \vec{v}_A + \vec{v}_{B/A}$$

$$\vec{v}_{B/A} = \omega \vec{k} \times \vec{r}_{B/A} \quad v_{B/A} = r\omega$$

$$\vec{v}_B = \vec{v}_A + \omega \vec{k} \times \vec{r}_{B/A}$$

Vector Mechanics for Engineers: Dynamics

Absolute and Relative Velocity in Plane Motion



- Assuming that the velocity v_A of end A is known, wish to determine the velocity v_B of end B and the angular velocity ω in terms of v_A , l , and θ .
- The direction of v_B and $v_{B/A}$ are known. Complete the velocity diagram.

$$\frac{v_B}{v_A} = \tan \theta$$

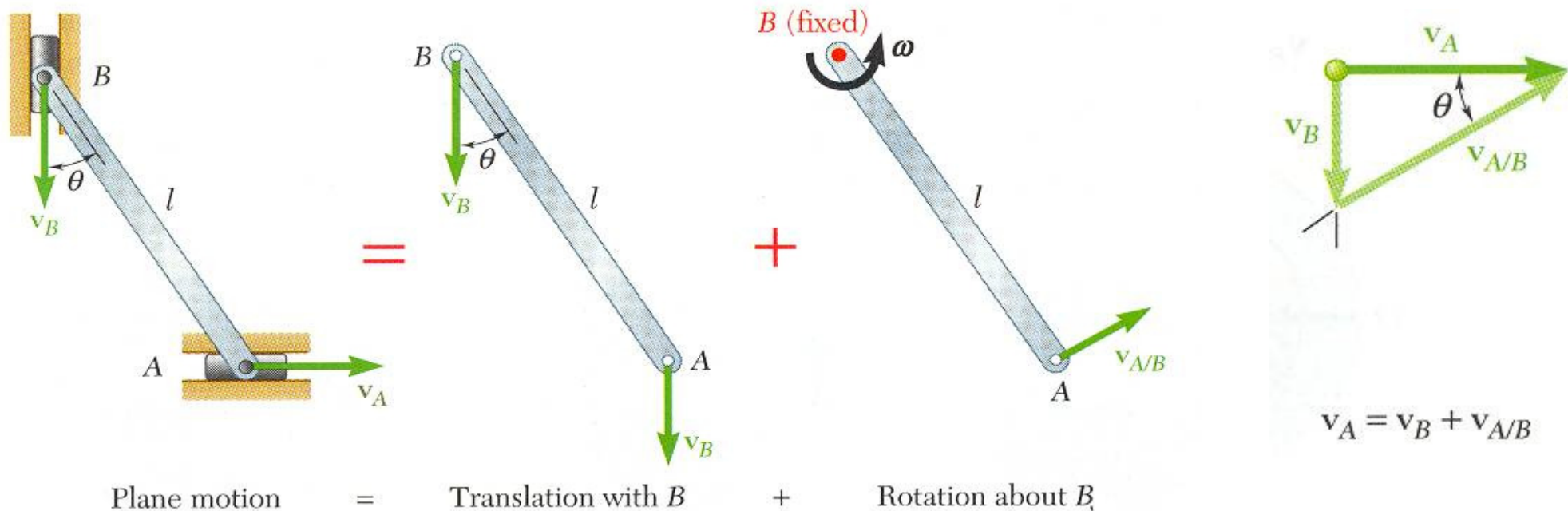
$$v_B = v_A \tan \theta$$

$$\frac{v_{B/A}}{v_A} = \frac{v_{B/A}}{l\omega} = \cos \theta$$

$$\omega = \frac{v_A}{l \cos \theta}$$

Vector Mechanics for Engineers: Dynamics

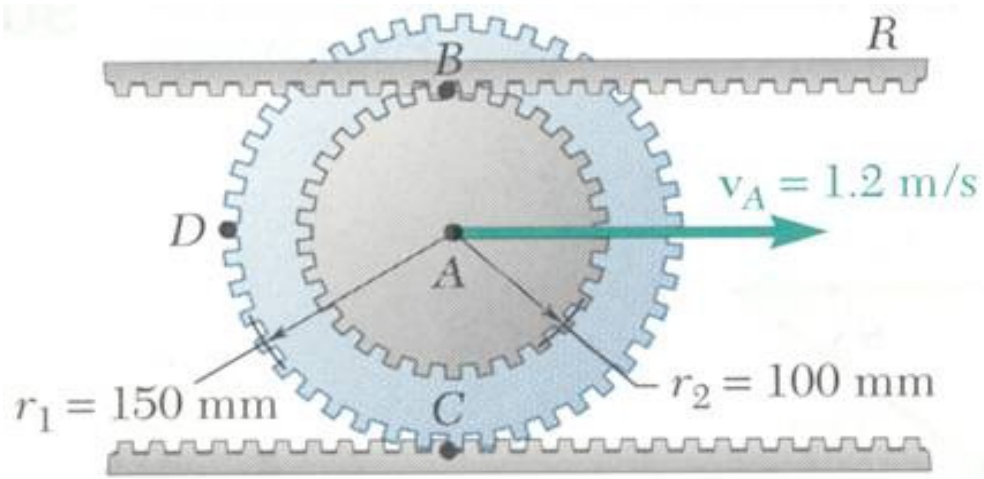
Absolute and Relative Velocity in Plane Motion



- Selecting point B as the reference point and solving for the velocity v_A of end A and the angular velocity ω leads to an equivalent velocity triangle.
- $v_{A/B}$ has the same magnitude but opposite sense of $v_{B/A}$. The sense of the relative velocity is dependent on the choice of reference point.
- Angular velocity ω of the rod in its rotation about B is the same as its rotation about A . Angular velocity is not dependent on the choice of reference point.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.2



The double gear rolls on the stationary lower rack: the velocity of its center is 1.2 m/s .

Determine (a) the angular velocity of the gear, and (b) the velocities of the upper rack R and point D of the gear.

SOLUTION:

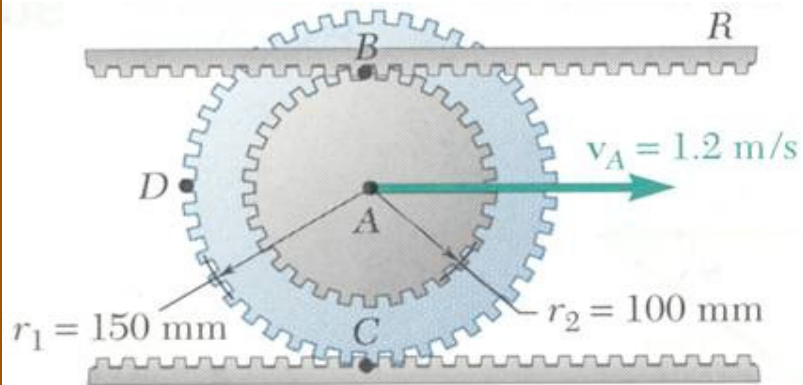
- The displacement of the gear center in one revolution is equal to the outer circumference. Relate the translational and angular displacements. Differentiate to relate the translational and angular velocities.
- The velocity for any point P on the gear may be written as

$$\vec{v}_P = \vec{v}_A + \vec{v}_{P/A} = \vec{v}_A + \omega \vec{k} \times \vec{r}_{P/A}$$

Evaluate the velocities of points B and D .

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.2



SOLUTION:

- The displacement of the gear center in one revolution is equal to the outer circumference.

For $x_A > 0$ (moves to right), $\omega < 0$ (rotates clockwise).

$$\frac{x_A}{2\pi r} = -\frac{\theta}{2\pi} \quad x_A = -r_1\theta$$

Differentiate to relate the translational and angular velocities.

$$v_A = -r_1\omega$$

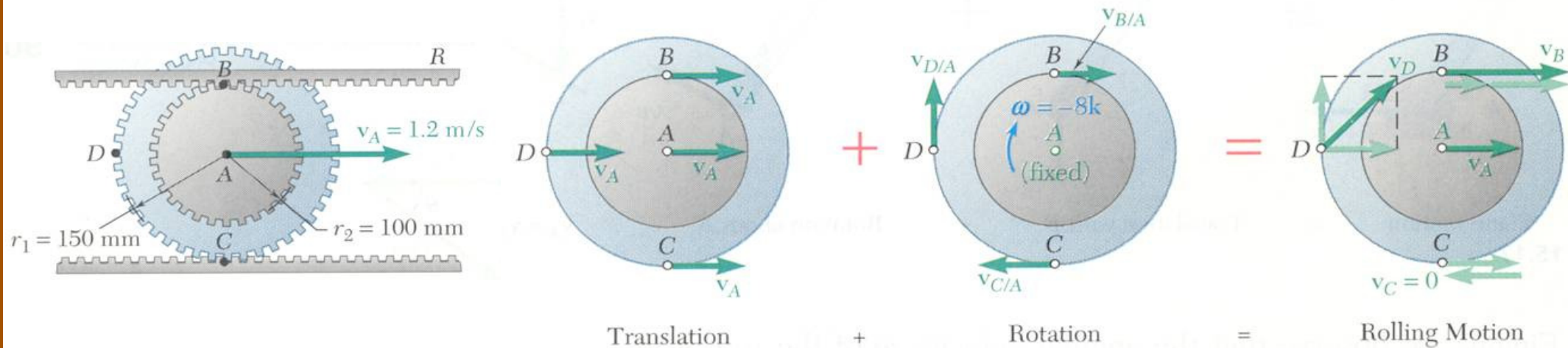
$$\omega = -\frac{v_A}{r_1} = -\frac{1.2 \text{ m/s}}{0.150 \text{ m}}$$

$$\vec{\omega} = \omega \vec{k} = -(8 \text{ rad/s}) \vec{k}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.2

- For any point P on the gear, $\vec{v}_P = \vec{v}_A + \vec{v}_{P/A} = \vec{v}_A + \omega \vec{k} \times \vec{r}_{P/A}$



Velocity of the upper rack is equal to velocity of point B :

$$\begin{aligned}\vec{v}_R &= \vec{v}_B = \vec{v}_A + \omega \vec{k} \times \vec{r}_{B/A} \\ &= (1.2 \text{ m/s})\vec{i} + (8 \text{ rad/s})\vec{k} \times (0.10 \text{ m})\vec{j} \\ &= (1.2 \text{ m/s})\vec{i} + (0.8 \text{ m/s})\vec{i}\end{aligned}$$

$$\boxed{\vec{v}_R = (2 \text{ m/s})\vec{i}}$$

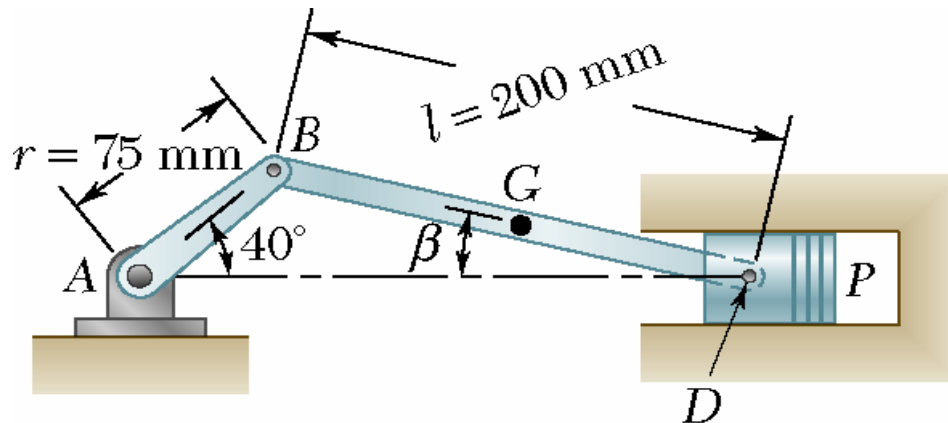
Velocity of the point D :

$$\begin{aligned}\vec{v}_D &= \vec{v}_A + \omega \vec{k} \times \vec{r}_{D/A} \\ &= (1.2 \text{ m/s})\vec{i} + (8 \text{ rad/s})\vec{k} \times (-0.150 \text{ m})\vec{j}\end{aligned}$$

$$\begin{aligned}\vec{v}_D &= (1.2 \text{ m/s})\vec{i} + (1.2 \text{ m/s})\vec{j} \\ v_D &= 1.697 \text{ m/s}\end{aligned}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.3



The crank AB has a constant clockwise angular velocity of 2000 rpm.

For the crank position indicated, determine (a) the angular velocity of the connecting rod BD , and (b) the velocity of the piston P .

SOLUTION:

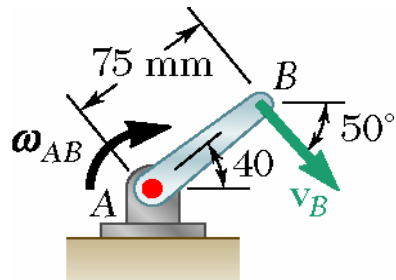
- Will determine the absolute velocity of point D with

$$\vec{v}_D = \vec{v}_B + \vec{v}_{D/B}$$

- The velocity \vec{v}_B is obtained from the given crank rotation data.
- The directions of the absolute velocity \vec{v}_D and the relative velocity $\vec{v}_{D/B}$ are determined from the problem geometry.
- The unknowns in the vector expression are the velocity magnitudes v_D and $v_{D/B}$ which may be determined from the corresponding vector triangle.
- The angular velocity of the connecting rod is calculated from $v_{D/B}$.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.3



SOLUTION:

- Will determine the absolute velocity of point D with

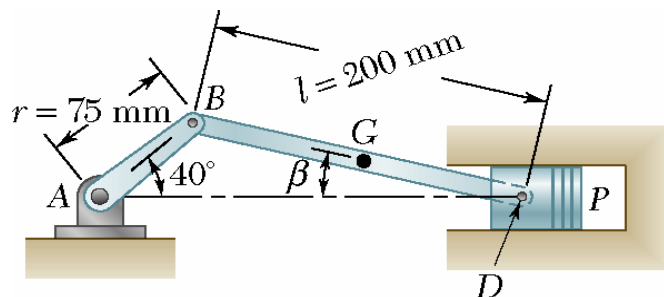
$$\vec{v}_D = \vec{v}_B + \vec{v}_{D/B}$$

- The velocity \vec{v}_B is obtained from the crank rotation data.

$$\omega_{AB} = \left(2000 \frac{\text{rev}}{\text{min}} \right) \left(\frac{\text{min}}{60 \text{ s}} \right) \left(\frac{2\pi \text{ rad}}{\text{rev}} \right) = 209.4 \text{ rad/s}$$

$$v_B = (AB)\omega_{AB} = (0.075 \text{ m})(209.4 \text{ rad/s})$$

The velocity direction is as shown.

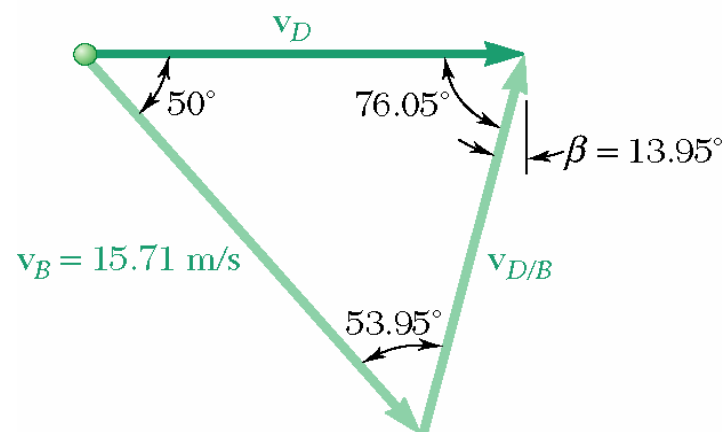
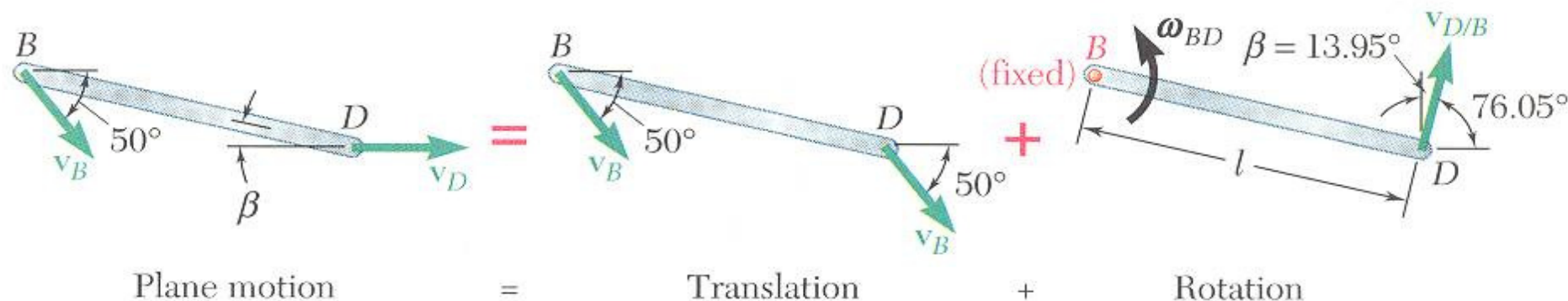


- The direction of the absolute velocity \vec{v}_D is horizontal. The direction of the relative velocity $\vec{v}_{D/B}$ is perpendicular to BD . Compute the angle between the horizontal and the connecting rod from the law of sines.

$$\frac{\sin 40^\circ}{8 \text{ in.}} = \frac{\sin \beta}{3 \text{ in.}} \quad \beta = 13.95^\circ$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.3



$$\vec{v}_D = \vec{v}_B + \vec{v}_{D/B}$$

- Determine the velocity magnitudes v_D and $v_{D/B}$ from the vector triangle.

$$\frac{v_D}{\sin 53.95^\circ} = \frac{v_{D/B}}{\sin 50^\circ} = \frac{15.71 \text{ m/s}}{\sin 76.05^\circ}$$

$$v_D = 13.09 \text{ m/s} = 13.09 \text{ m/s}$$

$$v_{D/B} = 12.40 \text{ m/s}$$

$$v_{D/B} = l \omega_{BD}$$

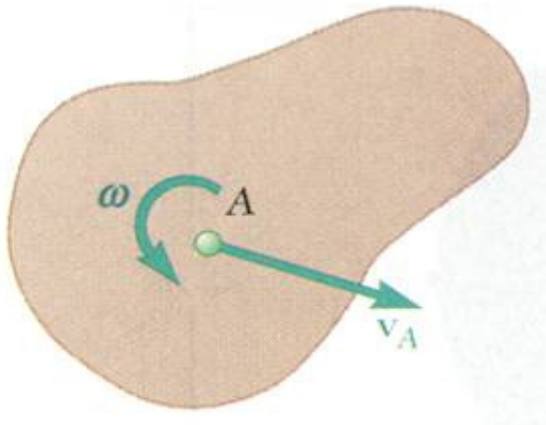
$$\begin{aligned} \omega_{BD} &= \frac{v_{D/B}}{l} = \frac{12.40 \text{ m/s}}{0.2 \text{ m}} \\ &= 62.0 \text{ rad/s} \end{aligned}$$

$$v_P = v_D = 13.09 \text{ m/s}$$

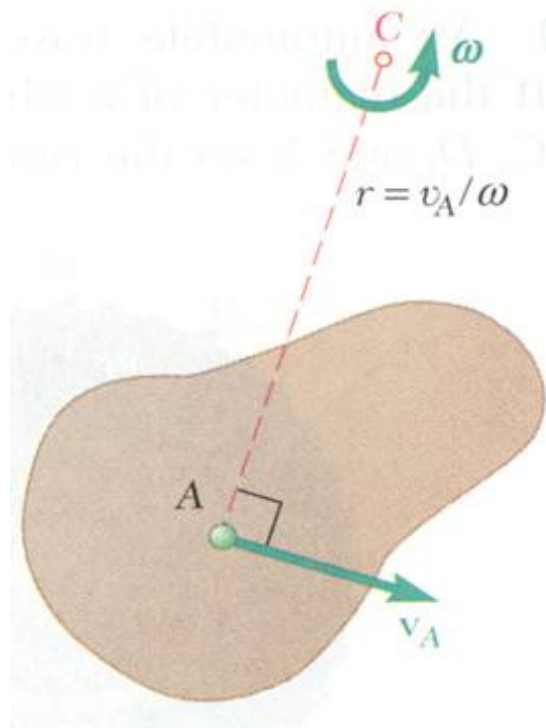
$$\vec{\omega}_{BD} = (62.0 \text{ rad/s})\vec{k}$$

Vector Mechanics for Engineers: Dynamics

Instantaneous Center of Rotation in Plane Motion

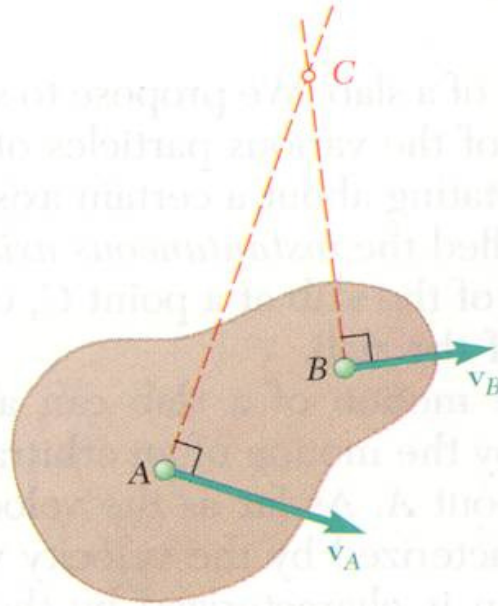


- Plane motion of all particles in a slab can always be replaced by the translation of an arbitrary point A and a rotation about A with an angular velocity that is independent of the choice of A.
- The same translational and rotational velocities at A are obtained by allowing the slab to rotate with the same angular velocity about the point C on a perpendicular to the velocity at A.
- The velocity of all other particles in the slab are the same as originally defined since the angular velocity and translational velocity at A are equivalent.
- As far as the velocities are concerned, the slab seems to rotate about the *instantaneous center of rotation C*.

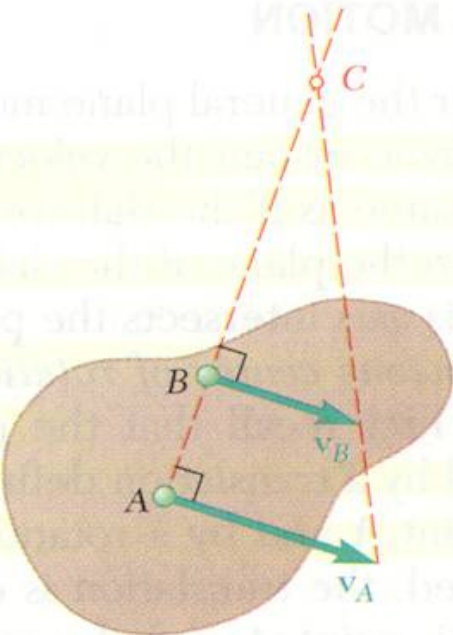


Vector Mechanics for Engineers: Dynamics

Instantaneous Center of Rotation in Plane Motion

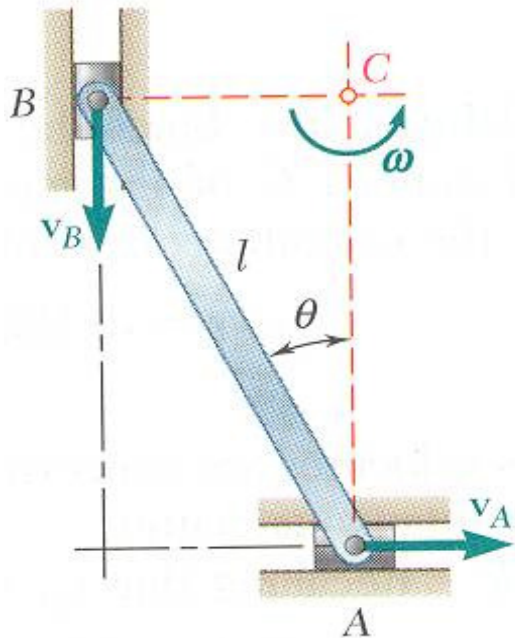


- If the velocity at two points A and B are known, the instantaneous center of rotation lies at the intersection of the perpendiculars to the velocity vectors through A and B .
- If the velocity vectors are parallel, the instantaneous center of rotation is at infinity and the angular velocity is zero.
- If the velocity vectors at A and B are perpendicular to the line AB , the instantaneous center of rotation lies at the intersection of the line AB with the line joining the extremities of the velocity vectors at A and B .
- If the velocity magnitudes are equal, the instantaneous center of rotation is at infinity and the angular velocity is zero.



Vector Mechanics for Engineers: Dynamics

Instantaneous Center of Rotation in Plane Motion

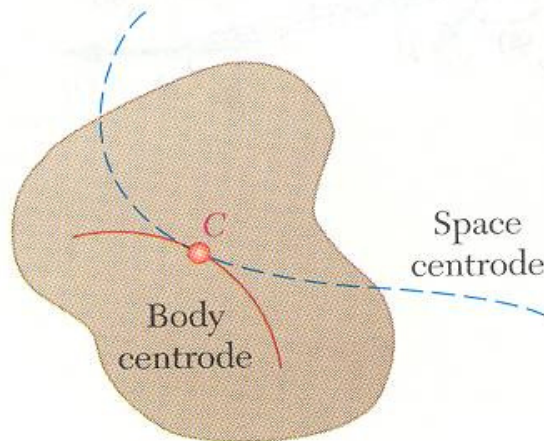


$$\omega = \frac{v_A}{AC} = \frac{v_A}{l \cos \theta}$$

$$v_B = (BC)\omega = (l \sin \theta) \frac{v_A}{l \cos \theta} = v_A \tan \theta$$

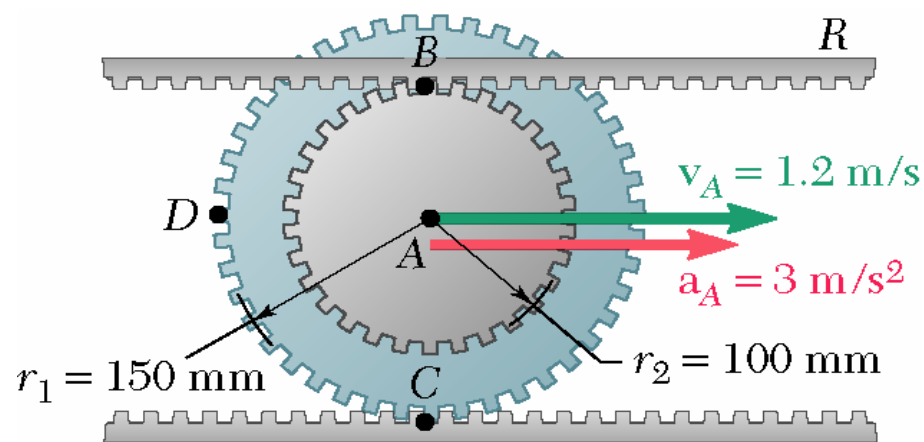
- The instantaneous center of rotation lies at the intersection of the perpendiculars to the velocity vectors through A and B .

- The velocities of all particles on the rod are as if they were rotated about C .
- The particle at the center of rotation has zero velocity.
- The particle coinciding with the center of rotation changes with time and the acceleration of the particle at the instantaneous center of rotation is not zero.
- The acceleration of the particles in the slab cannot be determined as if the slab were simply rotating about C .
- The trace of the locus of the center of rotation on the body is the body centrode and in space is the space centrode.



Vector Mechanics for Engineers: Dynamics

Sample Problem 15.4



SOLUTION:

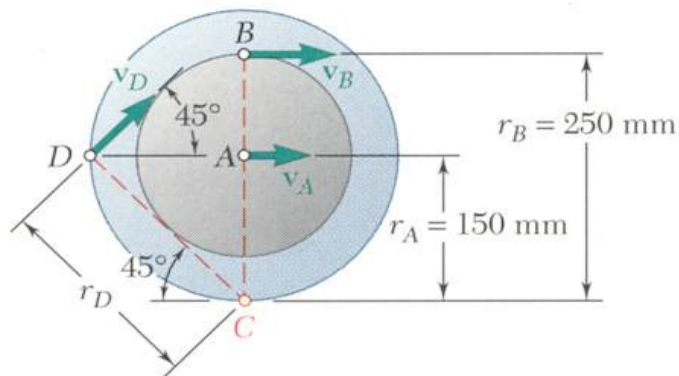
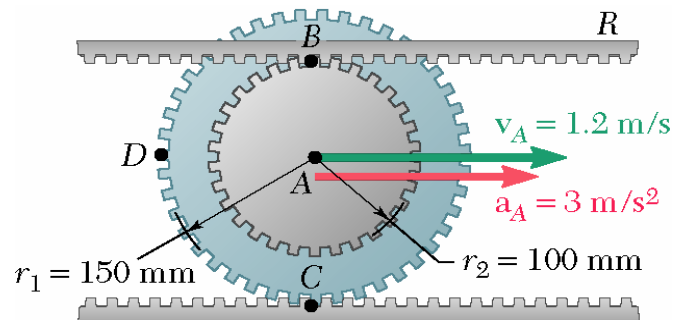
- The point C is in contact with the stationary lower rack and, instantaneously, has zero velocity. It must be the location of the instantaneous center of rotation.
- Determine the angular velocity about C based on the given velocity at A .
- Evaluate the velocities at B and D based on their rotation about C .

The double gear rolls on the stationary lower rack: the velocity of its center is 1.2 m/s .

Determine (a) the angular velocity of the gear, and (b) the velocities of the upper rack R and point D of the gear.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.4



SOLUTION:

- The point C is in contact with the stationary lower rack and, instantaneously, has zero velocity. It must be the location of the instantaneous center of rotation.
- Determine the angular velocity about C based on the given velocity at A .

$$v_A = r_A \omega \quad \omega = \frac{v_A}{r_A} = \frac{1.2 \text{ m/s}}{0.15 \text{ m}} = 8 \text{ rad/s}$$

- Evaluate the velocities at B and D based on their rotation about C .

$$v_R = v_B = r_B \omega = (0.25 \text{ m})(8 \text{ rad/s})$$

$$\vec{v}_R = (2 \text{ m/s})\vec{i}$$

$$r_D = (0.15 \text{ m})\sqrt{2} = 0.2121 \text{ m}$$

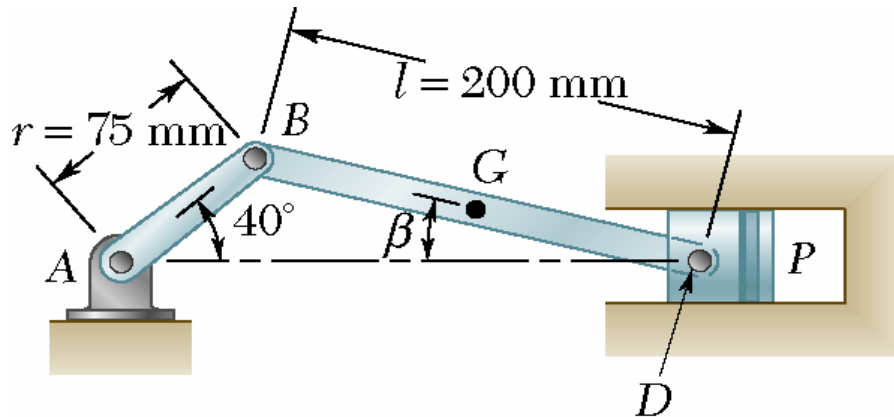
$$v_D = r_D \omega = (0.2121 \text{ m})(8 \text{ rad/s})$$

$$v_D = 1.697 \text{ m/s}$$

$$\vec{v}_D = (1.2\vec{i} + 1.2\vec{j})(\text{m/s})$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.5



The crank AB has a constant clockwise angular velocity of 2000 rpm.

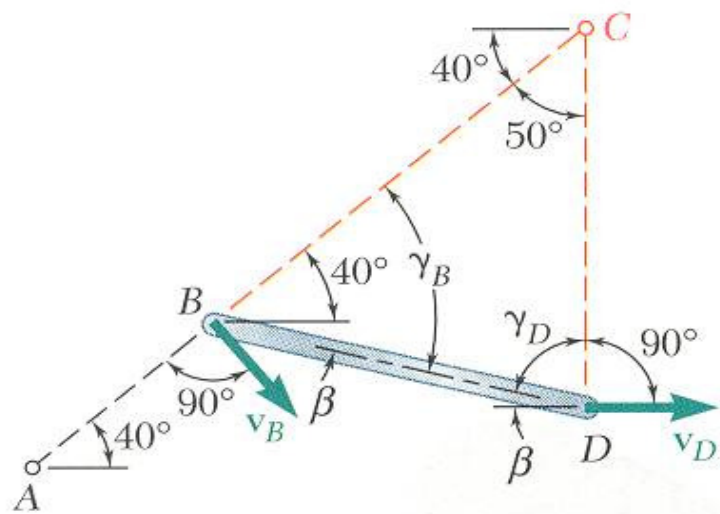
For the crank position indicated, determine (a) the angular velocity of the connecting rod BD , and (b) the velocity of the piston P .

SOLUTION:

- Determine the velocity at B from the given crank rotation data.
- The direction of the velocity vectors at B and D are known. The instantaneous center of rotation is at the intersection of the perpendiculars to the velocities through B and D .
- Determine the angular velocity about the center of rotation based on the velocity at B .
- Calculate the velocity at D based on its rotation about the instantaneous center of rotation.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.5



$$\gamma_B = 40^\circ + \beta = 53.95^\circ$$

$$\gamma_D = 90^\circ - \beta = 76.05^\circ$$

$$\frac{BC}{\sin 76.05^\circ} = \frac{CD}{\sin 53.95^\circ} = \frac{200 \text{ mm}}{\sin 50^\circ}$$

$$BC = 253.4 \text{ mm} \quad CD = 211.1 \text{ mm}$$

SOLUTION:

- From Sample Problem 15.3,

$$\vec{v}_B = (403.9\vec{i} - 481.3\vec{j})(\text{m/s}) \quad v_B = 15.71 \text{ m/s}$$

$$\beta = 13.95^\circ$$
- The instantaneous center of rotation is at the intersection of the perpendiculars to the velocities through B and D .
- Determine the angular velocity about the center of rotation based on the velocity at B .

$$v_B = (BC)\omega_{BD}$$

$$\omega_{BD} = \frac{v_B}{BC} = \frac{15.71 \text{ m/s}}{253.4 \text{ mm}}$$

$$\omega_{BD} = 62.0 \text{ rad/s}$$

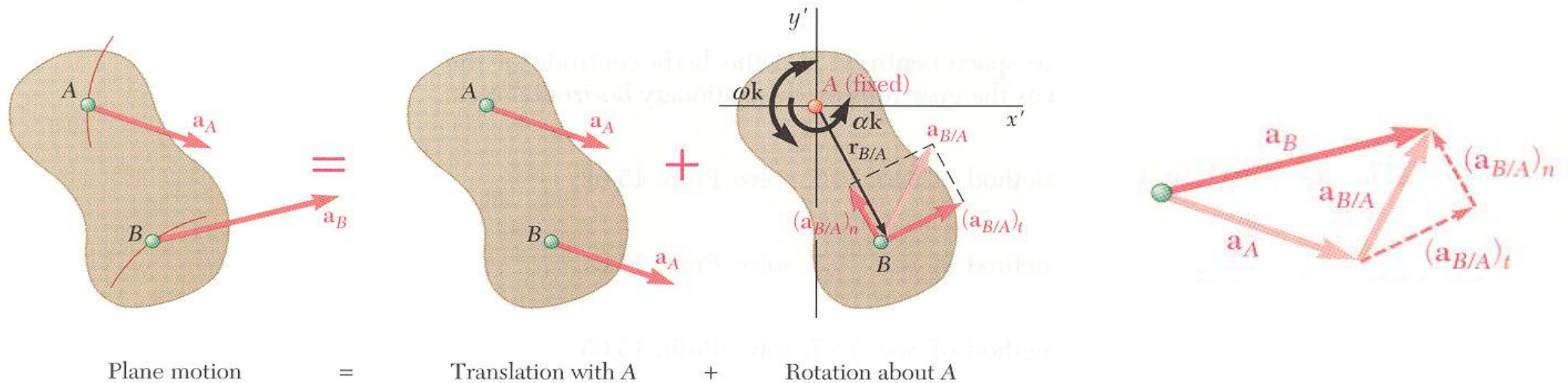
- Calculate the velocity at D based on its rotation about the instantaneous center of rotation.

$$v_D = (CD)\omega_{BD} = (0.2111 \text{ m})(62.0 \text{ rad/s})$$

$$v_P = v_D = 13.09 \text{ m/s} = 13.09 \text{ m/s}$$

Vector Mechanics for Engineers: Dynamics

Absolute and Relative Acceleration in Plane Motion



- Absolute acceleration of a particle of the slab,

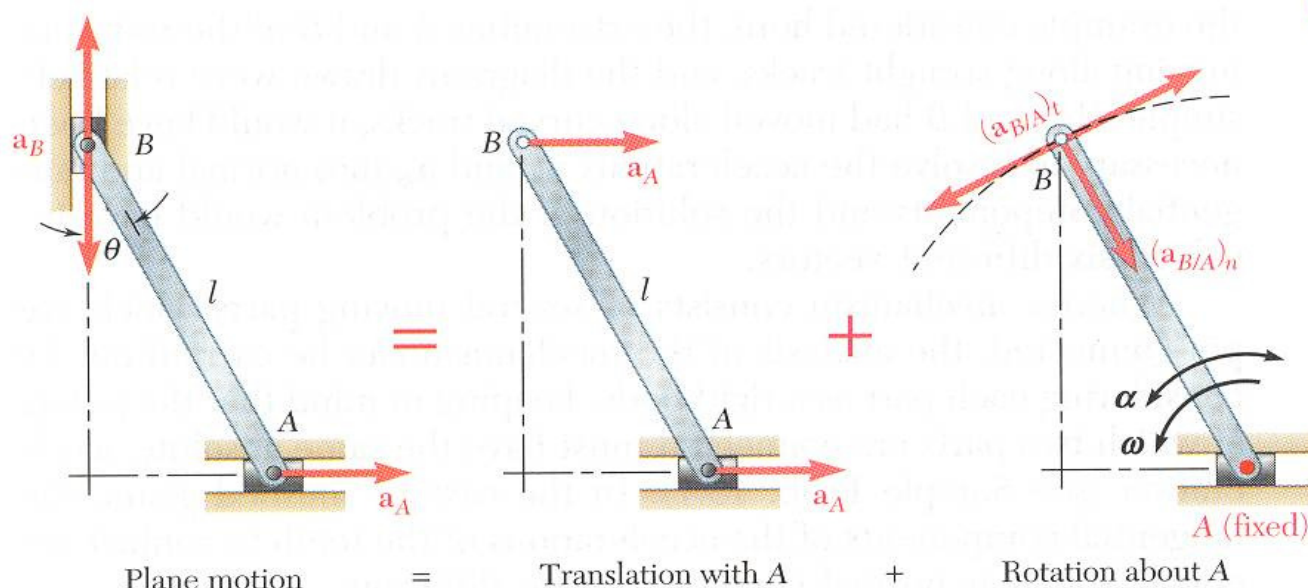
$$\vec{a}_B = \vec{a}_A + \vec{a}_{B/A}$$

- Relative acceleration $\vec{a}_{B/A}$ associated with rotation about A includes tangential and normal components,

$$\begin{aligned} (\vec{a}_{B/A})_t &= \alpha \vec{k} \times \vec{r}_{B/A} & (a_{B/A})_t &= r\alpha \\ (\vec{a}_{B/A})_n &= -\omega^2 \vec{r}_{B/A} & (a_{B/A})_n &= r\omega^2 \end{aligned}$$

Vector Mechanics for Engineers: Dynamics

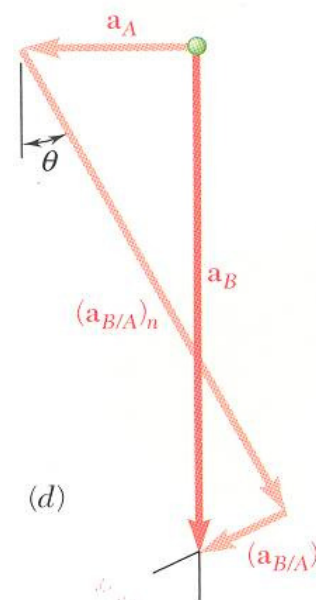
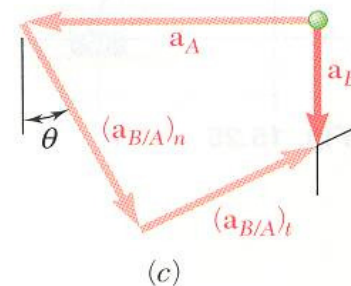
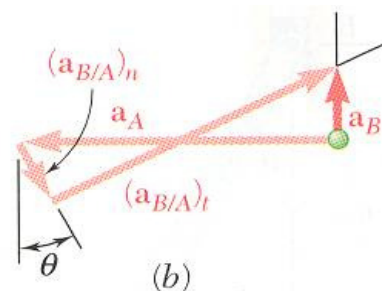
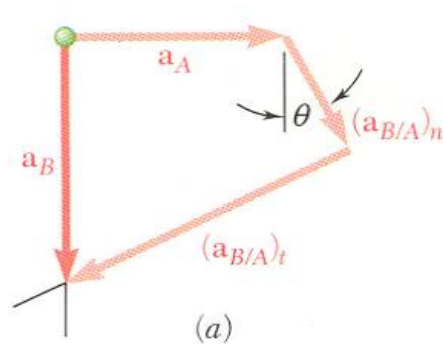
Absolute and Relative Acceleration in Plane Motion



15.

- Given \vec{a}_A and \vec{v}_A , determine \vec{a}_B and $\vec{\alpha}$.

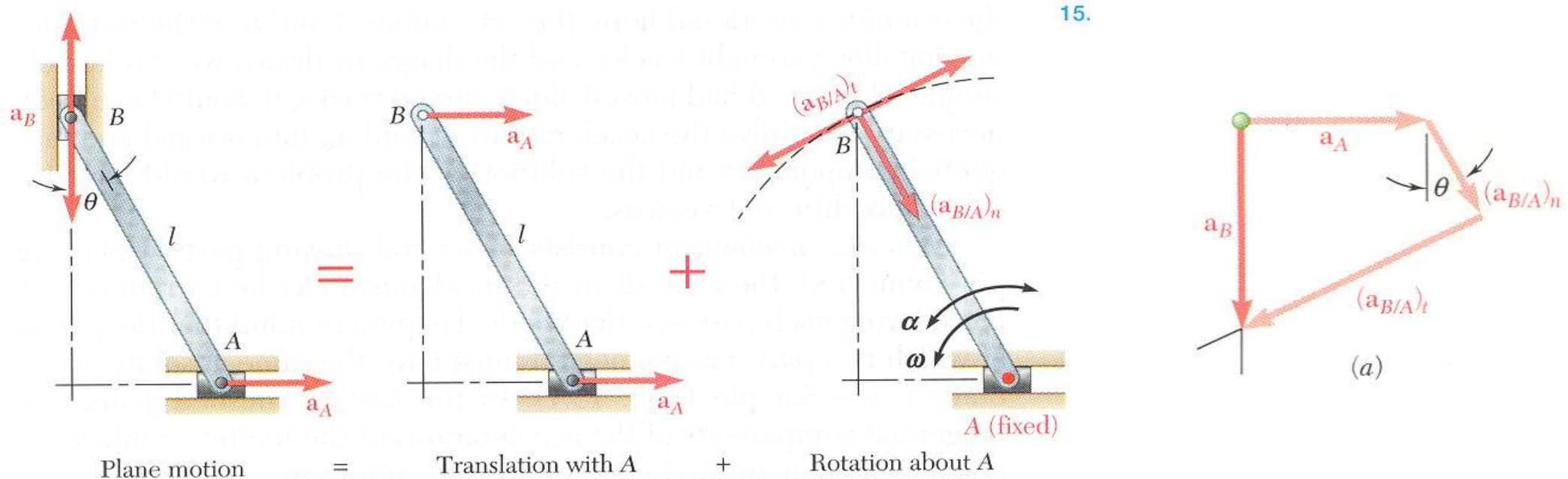
$$\begin{aligned}\vec{a}_B &= \vec{a}_A + \vec{a}_{B/A} \\ &= \vec{a}_A + (\vec{a}_{B/A})_n + (\vec{a}_{B/A})_t\end{aligned}$$



- Vector result depends on sense of \vec{a}_A and the relative magnitudes of a_A and $(a_{B/A})_n$
- Must also know angular velocity ω .

Vector Mechanics for Engineers: Dynamics

Absolute and Relative Acceleration in Plane Motion



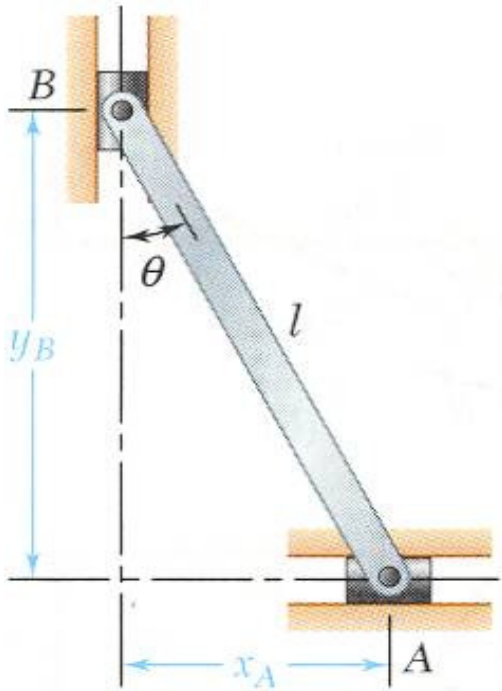
- Write $\vec{a}_B = \vec{a}_A + \vec{a}_{B/A}$ in terms of the two component equations,

$$\begin{array}{l} \rightarrow \text{ x components:} \\ \uparrow \text{ y components:} \end{array} \quad \begin{array}{l} 0 = a_A + l\omega^2 \sin \theta - l\alpha \cos \theta \\ -a_B = -l\omega^2 \cos \theta - l\alpha \sin \theta \end{array}$$

- Solve for a_B and α .

Vector Mechanics for Engineers: Dynamics

Analysis of Plane Motion in Terms of a Parameter



- In some cases, it is advantageous to determine the absolute velocity and acceleration of a mechanism directly.

$$x_A = l \sin \theta$$

$$y_B = l \cos \theta$$

$$\begin{aligned} v_A &= \dot{x}_A \\ &= l \dot{\theta} \cos \theta \\ &= l \omega \cos \theta \end{aligned}$$

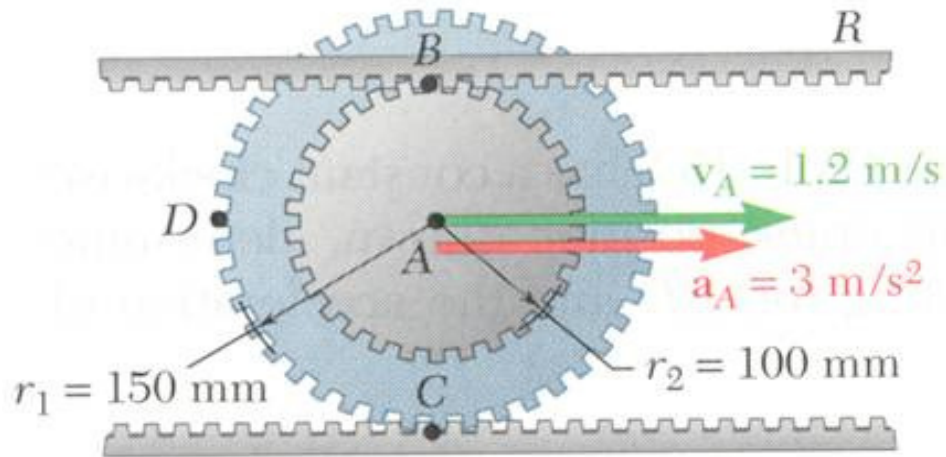
$$\begin{aligned} v_B &= \dot{y}_B \\ &= -l \dot{\theta} \sin \theta \\ &= -l \omega \sin \theta \end{aligned}$$

$$\begin{aligned} a_A &= \ddot{x}_A \\ &= -l \dot{\theta}^2 \sin \theta + l \ddot{\theta} \cos \theta \\ &= -l \omega^2 \sin \theta + l \alpha \cos \theta \end{aligned}$$

$$\begin{aligned} a_B &= \ddot{y}_B \\ &= -l \dot{\theta}^2 \cos \theta - l \ddot{\theta} \sin \theta \\ &= -l \omega^2 \cos \theta - l \alpha \sin \theta \end{aligned}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.6



The center of the double gear has a velocity and acceleration to the right of 1.2 m/s and 3 m/s^2 , respectively. The lower rack is stationary.

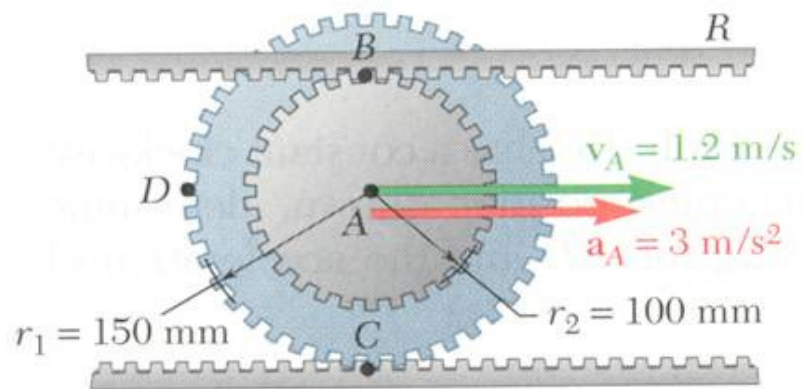
Determine (a) the angular acceleration of the gear, and (b) the acceleration of points B , C , and D .

SOLUTION:

- The expression of the gear position as a function of θ is differentiated twice to define the relationship between the translational and angular accelerations.
- The acceleration of each point on the gear is obtained by adding the acceleration of the gear center and the relative accelerations with respect to the center. The latter includes normal and tangential acceleration components.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.6



SOLUTION:

- The expression of the gear position as a function of θ is differentiated twice to define the relationship between the translational and angular accelerations.

$$x_A = -r_1\theta$$

$$v_A = -r_1\dot{\theta} = -r_1\omega$$

$$\omega = -\frac{v_A}{r_1} = -\frac{1.2 \text{ m/s}}{0.150 \text{ m}} = -8 \text{ rad/s}$$

$$a_A = -r_1\ddot{\theta} = -r_1\alpha$$

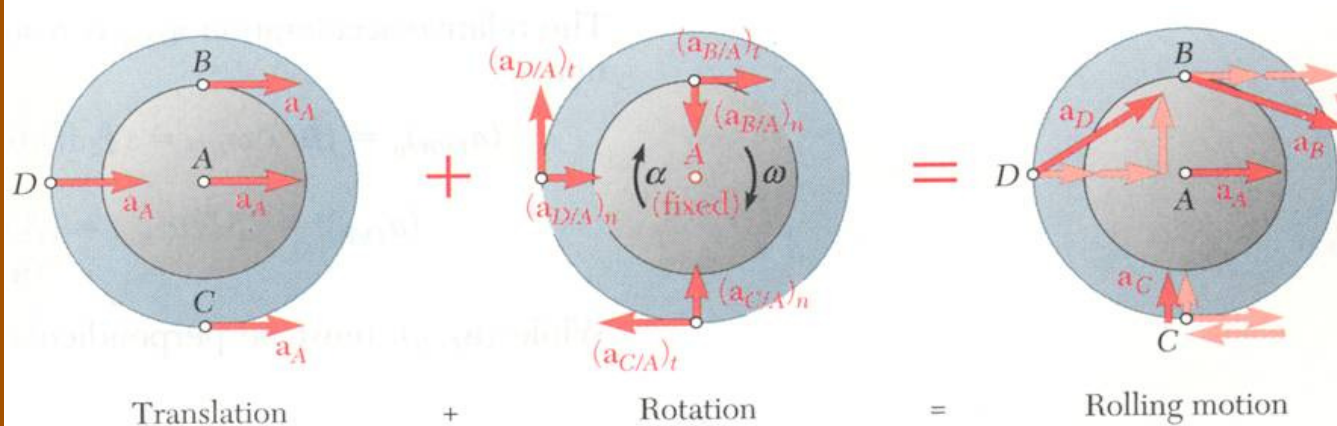
$$\alpha = -\frac{a_A}{r_1} = -\frac{3 \text{ m/s}^2}{0.150 \text{ m}}$$

$$\vec{\alpha} = \alpha \vec{k} = -(20 \text{ rad/s}^2) \vec{k}$$



Vector Mechanics for Engineers: Dynamics

Sample Problem 15.6



- The acceleration of each point is obtained by adding the acceleration of the gear center and the relative accelerations with respect to the center.

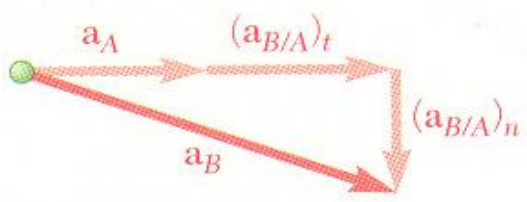
The latter includes normal and tangential acceleration components.

$$\vec{a}_B = \vec{a}_A + \vec{a}_{B/A} = \vec{a}_A + (\vec{a}_{B/A})_t + (\vec{a}_{B/A})_n$$

$$= \vec{a}_A + \alpha \vec{k} \times \vec{r}_{B/A} - \omega^2 \vec{r}_{B/A}$$

$$= (3 \text{ m/s}^2) \vec{i} - (20 \text{ rad/s}^2) \vec{k} \times (0.100 \text{ m}) \vec{j} - (8 \text{ rad/s})^2 (-0.100 \text{ m}) \vec{j}$$

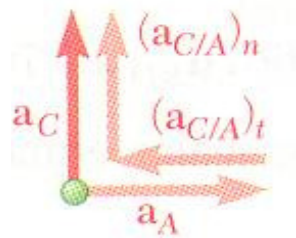
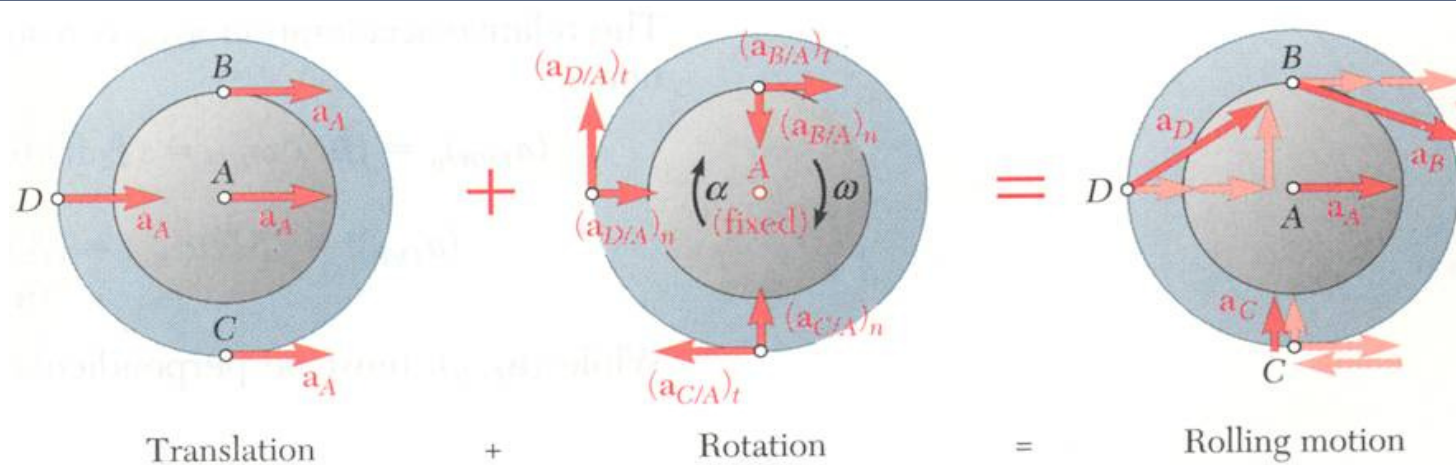
$$= (3 \text{ m/s}^2) \vec{i} + (2 \text{ m/s}^2) \vec{i} - (6.40 \text{ m/s}^2) \vec{j}$$



$$\vec{a}_B = (5 \text{ m/s}^2) \vec{i} - (6.40 \text{ m/s}^2) \vec{j} \quad a_B = 8.12 \text{ m/s}^2$$

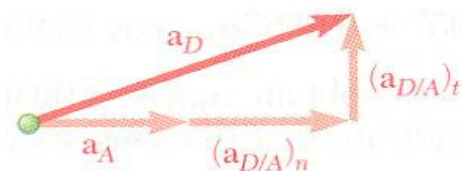
Vector Mechanics for Engineers: Dynamics

Sample Problem 15.6



$$\begin{aligned}\vec{a}_C &= \vec{a}_A + \vec{a}_{C/A} = \vec{a}_A + \alpha \vec{k} \times \vec{r}_{C/A} - \omega^2 \vec{r}_{C/A} \\ &= (3 \text{ m/s}^2) \vec{i} - (20 \text{ rad/s}^2) \vec{k} \times (-0.150 \text{ m}) \vec{j} - (8 \text{ rad/s})^2 (-0.150 \text{ m}) \vec{j} \\ &= (3 \text{ m/s}^2) \vec{i} - (3 \text{ m/s}^2) \vec{i} + (9.60 \text{ m/s}^2) \vec{j}\end{aligned}$$

$$\boxed{\vec{a}_C = (9.60 \text{ m/s}^2) \vec{j}}$$

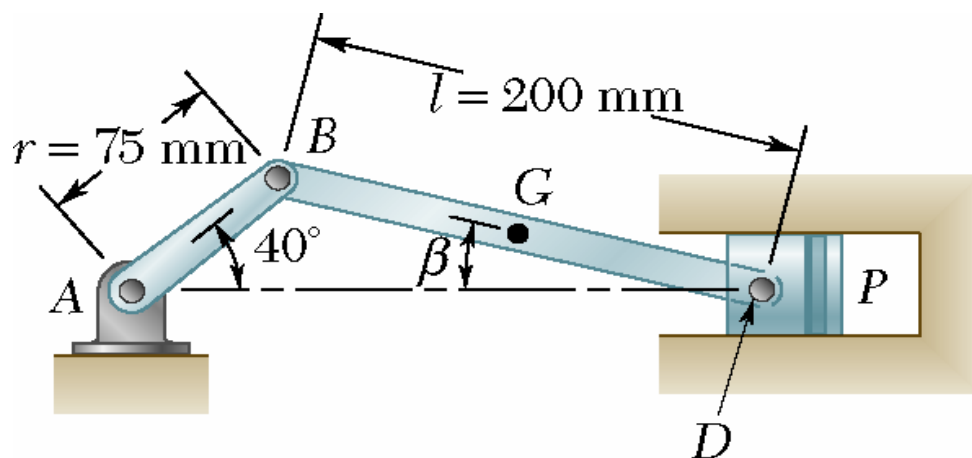


$$\begin{aligned}\vec{a}_D &= \vec{a}_A + \vec{a}_{D/A} = \vec{a}_A + \alpha \vec{k} \times \vec{r}_{D/A} - \omega^2 \vec{r}_{D/A} \\ &= (3 \text{ m/s}^2) \vec{i} - (20 \text{ rad/s}^2) \vec{k} \times (-0.150 \text{ m}) \vec{i} - (8 \text{ rad/s})^2 (-0.150 \text{ m}) \vec{i} \\ &= (3 \text{ m/s}^2) \vec{i} + (3 \text{ m/s}^2) \vec{j} + (9.60 \text{ m/s}^2) \vec{i}\end{aligned}$$

$$\boxed{\vec{a}_D = (12.6 \text{ m/s}^2) \vec{i} + (3 \text{ m/s}^2) \vec{j} \quad a_D = 12.95 \text{ m/s}^2}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.7



Crank AG of the engine system has a constant clockwise angular velocity of 2000 rpm.

For the crank position shown, determine the angular acceleration of the connecting rod BD and the acceleration of point D .

SOLUTION:

- The angular acceleration of the connecting rod BD and the acceleration of point D will be determined from

$$\vec{a}_D = \vec{a}_B + \vec{a}_{D/B} = \vec{a}_B + (\vec{a}_{D/B})_t + (\vec{a}_{D/B})_n$$

- The acceleration of B is determined from the given rotation speed of AB .

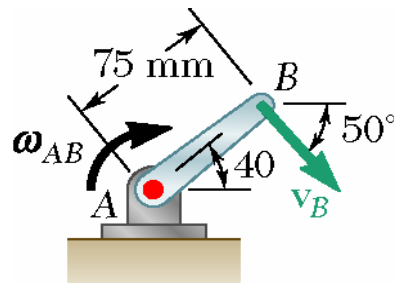
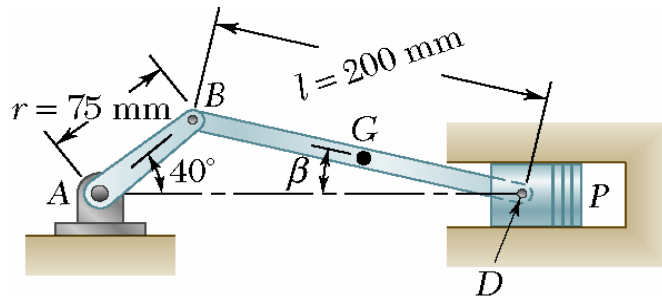
- The directions of the accelerations

\vec{a}_D , $(\vec{a}_{D/B})_t$, and $(\vec{a}_{D/B})_n$ are determined from the geometry.

- Component equations for acceleration of point D are solved simultaneously for acceleration of D and angular acceleration of the connecting rod.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.7



SOLUTION:

- The angular acceleration of the connecting rod BD and the acceleration of point D will be determined from

$$\vec{a}_D = \vec{a}_B + \vec{a}_{D/B} = \vec{a}_B + (\vec{a}_{D/B})_t + (\vec{a}_{D/B})_n$$

- The acceleration of B is determined from the given rotation speed of AB .

$$\omega_{AB} = 2000 \text{ rpm} = 209.4 \text{ rad/s} = \text{constant}$$

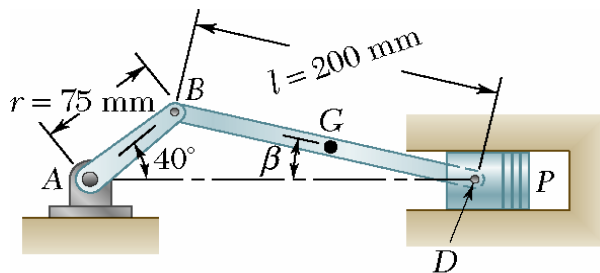
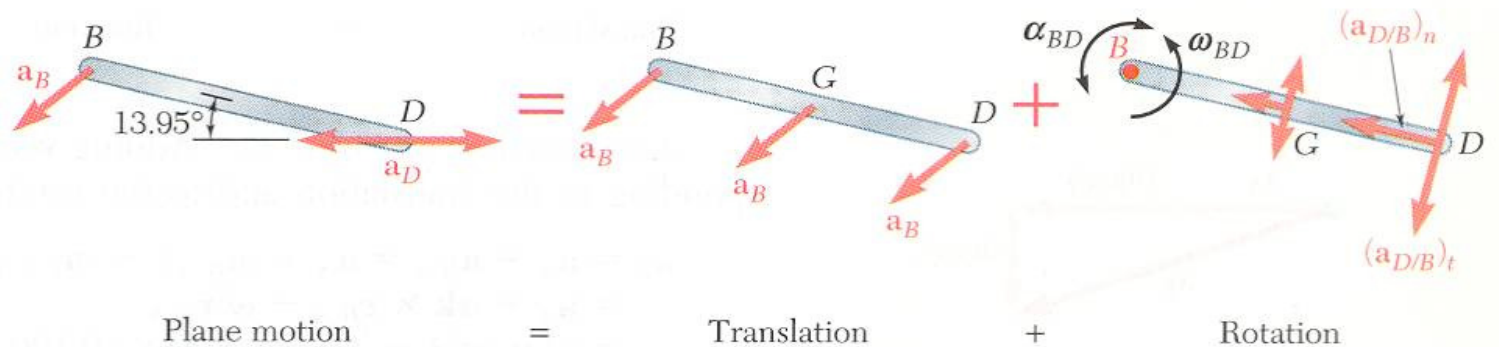
$$\alpha_{AB} = 0$$

$$a_B = r\omega_{AB}^2 = (0.075 \text{ m})(209.4 \text{ rad/s})^2 = 3289 \text{ m/s}^2$$

$$\vec{a}_B = (3289 \text{ m/s}^2)(-\cos 40^\circ \vec{i} - \sin 40^\circ \vec{j})$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.7



- The directions of the accelerations \vec{a}_D , $(\vec{a}_{D/B})_t$, and $(\vec{a}_{D/B})_n$ are determined from the geometry.

$$\vec{a}_D = \mp a_D \vec{i}$$

From Sample Problem 15.3, $\omega_{BD} = 62.0 \text{ rad/s}$, $\beta = 13.95^\circ$.

$$(a_{D/B})_n = (BD)\omega_{BD}^2 = (0.2 \text{ m})(62.0 \text{ rad/s})^2 = 769 \text{ m/s}^2$$

$$(\vec{a}_{D/B})_n = (769 \text{ m/s}^2)(-\cos 13.95^\circ \vec{i} + \sin 13.95^\circ \vec{j})$$

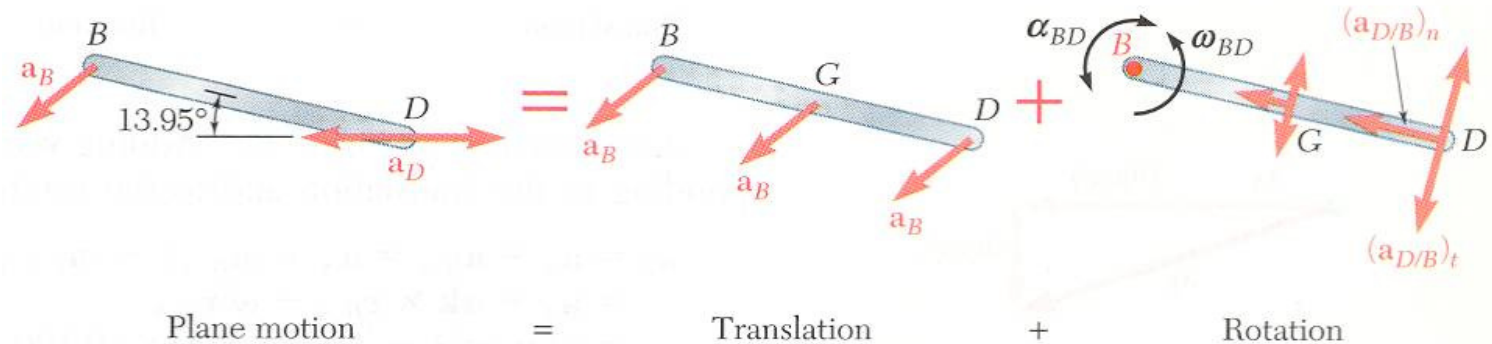
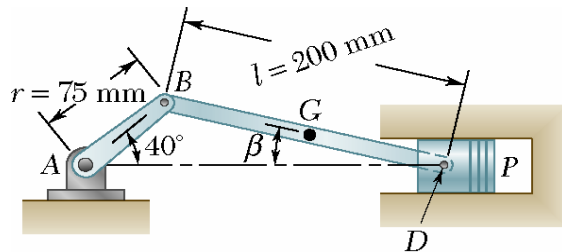
$$(a_{D/B})_t = (BD)\alpha_{BD} = (0.2 \text{ m})\alpha_{BD} = 0.2 \alpha_{BD}$$

The direction of $(a_{D/B})_t$ is known but the sense is not known,

$$(\vec{a}_{D/B})_t = (0.2 \alpha_{BD})(\pm \sin 76.05^\circ \vec{i} \pm \cos 76.05^\circ \vec{j})$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.7



- Component equations for acceleration of point D are solved simultaneously.

$$\vec{a}_D = \vec{a}_B + \vec{a}_{D/B} = \vec{a}_B + (\vec{a}_{D/B})_t + (\vec{a}_{D/B})_n$$

x components:

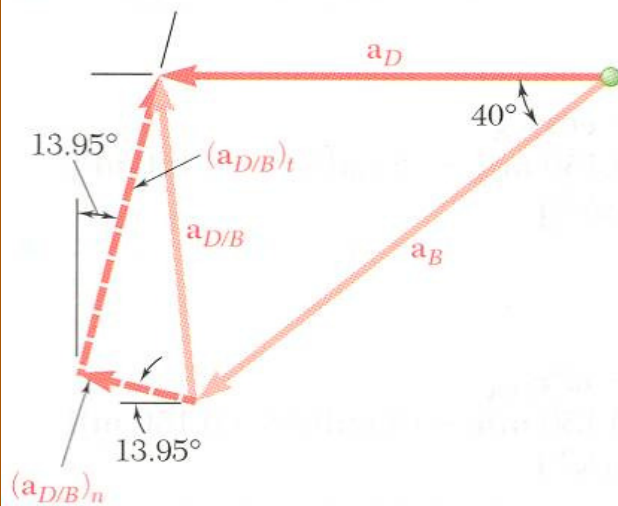
$$-a_D = -3289 \cos 40^\circ - 769 \cos 13.95^\circ + 0.2 \alpha_{BD} \sin 13.95^\circ$$

y components:

$$0 = -3289 \sin 40^\circ + 769 \sin 13.95^\circ + 0.2 \alpha_{BD} \cos 13.95^\circ$$

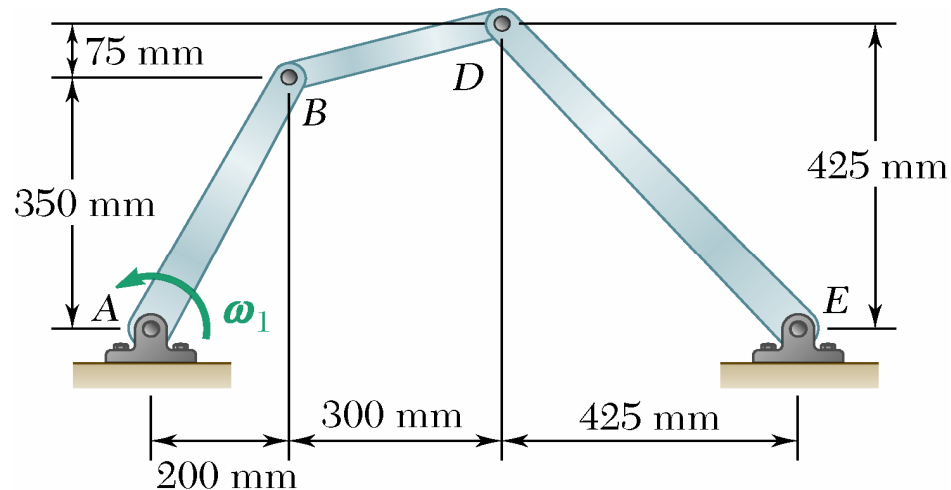
$$\vec{\alpha}_{BD} = (9937 \text{ rad/s}^2) \vec{k}$$

$$\vec{a}_D = -(2787 \text{ m/s}^2) \vec{i}$$



Vector Mechanics for Engineers: Dynamics

Sample Problem 15.8



In the position shown, crank AB has a constant angular velocity $\omega_1 = 20$ rad/s counterclockwise.

Determine the angular velocities and angular accelerations of the connecting rod BD and crank DE .

SOLUTION:

- The angular velocities are determined by simultaneously solving the component equations for

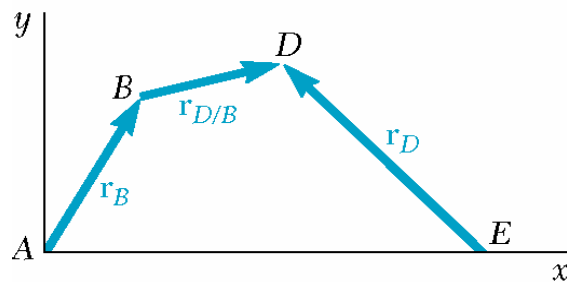
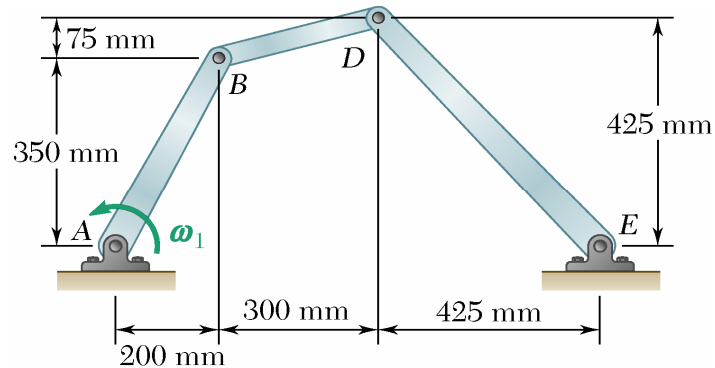
$$\vec{v}_D = \vec{v}_B + \vec{v}_{D/B}$$

- The angular accelerations are determined by simultaneously solving the component equations for

$$\vec{a}_D = \vec{a}_B + \vec{a}_{D/B}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.8



$$\begin{aligned} \mathbf{r}_B &= 200\mathbf{i} + 350\mathbf{j} \\ \mathbf{r}_D &= -425\mathbf{i} + 425\mathbf{j} \\ \mathbf{r}_{D/B} &= 300\mathbf{i} + 75\mathbf{j} \end{aligned}$$

SOLUTION:

- The angular velocities are determined by simultaneously solving the component equations for

$$\vec{v}_D = \vec{v}_B + \vec{v}_{D/B}$$

$$\begin{aligned} \vec{v}_D &= \vec{\omega}_{DE} \times \vec{r}_D = \omega_{DE} \vec{k} \times (-425\vec{i} + 425\vec{j}) \\ &= -425\omega_{DE}\vec{i} - 425\omega_{DE}\vec{j} \end{aligned}$$

$$\begin{aligned} \vec{v}_B &= \vec{\omega}_{AB} \times \vec{r}_B = 20\vec{k} \times (200\vec{i} + 350\vec{j}) \\ &= -280\vec{i} + 160\vec{j} \end{aligned}$$

$$\begin{aligned} \vec{v}_{D/B} &= \vec{\omega}_{BD} \times \vec{r}_{D/B} = \omega_{BD} \vec{k} \times (300\vec{i} + 75\vec{j}) \\ &= -75\omega_{BD}\vec{i} + 300\omega_{BD}\vec{j} \end{aligned}$$

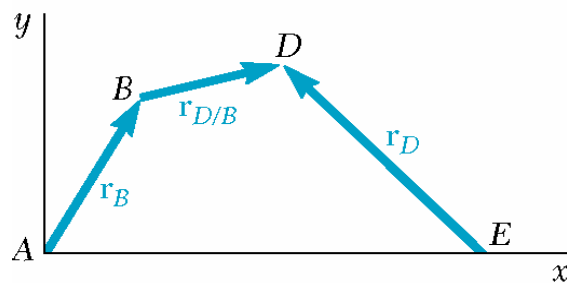
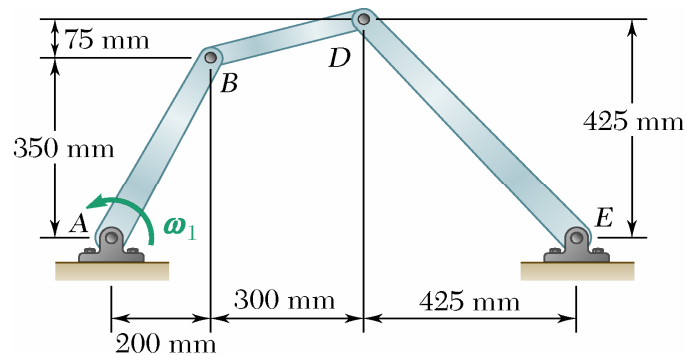
$$\text{x components: } -425\omega_{DE} = -280 - 75\omega_{BD}$$

$$\text{y components: } -425\omega_{DE} = +160 + 200\omega_{BD}$$

$$\vec{\omega}_{BD} = -(29.33 \text{ rad/s})\vec{k} \quad \vec{\omega}_{DE} = (11.29 \text{ rad/s})\vec{k}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.8



$$\begin{aligned} \mathbf{r}_B &= 200\mathbf{i} + 350\mathbf{j} \\ \mathbf{r}_D &= -425\mathbf{i} + 425\mathbf{j} \\ \mathbf{r}_{D/B} &= 300\mathbf{i} + 75\mathbf{j} \end{aligned}$$

- The angular accelerations are determined by simultaneously solving the component equations for

$$\vec{a}_D = \vec{a}_B + \vec{a}_{D/B}$$

$$\begin{aligned} \vec{a}_D &= \vec{\alpha}_{DE} \times \vec{r}_D - \omega_{DE}^2 \vec{r}_D \\ &= \alpha_{DE} \vec{k} \times (-425\vec{i} + 425\vec{j}) - (11.29)^2 (-425\vec{i} + 425\vec{j}) \\ &= -425\alpha_{DE}\vec{i} - 425\alpha_{DE}\vec{j} + 54.2 \times 10^3 \vec{i} - 54.2 \times 10^3 \vec{j} \end{aligned}$$

$$\begin{aligned} \vec{a}_B &= \vec{\alpha}_{AB} \times \vec{r}_B - \omega_{AB}^2 \vec{r}_B = 0 - (20)^2 (200\vec{i} + 350\vec{j}) \\ &= -80 \times 10^3 \vec{i} + 140 \times 10^3 \vec{j} \end{aligned}$$

$$\begin{aligned} \vec{a}_{D/B} &= \vec{\alpha}_{BD} \times \vec{r}_{B/D} - \omega_{BD}^2 \vec{r}_{B/D} \\ &= \alpha_{B/D} \vec{k} \times (300\vec{i} + 75\vec{j}) - (29.33)^2 (300\vec{i} + 75\vec{j}) \\ &= -75\alpha_{B/D}\vec{i} + 300\alpha_{B/D}\vec{j} - 258 \times 10^3 \vec{i} - 64.5 \times 10^3 \vec{j} \end{aligned}$$

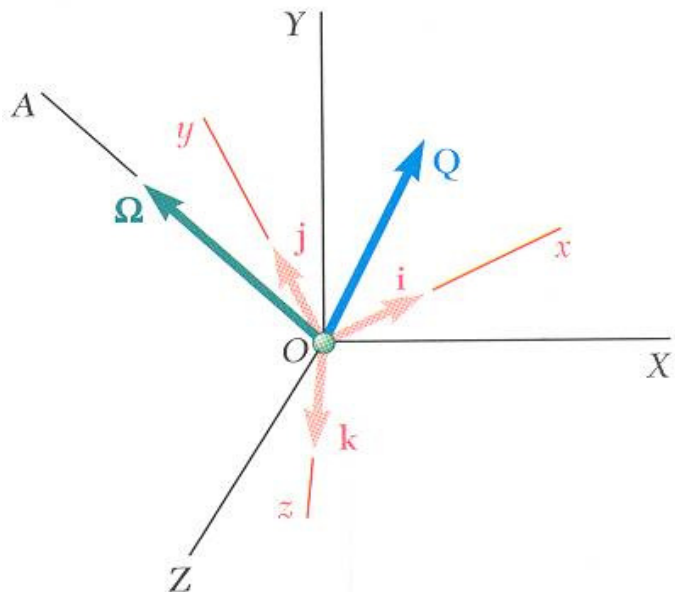
$$x \text{ components: } -425\alpha_{DE} + 75\alpha_{BD} = -392.2 \times 10^3$$

$$y \text{ components: } -425\alpha_{DE} - 300\alpha_{BD} = -150.2 \times 10^3$$

$$\boxed{\vec{\alpha}_{BD} = -(645 \text{ rad/s}^2) \vec{k} \quad \vec{\alpha}_{DE} = (809 \text{ rad/s}^2) \vec{k}}$$

Vector Mechanics for Engineers: Dynamics

Rate of Change With Respect to a Rotating Frame



- Frame $OXYZ$ is fixed.
- Frame $Oxyz$ rotates about fixed axis OA with angular velocity $\vec{\Omega}$
- Vector function $\vec{Q}(t)$ varies in direction and magnitude.

- With respect to the rotating $Oxyz$ frame,

$$\vec{Q} = Q_x \vec{i} + Q_y \vec{j} + Q_z \vec{k}$$

$$\left(\dot{\vec{Q}}\right)_{Oxyz} = \dot{Q}_x \vec{i} + \dot{Q}_y \vec{j} + \dot{Q}_z \vec{k}$$

- With respect to the fixed $OXYZ$ frame,

$$\left(\dot{\vec{Q}}\right)_{OXYZ} = \dot{Q}_x \vec{i} + \dot{Q}_y \vec{j} + \dot{Q}_z \vec{k} + Q_x \dot{\vec{i}} + Q_y \dot{\vec{j}} + Q_z \dot{\vec{k}}$$

- $\dot{Q}_x \vec{i} + \dot{Q}_y \vec{j} + \dot{Q}_z \vec{k} = \left(\dot{\vec{Q}}\right)_{Oxyz}$ rate of change with respect to rotating frame.

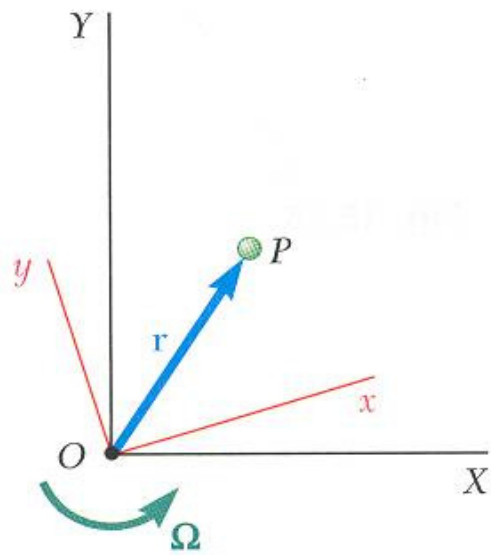
- If \vec{Q} were fixed within $Oxyz$ then $\left(\dot{\vec{Q}}\right)_{OXYZ}$ is equivalent to velocity of a point in a rigid body attached to $Oxyz$ and $Q_x \dot{\vec{i}} + Q_y \dot{\vec{j}} + Q_z \dot{\vec{k}} = \vec{\Omega} \times \vec{Q}$

- With respect to the fixed $OXYZ$ frame,

$$\left(\dot{\vec{Q}}\right)_{OXYZ} = \left(\dot{\vec{Q}}\right)_{Oxyz} + \vec{\Omega} \times \vec{Q}$$

Vector Mechanics for Engineers: Dynamics

Coriolis Acceleration



- Frame OXY is fixed and frame Oxy rotates with angular velocity $\vec{\Omega}$.
- Position vector \vec{r}_P for the particle P is the same in both frames but the rate of change depends on the choice of frame.

- The absolute velocity of the particle P is

$$\vec{v}_P = (\dot{\vec{r}})_{OXY} = \vec{\Omega} \times \vec{r} + (\dot{\vec{r}})_{Oxy}$$

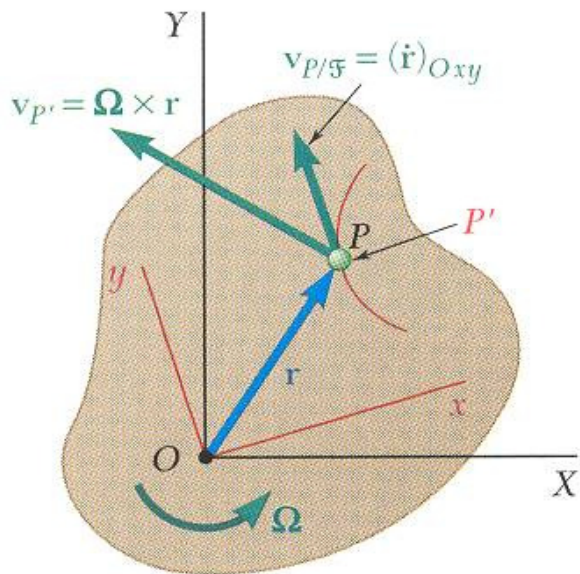
- Imagine a rigid slab attached to the rotating frame Oxy or \mathcal{F} for short. Let P' be a point on the slab which corresponds instantaneously to position of particle P .

$$\vec{v}_{P/\mathcal{F}} = (\dot{\vec{r}})_{Oxy} = \text{velocity of } P \text{ along its path on the slab}$$

$$\vec{v}_{P'} = \text{absolute velocity of point } P' \text{ on the slab}$$

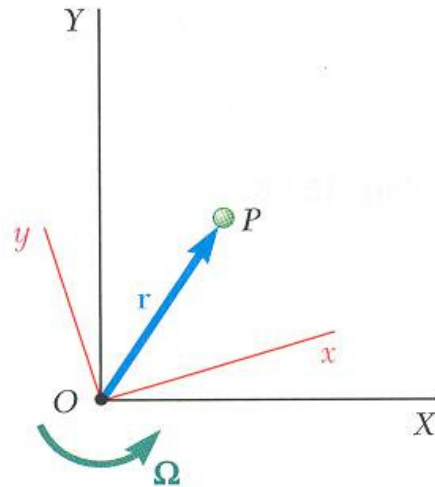
- Absolute velocity for the particle P may be written as

$$\vec{v}_P = \vec{v}_{P'} + \vec{v}_{P/\mathcal{F}}$$

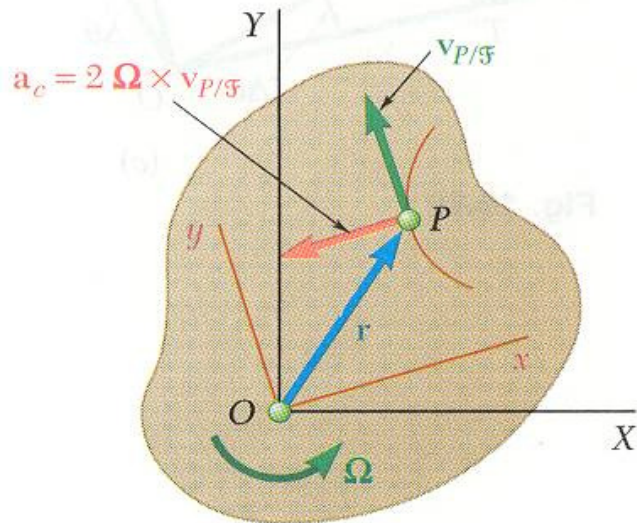


Vector Mechanics for Engineers: Dynamics

Coriolis Acceleration



$$\begin{aligned}\vec{v}_P &= \vec{\Omega} \times \vec{r} + (\dot{\vec{r}})_{Oxy} \\ &= \vec{v}_{P'} + \vec{v}_{P/\mathcal{F}}\end{aligned}$$



- Absolute acceleration for the particle P is

$$\vec{a}_P = \dot{\vec{\Omega}} \times \vec{r} + \vec{\Omega} \times (\dot{\vec{r}})_{OXY} + \frac{d}{dt} [(\dot{\vec{r}})_{Oxy}]$$

$$\text{but, } (\dot{\vec{r}})_{OXY} = \vec{\Omega} \times \vec{r} + (\dot{\vec{r}})_{Oxy}$$

$$\frac{d}{dt} [(\dot{\vec{r}})_{Oxy}] = (\ddot{\vec{r}})_{Oxy} + \vec{\Omega} \times (\dot{\vec{r}})_{Oxy}$$

$$\vec{a}_P = \dot{\vec{\Omega}} \times \vec{r} + \vec{\Omega} \times (\vec{\Omega} \times \vec{r}) + 2\vec{\Omega} \times (\dot{\vec{r}})_{Oxy} + (\ddot{\vec{r}})_{Oxy}$$

- Utilizing the conceptual point P' on the slab,

$$\vec{a}_{P'} = \dot{\vec{\Omega}} \times \vec{r} + \vec{\Omega} \times (\vec{\Omega} \times \vec{r})$$

$$\vec{a}_{P/\mathcal{F}} = (\ddot{\vec{r}})_{Oxy}$$

- Absolute acceleration for the particle P becomes

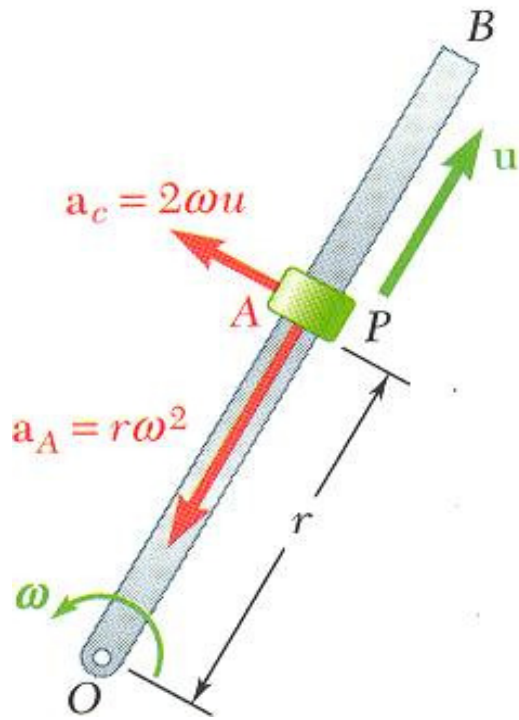
$$\vec{a}_P = \vec{a}_{P'} + \vec{a}_{P/\mathcal{F}} + 2\vec{\Omega} \times (\dot{\vec{r}})_{Oxy}$$

$$= \vec{a}_{P'} + \vec{a}_{P/\mathcal{F}} + \vec{a}_c$$

$$\vec{a}_c = 2\vec{\Omega} \times (\dot{\vec{r}})_{Oxy} = 2\vec{\Omega} \times \vec{v}_{P/\mathcal{F}} = \text{Coriolis acceleration}$$

Vector Mechanics for Engineers: Dynamics

Coriolis Acceleration



- Consider a collar P which is made to slide at constant relative velocity u along rod OB . The rod is rotating at a constant angular velocity ω . The point A on the rod corresponds to the instantaneous position of P .

- Absolute acceleration of the collar is

$$\vec{a}_P = \vec{a}_A + \vec{a}_{P/\mathcal{F}} + \vec{a}_c$$

where

$$\vec{a}_A = \dot{\vec{\Omega}} \times \vec{r} + \vec{\Omega} \times (\vec{\Omega} \times \vec{r}) \quad a_A = r\omega^2$$

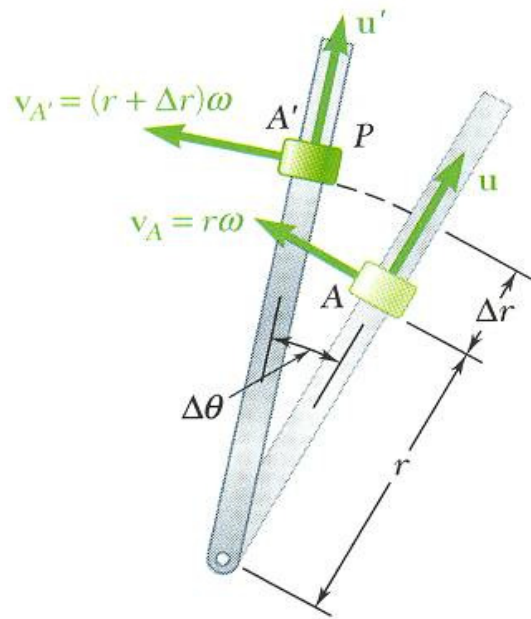
$$\vec{a}_{P/\mathcal{F}} = (\ddot{\vec{r}})_{Oxy} = 0$$

$$\vec{a}_c = 2\vec{\Omega} \times \vec{v}_{P/\mathcal{F}} \quad a_c = 2\omega u$$

- The absolute acceleration consists of the radial and tangential vectors shown

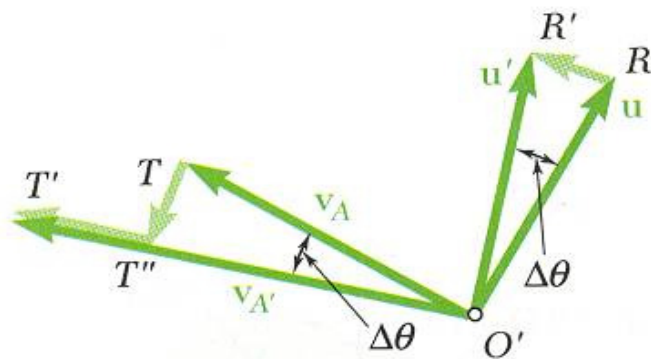
Vector Mechanics for Engineers: Dynamics

Coriolis Acceleration



at t , $\vec{v} = \vec{v}_A + \vec{u}$

at $t + \Delta t$, $\vec{v}' = \vec{v}_{A'} + \vec{u}'$



- Change in velocity over Δt is represented by the sum of three vectors

$$\Delta \vec{v} = \overline{RR'} + \overline{TT''} + \overline{T''T'}$$

- $\overline{TT''}$ is due to change in direction of the velocity of point A on the rod,

$$\lim_{\Delta t \rightarrow 0} \frac{\overline{TT''}}{\Delta t} = \lim_{\Delta t \rightarrow 0} v_A \frac{\Delta \theta}{\Delta t} = r\omega\omega = r\omega^2 = a_A$$

$$\text{recall, } \vec{a}_A = \dot{\vec{\Omega}} \times \vec{r} + \vec{\Omega} \times (\vec{\Omega} \times \vec{r}) \quad a_A = r\omega^2$$

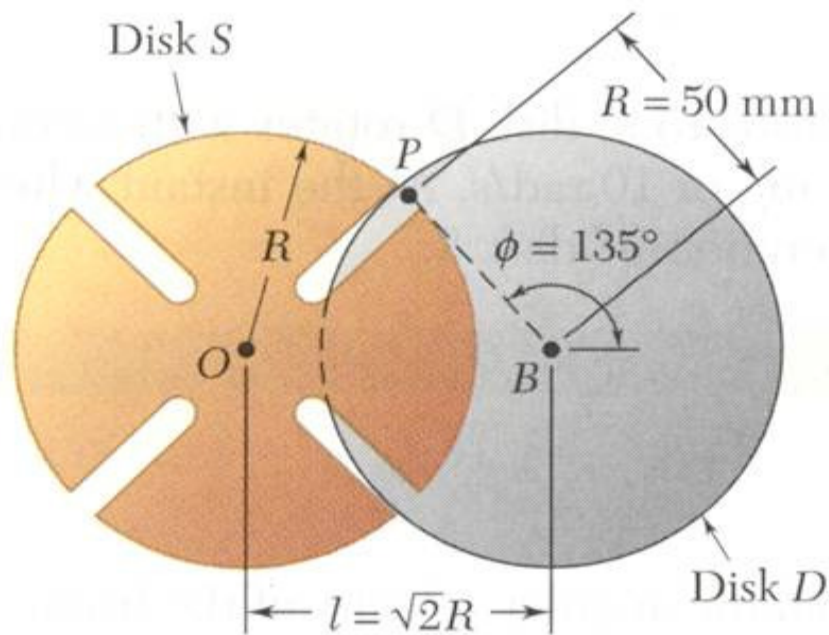
- $\overline{RR'}$ and $\overline{T''T'}$ result from combined effects of relative motion of P and rotation of the rod

$$\begin{aligned} \lim_{\Delta t \rightarrow 0} \left(\frac{\overline{RR'}}{\Delta t} + \frac{\overline{T''T'}}{\Delta t} \right) &= \lim_{\Delta t \rightarrow 0} \left(u \frac{\Delta \theta}{\Delta t} + \omega \frac{\Delta r}{\Delta t} \right) \\ &= u\omega + \omega u = 2\omega u \end{aligned}$$

$$\text{recall, } \vec{a}_c = 2\vec{\Omega} \times \vec{v}_{P/F} \quad a_c = 2\omega u$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.9



Disk D of the Geneva mechanism rotates with constant counterclockwise angular velocity $\omega_D = 10 \text{ rad/s}$.

At the instant when $\phi = 150^\circ$, determine (a) the angular velocity of disk S, and (b) the velocity of pin P relative to disk S.

SOLUTION:

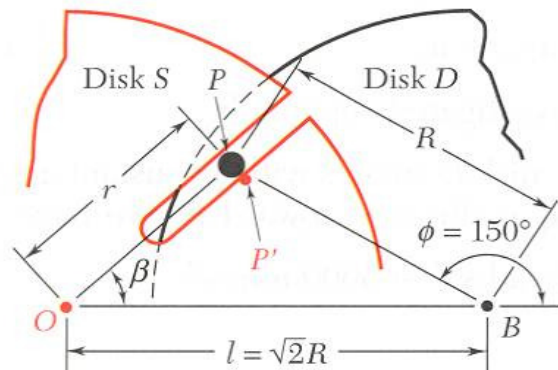
- The absolute velocity of the point P may be written as

$$\vec{v}_P = \vec{v}_{P'} + \vec{v}_{P/S}$$

- Magnitude and direction of velocity \vec{v}_P of pin P are calculated from the radius and angular velocity of disk D.
- Direction of velocity $\vec{v}_{P'}$ of point P' on S coinciding with P is perpendicular to radius OP.
- Direction of velocity $\vec{v}_{P/S}$ of P with respect to S is parallel to the slot.
- Solve the vector triangle for the angular velocity of S and relative velocity of P.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.9



SOLUTION:

- The absolute velocity of the point P may be written as

$$\vec{v}_P = \vec{v}_{P'} + \vec{v}_{P/S}$$
- Magnitude and direction of absolute velocity of pin P are calculated from radius and angular velocity of disk D .

$$v_P = R\omega_D = (50 \text{ mm})(10 \text{ rad/s}) = 500 \text{ mm/s}$$

- Direction of velocity of P with respect to S is parallel to slot. From the law of cosines,

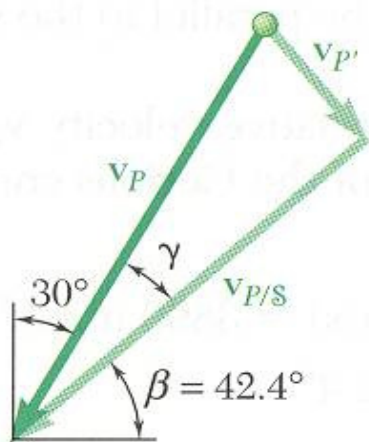
$$r^2 = R^2 + l^2 - 2Rl \cos 30^\circ = 0.551R^2 \quad r = 37.1 \text{ mm}$$

From the law of cosines,

$$\frac{\sin \beta}{R} = \frac{\sin 30^\circ}{r} \quad \sin \beta = \frac{\sin 30^\circ}{0.742} \quad \beta = 42.4^\circ$$

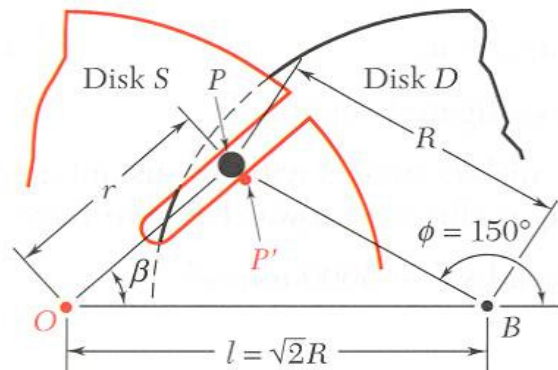
The interior angle of the vector triangle is

$$\gamma = 90^\circ - 42.4^\circ - 30^\circ = 17.6^\circ$$



Vector Mechanics for Engineers: Dynamics

Sample Problem 15.9

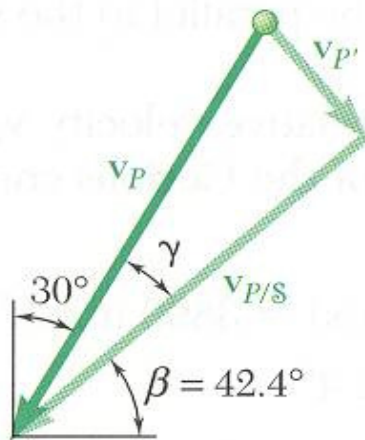


- Direction of velocity of point P' on S coinciding with P is perpendicular to radius OP . From the velocity triangle,

$$v_{P'} = v_P \sin \gamma = (500 \text{ mm/s}) \sin 17.6^\circ = 151.2 \text{ mm/s}$$

$$= r \omega_S \quad \omega_S = \frac{151.2 \text{ mm/s}}{37.1 \text{ mm}}$$

$$\vec{\omega}_S = (-4.08 \text{ rad/s}) \vec{k}$$



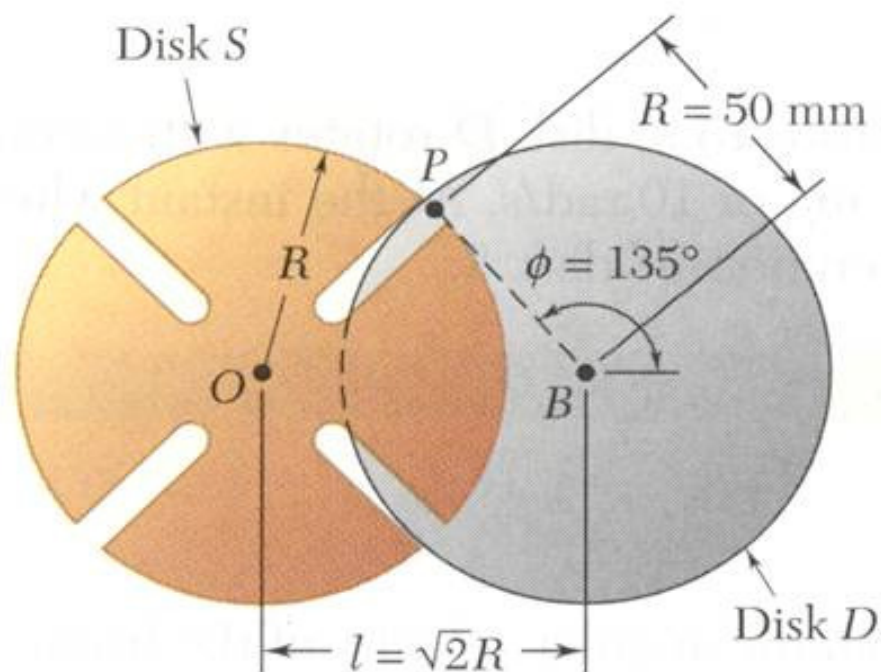
$$v_{P/S} = v_P \cos \gamma = (500 \text{ m/s}) \cos 17.6^\circ$$

$$\vec{v}_{P/S} = (477 \text{ m/s}) (-\cos 42.4^\circ \vec{i} - \sin 42.4^\circ \vec{j})$$

$$v_P = 500 \text{ mm/s}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.10



SOLUTION:

- The absolute acceleration of the pin P may be expressed as

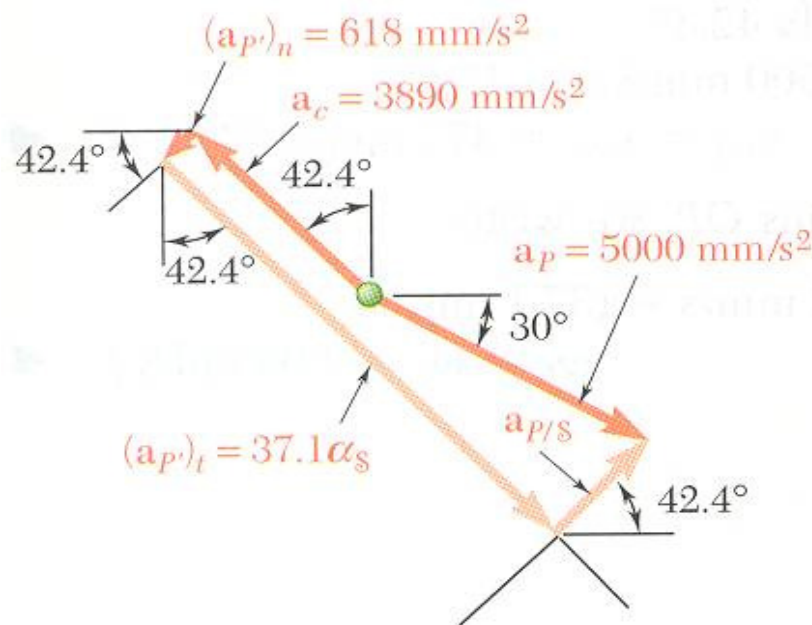
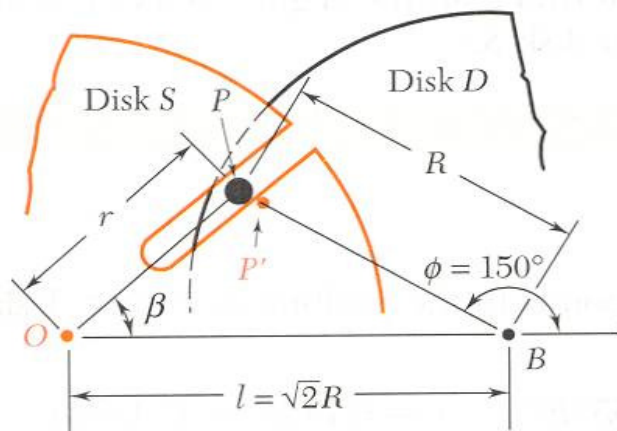
$$\vec{a}_P = \vec{a}_{P'} + \vec{a}_{P/S} + \vec{a}_c$$

- The instantaneous angular velocity of Disk S is determined as in Sample Problem 15.9.
- The only unknown involved in the acceleration equation is the instantaneous angular acceleration of Disk S .
- Resolve each acceleration term into the component parallel to the slot. Solve for the angular acceleration of Disk S .

In the Geneva mechanism, disk D rotates with a constant counter-clockwise angular velocity of 10 rad/s . At the instant when $\phi = 150^\circ$, determine angular acceleration of disk S .

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.10



SOLUTION:

- Absolute acceleration of the pin P may be expressed as

$$\vec{a}_P = \vec{a}_{P'} + \vec{a}_{P/S} + \vec{a}_c$$

- From Sample Problem 15.9.

$$\beta = 42.4^\circ \quad \vec{\omega}_S = (-4.08 \text{ rad/s})\vec{k}$$

$$\vec{v}_{P/S} = (477 \text{ mm/s})(-\cos 42.4^\circ \vec{i} - \sin 42.4^\circ \vec{j})$$

- Considering each term in the acceleration equation,

$$a_P = R\omega_D^2 = (500 \text{ mm})(10 \text{ rad/s})^2 = 5000 \text{ mm/s}^2$$

$$\vec{a}_P = (5000 \text{ mm/s}^2)(\cos 30^\circ \vec{i} - \sin 30^\circ \vec{j})$$

$$\vec{a}_{P'} = (\vec{a}_{P'})_n + (\vec{a}_{P'})_t$$

$$(\vec{a}_{P'})_n = (r\omega_S^2)(-\cos 42.4^\circ \vec{i} - \sin 42.4^\circ \vec{j})$$

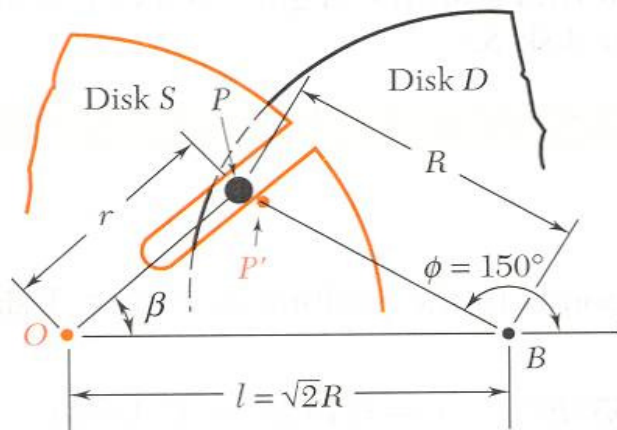
$$(\vec{a}_{P'})_t = (r\alpha_S)(-\sin 42.4^\circ \vec{i} + \cos 42.4^\circ \vec{j})$$

$$(\vec{a}_{P'})_t = (\alpha_S)(37.1 \text{ mm})(-\sin 42.4^\circ \vec{i} + \cos 42.4^\circ \vec{j})$$

note: α_S may be positive or negative

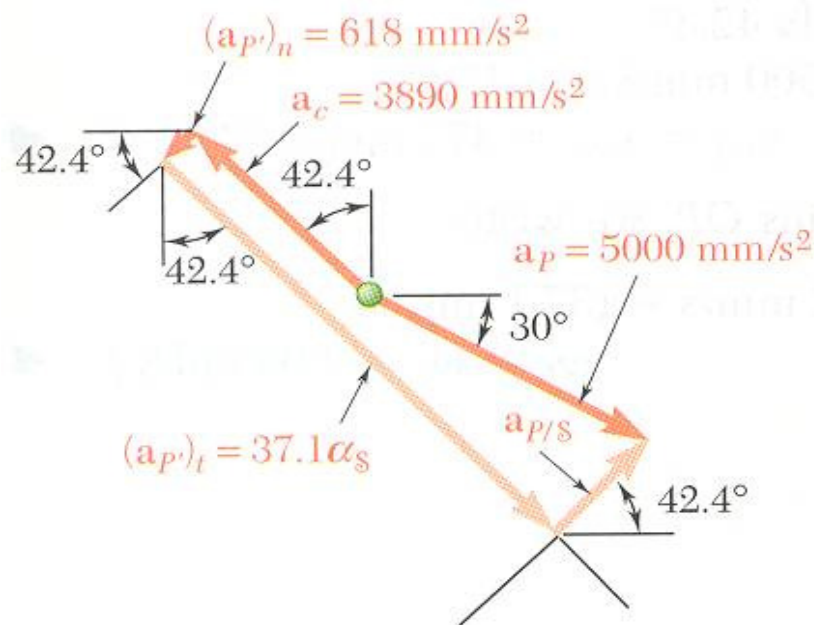
Vector Mechanics for Engineers: Dynamics

Sample Problem 15.10



- The direction of the Coriolis acceleration is obtained by rotating the direction of the relative velocity $\vec{v}_{P/s}$ by 90° in the sense of ω_S .

$$\begin{aligned}\vec{a}_c &= (2\omega_S v_{P/s})(-\sin 42.4^\circ \vec{i} + \cos 42.4^\circ \vec{j}) \\ &= 2(4.08 \text{ rad/s})(477 \text{ mm/s})(-\sin 42.4^\circ \vec{i} + \cos 42.4^\circ \vec{j}) \\ &= (3890 \text{ mm/s}^2)(-\sin 42.4^\circ \vec{i} + \cos 42.4^\circ \vec{j})\end{aligned}$$



- The relative acceleration $\vec{a}_{P/s}$ must be parallel to the slot.
- Equating components of the acceleration terms perpendicular to the slot,

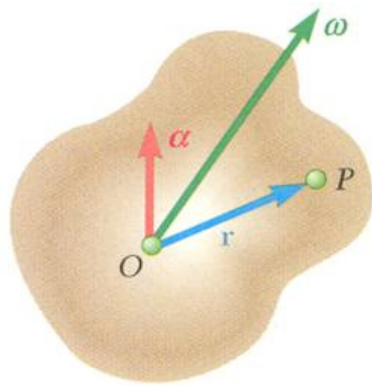
$$37.1\alpha_S + 3890 - 5000 \cos 17.7^\circ = 0$$

$$\alpha_S = -233 \text{ rad/s}$$

$$\vec{\alpha}_S = (-233 \text{ rad/s})\vec{k}$$

Vector Mechanics for Engineers: Dynamics

Motion About a Fixed Point

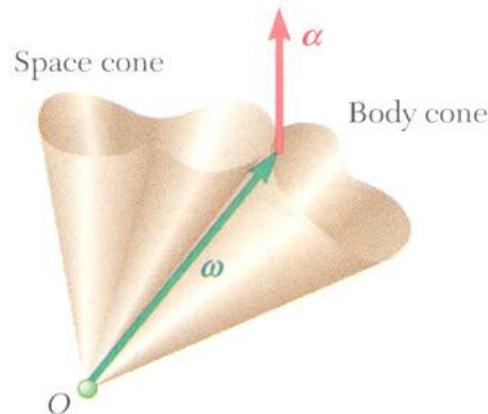


- The most general displacement of a rigid body with a fixed point O is equivalent to a rotation of the body about an axis through O .
- With the instantaneous axis of rotation and angular velocity $\vec{\omega}$, the velocity of a particle P of the body is

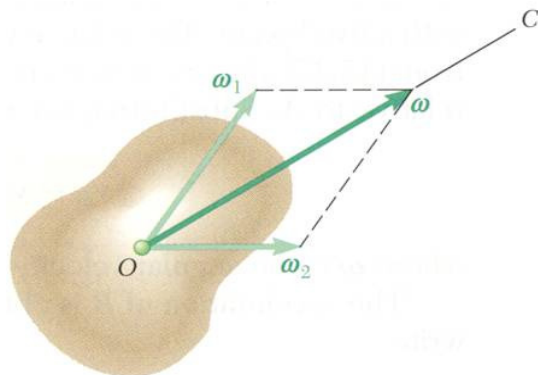
$$\vec{v} = \frac{d\vec{r}}{dt} = \vec{\omega} \times \vec{r}$$

and the acceleration of the particle P is

$$\vec{a} = \vec{\alpha} \times \vec{r} + \vec{\omega} \times (\vec{\omega} \times \vec{r}) \quad \vec{\alpha} = \frac{d\vec{\omega}}{dt}$$

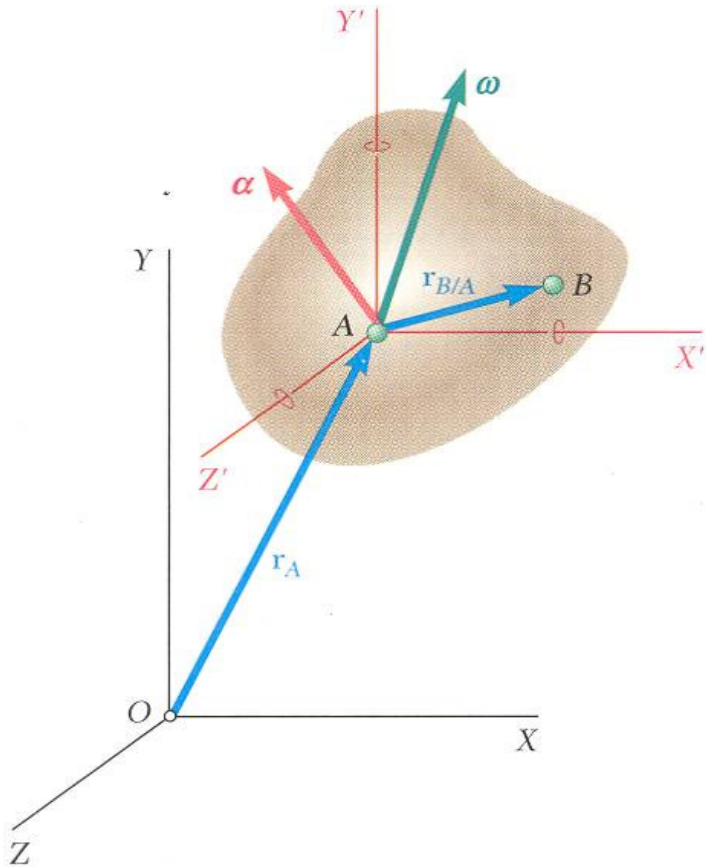


- The angular acceleration $\vec{\alpha}$ represents the velocity of the tip of $\vec{\omega}$.
- As the vector $\vec{\omega}$ moves within the body and in space, it generates a body cone and space cone which are tangent along the instantaneous axis of rotation.
- Angular velocities have magnitude and direction and obey parallelogram law of addition. They are vectors.



Vector Mechanics for Engineers: Dynamics

General Motion



- For particles A and B of a rigid body,

$$\vec{v}_B = \vec{v}_A + \vec{v}_{B/A}$$

- Particle A is fixed within the body and motion of the body relative to $AX'Y'Z'$ is the motion of a body with a fixed point

$$\vec{v}_B = \vec{v}_A + \vec{\omega} \times \vec{r}_{B/A}$$

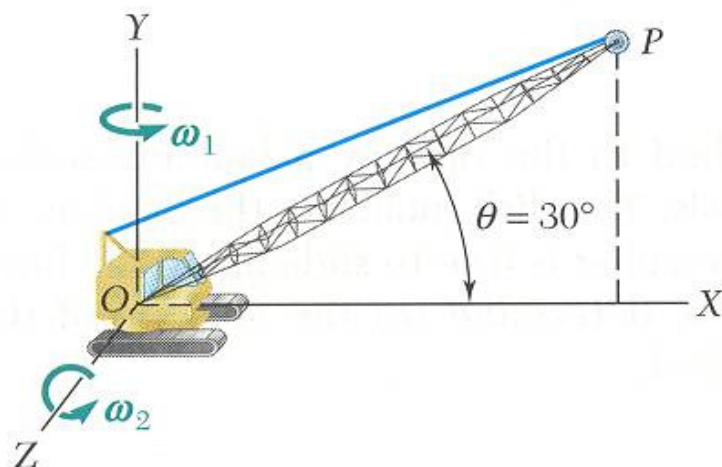
- Similarly, the acceleration of the particle P is

$$\begin{aligned} \vec{a}_B &= \vec{a}_A + \vec{a}_{B/A} \\ &= \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{B/A}) \end{aligned}$$

- Most general motion of a rigid body is equivalent to:
 - a translation in which all particles have the same velocity and acceleration of a reference particle A , and
 - of a motion in which particle A is assumed fixed.

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.11



The crane rotates with a constant angular velocity $\omega_1 = 0.30$ rad/s and the boom is being raised with a constant angular velocity $\omega_2 = 0.50$ rad/s. The length of the boom is $l = 12$ m.

Determine:

- angular velocity of the boom,
- angular acceleration of the boom,
- velocity of the boom tip, and
- acceleration of the boom tip.

SOLUTION:

$$\begin{aligned} \text{With } \vec{\omega}_1 &= 0.30 \vec{j} \quad \vec{\omega}_2 = 0.50 \vec{k} \\ \vec{r} &= 12(\cos 30^\circ \vec{i} + \sin 30^\circ \vec{j}) \\ &= 10.39 \vec{i} + 6 \vec{j} \end{aligned}$$

- Angular velocity of the boom,

$$\vec{\omega} = \vec{\omega}_1 + \vec{\omega}_2$$
- Angular acceleration of the boom,

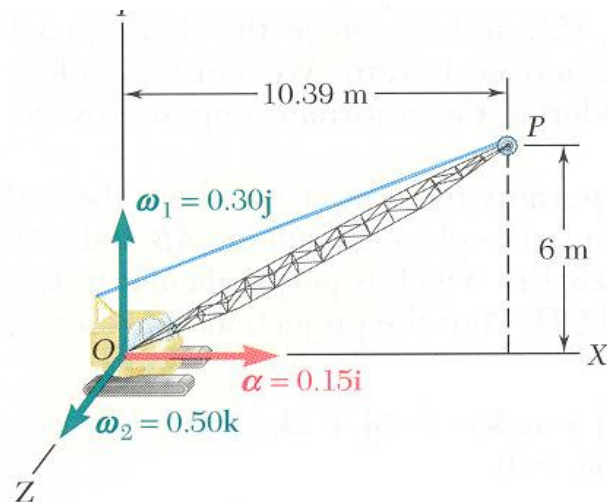
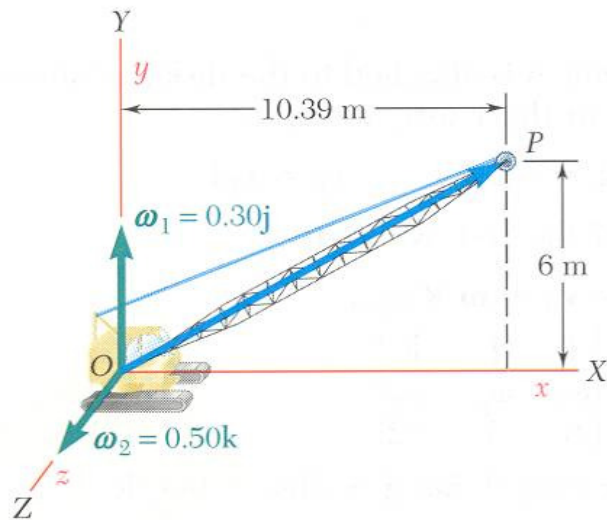
$$\begin{aligned} \vec{\alpha} &= \dot{\vec{\omega}}_1 + \dot{\vec{\omega}}_2 = \dot{\vec{\omega}}_2 = (\dot{\vec{\omega}}_2)_{Oxyz} + \vec{\Omega} \times \vec{\omega}_2 \\ &= \vec{\omega}_1 \times \vec{\omega}_2 \end{aligned}$$
- Velocity of boom tip,

$$\vec{v} = \vec{\omega} \times \vec{r}$$
- Acceleration of boom tip,

$$\vec{a} = \vec{\alpha} \times \vec{r} + \vec{\omega} \times (\vec{\omega} \times \vec{r}) = \vec{\alpha} \times \vec{r} + \vec{\omega} \times \vec{v}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.11



$$\vec{\omega}_1 = 0.30\vec{j} \quad \vec{\omega}_2 = 0.50\vec{k}$$

$$\vec{r} = 10.39\vec{i} + 6\vec{j}$$

SOLUTION:

- Angular velocity of the boom,

$$\vec{\omega} = \vec{\omega}_1 + \vec{\omega}_2$$

$$\vec{\omega} = (0.30 \text{ rad/s})\vec{j} + (0.50 \text{ rad/s})\vec{k}$$

- Angular acceleration of the boom,

$$\vec{\alpha} = \dot{\vec{\omega}}_1 + \dot{\vec{\omega}}_2 = \dot{\vec{\omega}}_2 = (\dot{\vec{\omega}}_2)_{Oxyz} + \vec{\Omega} \times \vec{\omega}_2$$

$$= \vec{\omega}_1 \times \vec{\omega}_2 = (0.30 \text{ rad/s})\vec{j} \times (0.50 \text{ rad/s})\vec{k}$$

$$\vec{\alpha} = (0.15 \text{ rad/s}^2)\vec{i}$$

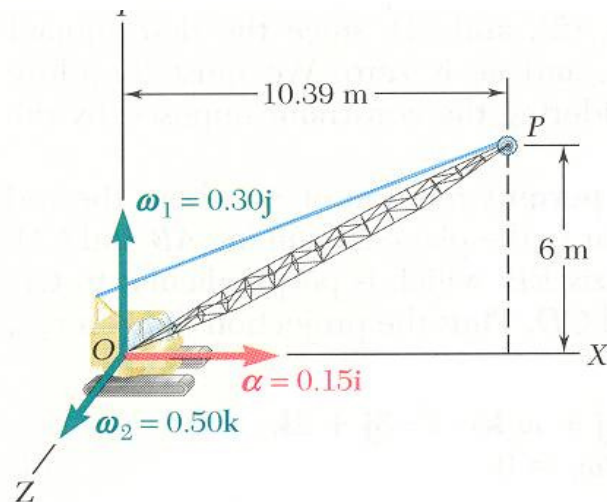
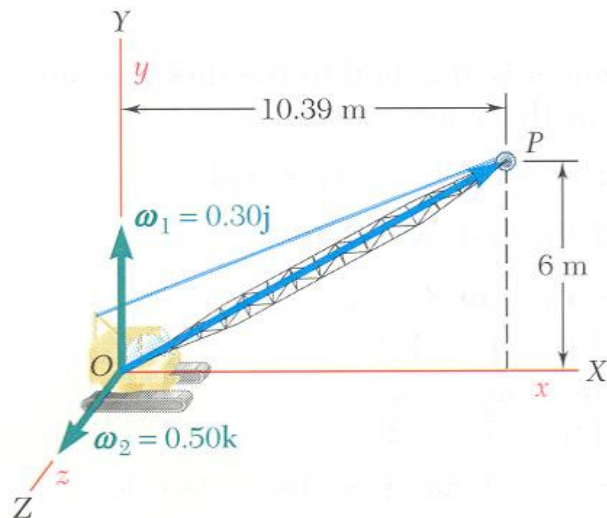
- Velocity of boom tip,

$$\vec{v} = \vec{\omega} \times \vec{r} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0.3 & 0.5 \\ 10.39 & 6 & 0 \end{vmatrix}$$

$$\vec{v} = -(3.54 \text{ m/s})\vec{i} + (5.20 \text{ m/s})\vec{j} - (3.12 \text{ m/s})\vec{k}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.11



- Acceleration of boom tip,

$$\vec{a} = \vec{\alpha} \times \vec{r} + \vec{\omega} \times (\vec{\omega} \times \vec{r}) = \vec{\alpha} \times \vec{r} + \vec{\omega} \times \vec{v}$$

$$\vec{a} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0.15 & 0 & 0 \\ 10.39 & 6 & 0 \end{vmatrix} + \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0.30 & 0.50 \\ -3 & 5.20 & -3.12 \end{vmatrix}$$

$$= 0.90\vec{k} - 0.94\vec{i} - 2.60\vec{i} - 1.50\vec{j} + 0.90\vec{k}$$

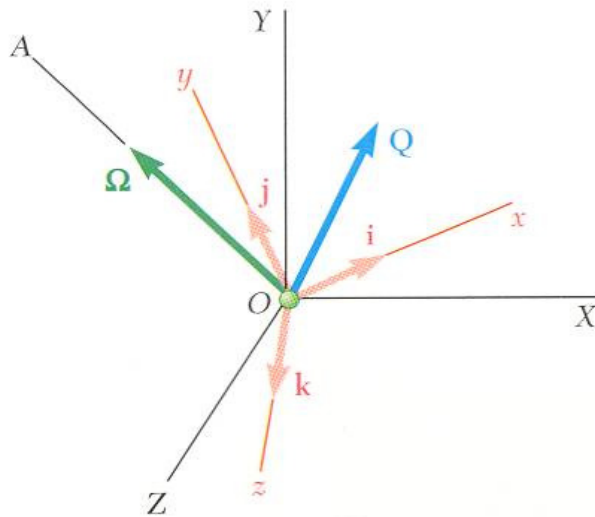
$$\vec{a} = -(3.54 \text{ m/s}^2)\vec{i} - (1.50 \text{ m/s}^2)\vec{j} + (1.80 \text{ m/s}^2)\vec{k}$$

$$\vec{\omega}_1 = 0.30\vec{j} \quad \vec{\omega}_2 = 0.50\vec{k}$$

$$\vec{r} = 10.39\vec{i} + 6\vec{j}$$

Vector Mechanics for Engineers: Dynamics

Three-Dimensional Motion. Coriolis Acceleration



- With respect to the fixed frame $OXYZ$ and rotating frame $Oxyz$,

$$(\dot{\vec{Q}})_{OXYZ} = (\dot{\vec{Q}})_{Oxyz} + \vec{\Omega} \times \vec{Q}$$

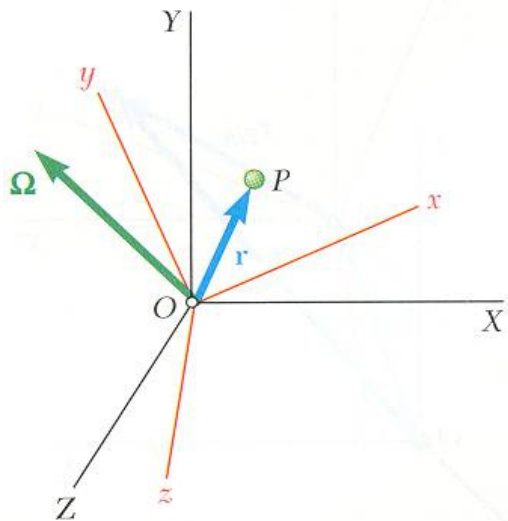
- Consider motion of particle P relative to a rotating frame $Oxyz$ or \mathcal{F} for short. The absolute velocity can be expressed as

$$\begin{aligned}\vec{v}_P &= \vec{\Omega} \times \vec{r} + (\dot{\vec{r}})_{Oxyz} \\ &= \vec{v}_{P'} + \vec{v}_{P/\mathcal{F}}\end{aligned}$$

- The absolute acceleration can be expressed as

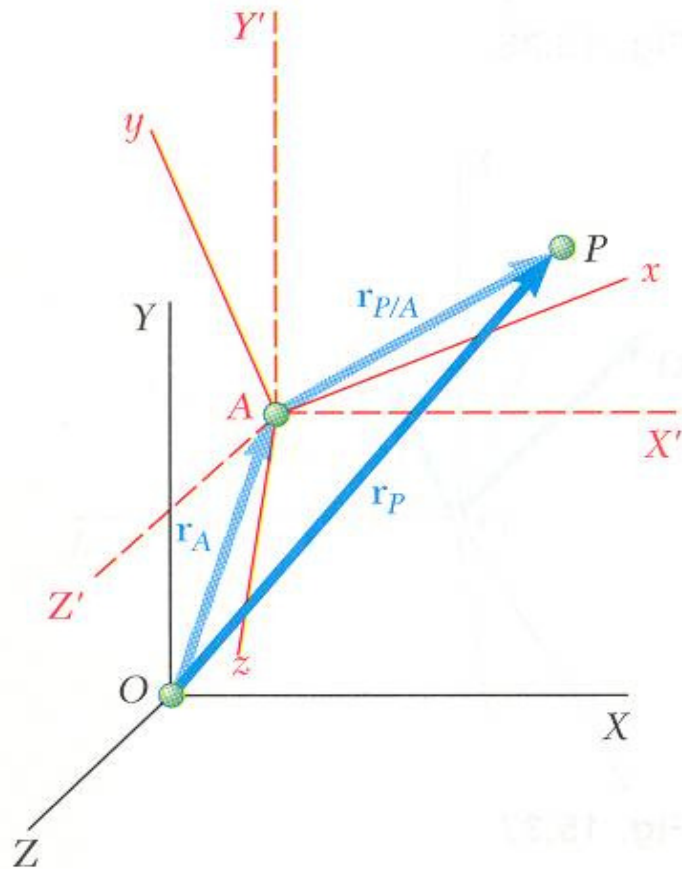
$$\begin{aligned}\vec{a}_P &= \dot{\vec{\Omega}} \times \vec{r} + \vec{\Omega} \times (\vec{\Omega} \times \vec{r}) + 2\vec{\Omega} \times (\dot{\vec{r}})_{Oxyz} + (\ddot{\vec{r}})_{Oxyz} \\ &= \vec{a}_{P'} + \vec{a}_{P/\mathcal{F}} + \vec{a}_c\end{aligned}$$

$$\vec{a}_c = 2\vec{\Omega} \times (\dot{\vec{r}})_{Oxyz} = 2\vec{\Omega} \times \vec{v}_{P/\mathcal{F}} = \text{Coriolis acceleration}$$



Vector Mechanics for Engineers: Dynamics

Frame of Reference in General Motion



- With respect to $OXYZ$ and $AX'Y'Z'$,

$$\vec{r}_P = \vec{r}_A + \vec{r}_{P/A}$$

$$\vec{v}_P = \vec{v}_A + \vec{v}_{P/A}$$

$$\vec{a}_P = \vec{a}_A + \vec{a}_{P/A}$$

- The velocity and acceleration of P relative to $AX'Y'Z'$ can be found in terms of the velocity and acceleration of P relative to $Axyz$.

$$\vec{v}_P = \vec{v}_A + \vec{\Omega} \times \vec{r}_{P/A} + (\dot{\vec{r}}_{P/A})_{Axyz}$$

$$= \vec{v}_{P'} + \vec{v}_{P/\mathcal{F}}$$

$$\begin{aligned} \vec{a}_P = \vec{a}_A + \dot{\vec{\Omega}} \times \vec{r}_{P/A} + \vec{\Omega} \times (\vec{\Omega} \times \vec{r}_{P/A}) \\ + 2\vec{\Omega} \times (\dot{\vec{r}}_{P/A})_{Axyz} + (\ddot{\vec{r}}_{P/A})_{Axyz} \end{aligned}$$

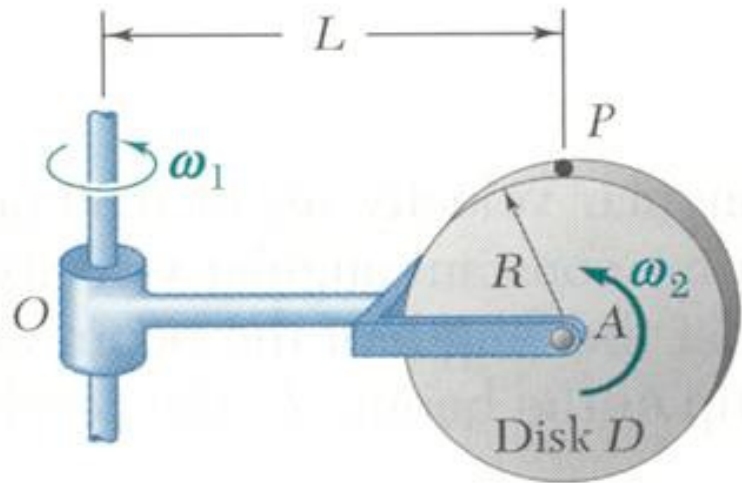
$$= \vec{a}_{P'} + \vec{a}_{P/\mathcal{F}} + \vec{a}_c$$

Consider:

- fixed frame $OXYZ$,
- translating frame $AX'Y'Z'$, and
- translating and rotating frame $Axyz$ or \mathcal{F} .

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.15



For the disk mounted on the arm, the indicated angular rotation rates are constant.

Determine:

- the velocity of the point P ,
- the acceleration of P , and
- angular velocity and angular acceleration of the disk.

SOLUTION:

- Define a fixed reference frame $OXYZ$ at O and a moving reference frame $Axyz$ or \mathcal{F} attached to the arm at A .
- With P' of the moving reference frame coinciding with P , the velocity of the point P is found from

$$\vec{v}_P = \vec{v}_{P'} + \vec{v}_{P/\mathcal{F}}$$

- The acceleration of P is found from

$$\vec{a}_P = \vec{a}_{P'} + \vec{a}_{P/\mathcal{F}} + \vec{a}_c$$

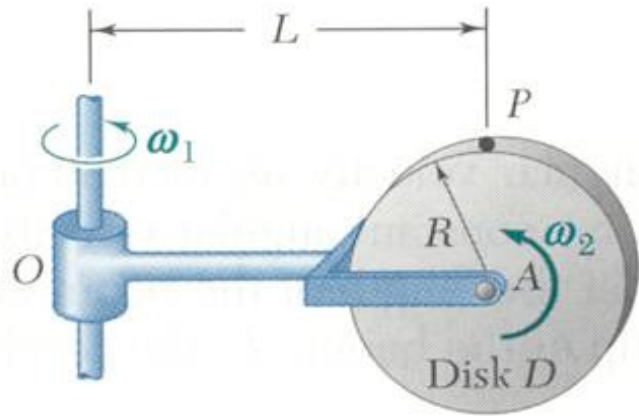
- The angular velocity and angular acceleration of the disk are

$$\vec{\omega} = \vec{\Omega} + \vec{\omega}_{D/\mathcal{F}}$$

$$\vec{\alpha} = (\dot{\vec{\omega}})_{\mathcal{F}} + \vec{\Omega} \times \vec{\omega}$$

Vector Mechanics for Engineers: Dynamics

Sample Problem 15.15



SOLUTION:

- Define a fixed reference frame $OXYZ$ at O and a moving reference frame $Axyz$ or \mathcal{F} attached to the arm at A .

$$\vec{r} = L\vec{i} + R\vec{j}$$

$$\vec{r}_{P/A} = R\vec{j}$$

$$\vec{\Omega} = \omega_1\vec{j}$$

$$\vec{\omega}_{D/\mathcal{F}} = \omega_2\vec{k}$$

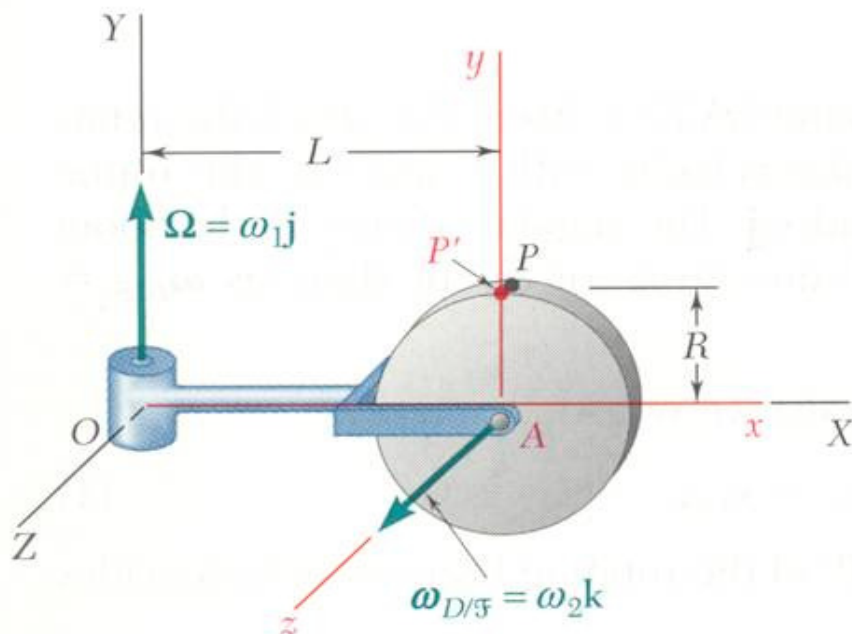
- With P' of the moving reference frame coinciding with P , the velocity of the point P is found from

$$\vec{v}_P = \vec{v}_{P'} + \vec{v}_{P/\mathcal{F}}$$

$$\vec{v}_{P'} = \vec{\Omega} \times \vec{r} = \omega_1\vec{j} \times (L\vec{i} + R\vec{j}) = -\omega_1 L\vec{k}$$

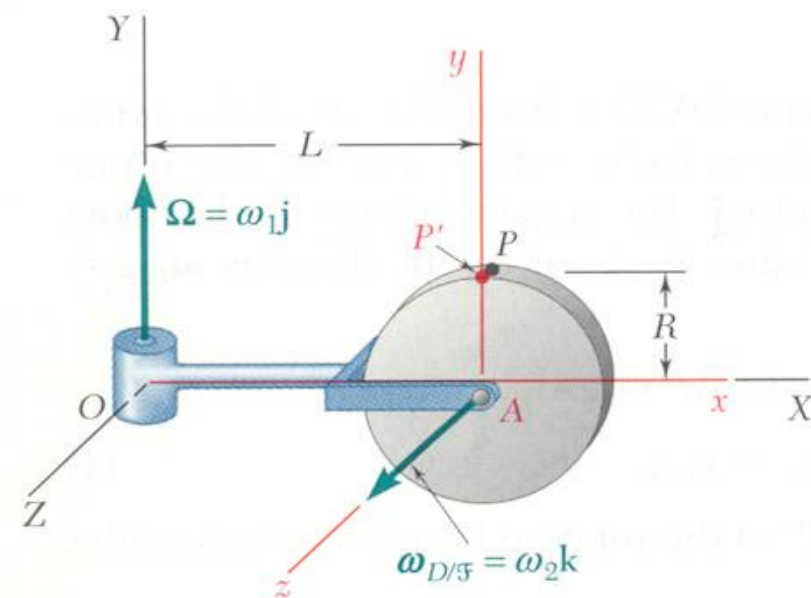
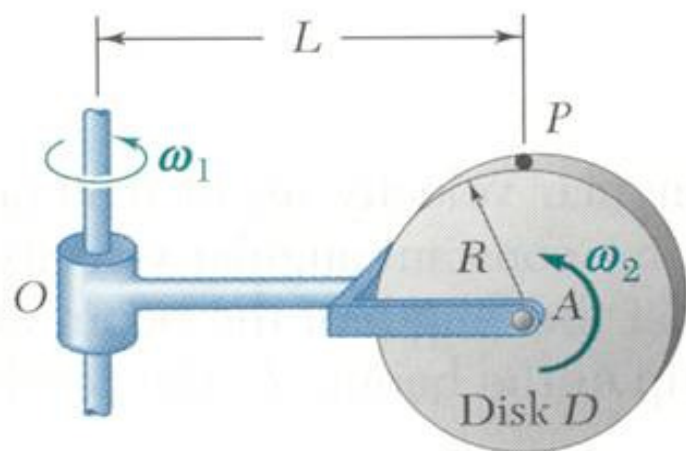
$$\vec{v}_{P/\mathcal{F}} = \vec{\omega}_{D/\mathcal{F}} \times \vec{r}_{P/A} = \omega_2\vec{k} \times R\vec{j} = -\omega_2 R\vec{i}$$

$$\boxed{\vec{v}_P = -\omega_2 R\vec{i} - \omega_1 L\vec{k}}$$



Vector Mechanics for Engineers: Dynamics

Sample Problem 15.15



- The acceleration of P is found from

$$\vec{a}_P = \vec{a}_{P'} + \vec{a}_{P/\mathcal{F}} + \vec{a}_c$$

$$\vec{a}_{P'} = \vec{\Omega} \times (\vec{\Omega} \times \vec{r}) = \omega_1 \vec{j} \times (-\omega_1 L \vec{k}) = -\omega_1^2 L \vec{i}$$

$$\begin{aligned} \vec{a}_{P/\mathcal{F}} &= \vec{\omega}_{D/\mathcal{F}} \times (\vec{\omega}_{D/\mathcal{F}} \times \vec{r}_{P/A}) \\ &= \omega_2 \vec{k} \times (-\omega_2 R \vec{i}) = -\omega_2^2 R \vec{j} \end{aligned}$$

$$\begin{aligned} \vec{a}_c &= 2\vec{\Omega} \times \vec{v}_{P/\mathcal{F}} \\ &= 2\omega_1 \vec{j} \times (-\omega_2 R \vec{i}) = 2\omega_1 \omega_2 R \vec{k} \end{aligned}$$

$$\vec{a}_P = -\omega_1^2 L \vec{i} - \omega_2^2 R \vec{j} + 2\omega_1 \omega_2 R \vec{k}$$

- Angular velocity and acceleration of the disk,

$$\vec{\omega} = \vec{\Omega} + \vec{\omega}_{D/\mathcal{F}} \quad \vec{\omega} = \omega_1 \vec{j} + \omega_2 \vec{k}$$

$$\begin{aligned} \vec{\alpha} &= (\dot{\vec{\omega}})_{\mathcal{F}} + \vec{\Omega} \times \vec{\omega} \\ &= \omega_1 \vec{j} \times (\omega_1 \vec{j} + \omega_2 \vec{k}) \quad \vec{\alpha} = \omega_1 \omega_2 \vec{i} \end{aligned}$$