

بسم الله الرحمن الرحيم

سیستم های کنترل دیجیتال

Digital Control Systems

دکتر محمدرضا رضائی

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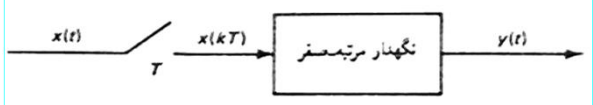
مراجع

1. K. Ogata, Discrete-time control systems, Prentice Hall, 1995
 2- اسلایدهای درس کنترل دیجیتال دانشگاه علم و صنعت دکتر بلندی و دکتر اسمعیل زاده

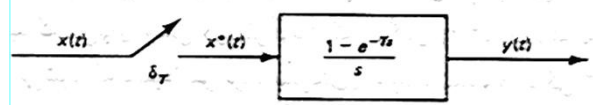
- سرفصل مطالب
- نگهدارنده مرتبه صفر و یک (ادامه)
- مروری بر مفهوم کانولوشن ، کانولوشن زمان گسسته
- تابع انتقال پالسی Pulse Transfer Function
- کنترل کننده های دیجیتال (تناسبی مشتقی انتگرالی)

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از دیدگاه روابط ورودی - خروجی



(الف)



(ب)

نکته! یک نمونه بردار واقعی و نگهدار مرتبه - صفر را می توان با یک سیستم زمان - پیوسته معادل ریاضی جایگزین کرد که شامل یک نمونه بردار ضربه ای و تابع تبدیل زیر است.

$$\frac{1 - e^{-Ts}}{s}$$

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$$X^*(s) = L[x^*(t)]$$

$$= x(0)L[\delta(t)] + x(T)L[\delta(t - T)]$$

$$= \sum_{k=0}^{\infty} x(kT)e^{-kTs}$$

تعریف می کنیم:

$$e^{Ts} = z$$

$$s = \frac{1}{T} \ln z$$

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نتیجه

$$X^*(s) \Big|_{s=\frac{1}{T} \ln z} = \sum_{k=0}^{\infty} x(kT) z^{-k}$$



$$X^*(s) \Big|_{s=\frac{1}{T} \ln z} = X(z)$$

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نتیجه

$$X^*(s) \Big|_{s=\frac{1}{T} \ln z} = X^*\left(\frac{1}{T} \ln z\right) = X(z) = \sum_{k=0}^{\infty} x(kT) z^{-k}$$

نکته!

تعاریف فوق ما را قادر می سازند که سیستم های کنترل زمان - گسسته را که شامل نمونه بردارها و مدارهای نگه دار است با روش تبدیل Z تحلیل کنیم. این بدان معنا است که با بکار بردن متغیر مختلط Z ، تکنیک های توسعه یافته ای برای روش های تبدیل لاپلاس (نظیر پاسخ فرکانسی و روش های مکان ریشه) را می توان براحتی در تحلیل سیستم های کنترل زمان - گسسته که شامل عملیات نمونه برداری است، اعمال نمود.

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مثال: تبدیل Z تابع دلتای کرونکر را به دست آورید

$$\delta_o(kT) = \begin{cases} 1 & k = 0 \\ 0 & k \neq 0 \end{cases}$$

حل: تعریف می کنیم: $x(t) = \delta_o(t)$

$$x^*(t) = x(t) \delta_T(t) = \sum_{k=0}^{\infty} x(kT) \delta(t - kT)$$

$$x^*(t) = x(0) \delta(t) \longrightarrow X^*(s) = x(0) = \delta_o(0) = 1$$

$$X(z) = Z[\delta_o(kT)] = 1$$

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مثال: تبدیل Z تابع پله واحد را به دست آورید

حل: تعریف می کنیم: $x(t) = 1(t)$

$$x^*(t) = x(t) \delta_T(t) = \sum_{k=0}^{\infty} x(kT) \delta(t - kT) = \sum_{k=0}^{\infty} \delta(t - kT)$$

$$X^*(s) = \sum_{k=0}^{\infty} e^{-kTs} = \frac{1}{1 - e^{-Ts}}$$

$$X(z) = Z[1(t)] = \frac{1}{1 - z^{-1}}$$

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خلاصه

❑ نشان داده شده که تبدیل لاپلاس سیگنال نمونه برداری شده $x^*(t)$ با تبدیل Z سیگنال $x(t)$ یکسان است اگر تبدیل زیر استفاده شود.

$$z = e^{Ts}$$

❑ در روش تبدیل Z، ما فقط مقادیر سیگنال را در لحظه های نمونه برداری در نظر می گیریم. از این جهت، تبدیل Z $x(t)$ و تبدیل $x^*(t)$ نتایج یکسانی بدست می دهند:

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❑ به طوری که پیشتر اشاره شد، وقتی که نمونه بردار واقعی و نگهدار مرتبه - صفر از لحاظ ریاضی با نمونه بردار ضربه ای و تابع تبدیل جایگزین شوند، سیستم به یک سیستم زمان - پیوسته تبدیل می گردد.

$$(1 - e^{-Ts}) / s$$

این امر تحلیل سیستم کنترل زمان - گسسته را ساده تر می کند، زیرا می توان روشهای موجود در سیستم های کنترل زمان - پیوسته را اعمال کرد.

❑ در یک نمونه بردار واقعی، کلیدی در هر دوره نمونه برداری T بسیار سریع باز و بسته می شود و دنباله ای از اعداد $x(kT)$ را به وجود می آورد. در یک نمونه بردار ضربه ای ریاضی و برای ورودی داده شده $x(t)$ کلید خروجی زیر را ایجاد می کند:

$$x^*(t) = \sum_{k=0}^{\infty} x(kT) \delta(t - kT)$$

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محاسبه تابع تبدیل مدار نگهدار مرتبه - اول (n=1)

$$k = 0, 1, 2, \dots \quad 0 \leq \tau < T$$

$$h((k-1)T) = x((k-1)T)$$

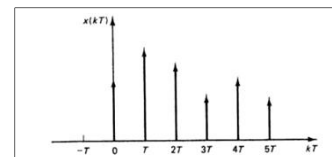
$$a_1 = \frac{x(kT) - x((k-1)T)}{T}$$

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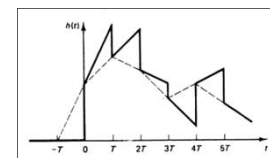
مدار نگهدار مرتبه - اول (n=1)

$$h(kT + \tau) = x(kT) + \frac{x(kT) - x((k-1)T)}{T} \tau$$

سیگنال زمان پیوسته $h(t)$ به دست آمده از نگهدار مرتبه اول یک سیگنال خطی تکه ای است که در شکل زیر نشان داده شده است.

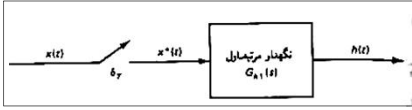


ورودی



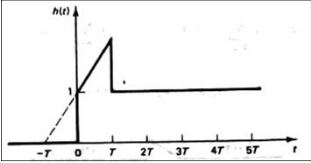
خروجی

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فرض کنید در سیستم فوق، تابع پله واحدی را به عنوان $x(t)$ انتخاب کنیم، در این صورت :

با توجه به اینکه خروجی $h(t)$ نگهدار مرتبه اول خط مستقیمی است که برون یابی دو مقدار نمونه برداری شده پیشین است، خروجی $h(t)$ را به صورت نشان داده شده در شکل زیر به دست می آوریم



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از شکل خروجی $h(t)$ داریم :

$$h(t) = \left(1 + \frac{t}{T}\right)1(t) - \frac{t-T}{T}1(t-T) - 1(t-T)$$

$$H(s) = \left(\frac{1}{s} + \frac{1}{Ts^2}\right) - \frac{1}{Ts^2}e^{-Ts} - \frac{1}{s}e^{-Ts}$$

$$= \frac{1-e^{-Ts}}{s} + \frac{1-e^{-Ts}}{Ts^2}$$

$$= (1-e^{-Ts}) \frac{Ts+1}{Ts^2}$$

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تبدیل لاپلاس دنباله پله واحد چنین است :

$$X^*(s) = L[1^*(t)] = \frac{1}{1-e^{-Ts}}$$

از این رو، تابع تبدیل نگهدار مرتبه اول به صورت زیر داده می شود :

$$G_{h1}(s) = \frac{H(s)}{X^*(s)} = (1-e^{-Ts})^2 \frac{Ts+1}{Ts^2}$$

$$G_{h1}(s) = \left(\frac{1-e^{-Ts}}{s}\right)^2 \frac{Ts+1}{T}$$

توجه کنید که یک نمونه بردار واقعی ترکیب شده با یک نگهدار مرتبه اول، معادل یک نمونه بردار ضربه ای ترکیب شده با تابع تبدیل زیر است :

$$G_{h1}(s) = (1-e^{-Ts})^2 \frac{Ts+1}{Ts^2}$$

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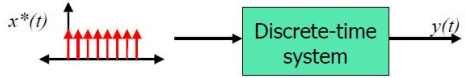
Why are we doing this?

- How can we write mathematical description of relation between the sampled output signal and the sampled input signal.
- How D/A attached to the system gives different behavior.
- What is the response from the system during the sampling interval.

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Impulse input

- Consider the normal operations of the **sampled-data system**.



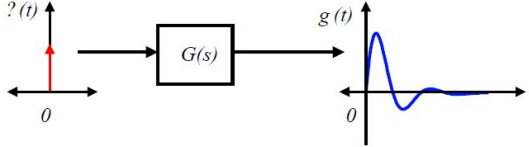
- The input is series of impulses.

➔

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Convolution

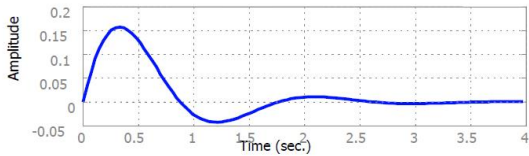
- The output of a system when input signal is the impulse is called **the impulse response function**.



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Convolution

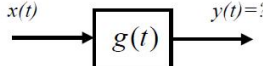
- We can see that the impulse response function takes some time before decaying to zero.



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Problem

- If we know the system **impulse response function $g(t)$** , how can we compute the system response for **any input $x(t)$** ?



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Convolution

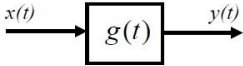
- From system theory, we can find the system response by the **convolution integral**.

$$y(t) = \int_{-\infty}^{\infty} x(\tau)g(t-\tau)d\tau$$

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Convolution

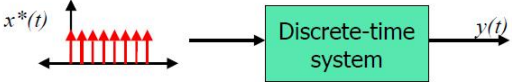
- It is used to calculate the **response of the system** with known impulse response function.

$$y(t) = \int_{-\infty}^{\infty} x(\tau)g(t-\tau)d\tau \quad \text{or} \quad y(t) = x(t) * g(t)$$


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Discrete-time convolution

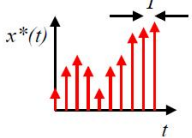
- Coming back to our problem of having **series of impulses** as input to a system.



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Discrete-time convolution

- In discrete-time, the input signal is **series of impulses**.

$$x^*(t) = \sum_{k=-\infty}^{\infty} x(kT)\delta(t-kT)$$


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Discrete-time convolution

- The output will be the **summation** of the **impulse response function** at different time lag (**superposition**).

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Discrete-time convolution

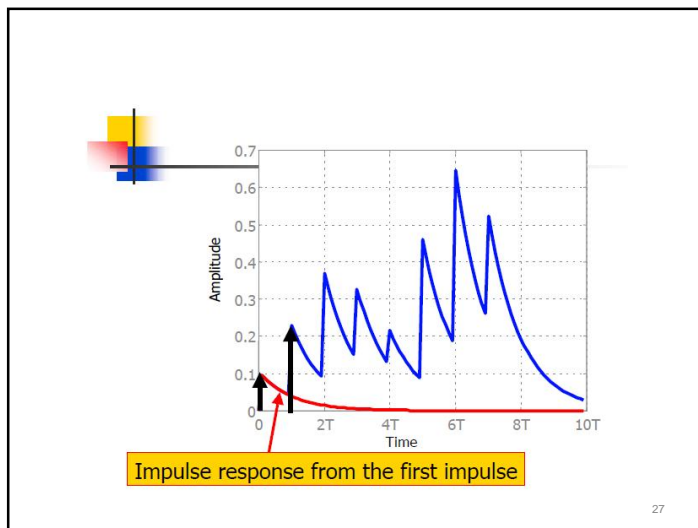
- When the first impulse input sample arrives, the output is

$$y(t) = \int_{-\infty}^{\infty} x(\tau)g(t-\tau)d\tau$$

$$= \int_{-\infty}^{\infty} x(\tau)\delta(\tau)g(t-\tau)d\tau$$

$$= x(0)g(t) = g(t)x(0)$$

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Discrete-time convolution

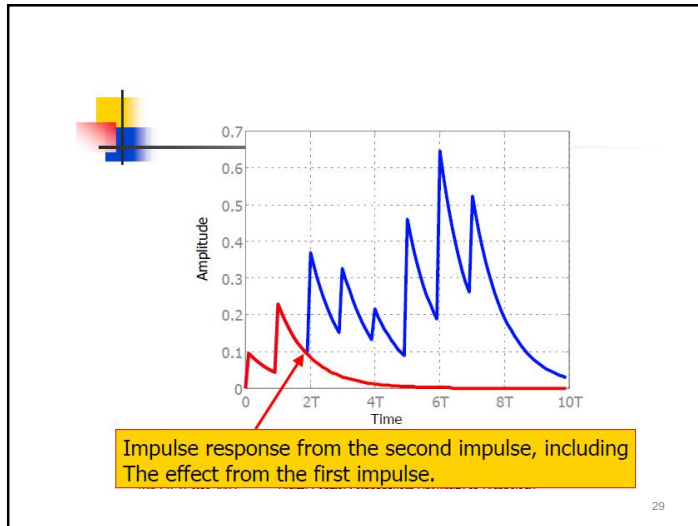
- Consider the output from the **second impulse input only**

$$y(t) = \int_{-\infty}^{\infty} x(\tau)g(t-\tau)d\tau$$

$$= \int_{-\infty}^{\infty} x(\tau - T)\delta(\tau - T)g(t-\tau)d\tau$$

$$= x(T)g(t - T) = g(t - T)x(T)$$

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Discrete-time convolution

- We can say that during the first sample, the response is

$$y(t) = g(t)x(0) \quad 0 \leq t < T$$

Impulse with intensity $x(0)$

Impulse response function

Discrete-time convolution

- And during the second sample, the response is

$$y(t) = g(t)x(0) + g(t-T)x(T) \quad T \leq t < 2T$$

Impulse with intensity $x(T)$

Impulse response function at time $t-T$

Discrete-time convolution

- In general,

$$y(t) = g(t)x(0) + g(t-T)x(T) + \dots + g(t-kT)x(kT) \quad kT \leq t < (k+1)T$$

- or

$$y(t) = \sum_{h=0}^k g(t-hT)x(hT) \quad 0 \leq t \leq kT$$

Discrete-time convolution

- The last equation gives the output from $G(s)$ in **continuous-time domain**.

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Discrete-time convolution

- If we interest in only the output **at the sampling instant $t=kT$** ,

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Discrete-time convolution

- From

$$y(t) = \sum_{h=0}^k g(t - hT)x(hT) \quad 0 \leq t \leq kT$$
- Consider at time $t=kT$

$$y(kT) = \sum_{h=0}^k g(kT - hT)x(hT)$$

$$= \sum_{h=0}^k x(kT - hT)g(hT)$$

System's weighting sequence

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Discrete-time convolution

- The summation

$$y(kT) = \sum_{h=0}^k g(kT - hT)x(hT)$$

$$= \sum_{h=0}^k x(kT - hT)g(hT)$$
- is called **discrete-time convolution summation**

$$y(kT) = x(kT) * g(kT)$$

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Discrete-time convolution

- Note that, since

$$g(kT - hT) = 0 \quad \text{if } h > k$$

$$x(kT - hT) = 0 \quad \text{if } h > k$$
- We can run the summation to infinity

$$y(kT) = \sum_{h=0}^{\infty} g(kT - hT)x(hT)$$

$$= \sum_{h=0}^{\infty} x(kT - hT)g(hT)$$

Pulse transfer function

Discrete-Time Control System, Ogata Ch 3

Pulse transfer function

- We now move on to the topic of **pulse transfer function**.

Pulse transfer function

- The **pulse transfer function** is ratio between the **z-transform of output signal** and **z-transform of input signal**.

Pulse transfer function

- From the sampled output signal

$$y(kT) = \sum_{h=0}^{\infty} g(kT - hT)x(hT) \quad k = 0, 1, 2, \dots$$

- Z-transform of $y(kT)$ is

$$Y(z) = \sum_{k=0}^{\infty} y(kT)z^{-k}$$

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Pulse transfer function

$$Y(z) = \sum_{k=0}^{\infty} \sum_{h=0}^{\infty} g(kT - hT)x(hT)z^{-k}$$

Let $k-h=m$

- The index k runs from 0.
- When $m < 0$; $g(mT) = 0$ so m need to run from zero up.

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Pulse transfer function

$$\begin{aligned} Y(z) &= \sum_{k=0}^{\infty} \sum_{h=0}^{\infty} g(kT - hT)x(hT)z^{-k} \\ &= \sum_{m=0}^{\infty} \sum_{h=0}^{\infty} g(mT)x(hT)z^{-(m+h)} \\ &= \sum_{m=0}^{\infty} g(mT)z^{-m} \sum_{h=0}^{\infty} x(hT)z^{-h} \\ &= G(z)X(z) \end{aligned}$$

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Pulse transfer function

- The pulse transfer function is

$$G(z) = \frac{Y(z)}{X(z)}$$

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graph LR
    Xz["X(z)"] --> Gz["G(z)"]
    Gz --> Yz["Y(z)"]
    
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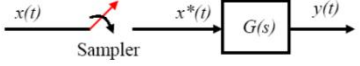
Pulse transfer function

- Note that for the **pulse transfer function**, both the output signal and the input signal must be **sampled**.

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Pulse transfer function

- For the case of the **input is sampled** signal, but the output is continuous-signal,



- The output $Y(s)$ is

$$Y(s) = G(s)X^*(s)$$

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Pulse transfer function

- We take the starred Laplace's transform of the **output signal** $Y(s)$.

$$Y^*(s) = [G(s)X^*(s)]^*$$

$G^*(s) \Big|_{s=\frac{1}{T} \ln z} = Z[G(s)] = G(z)$

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Pulse transfer function

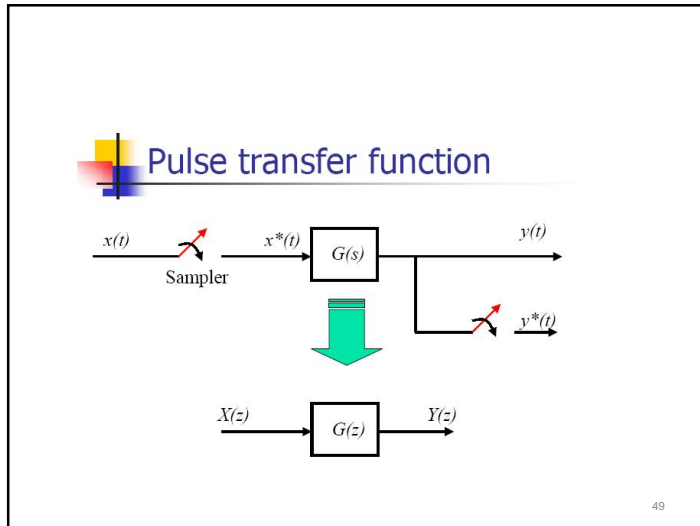
- The **starred Laplace's transform** of the output then become

$$Y^*(s) = [G(s)X^*(s)]^* = [G(s)]^* X^*(s) = G^*(s)X^*(s)$$

This is true only if we have sampled input signal

$$Y(z) = G(z)X(z)$$

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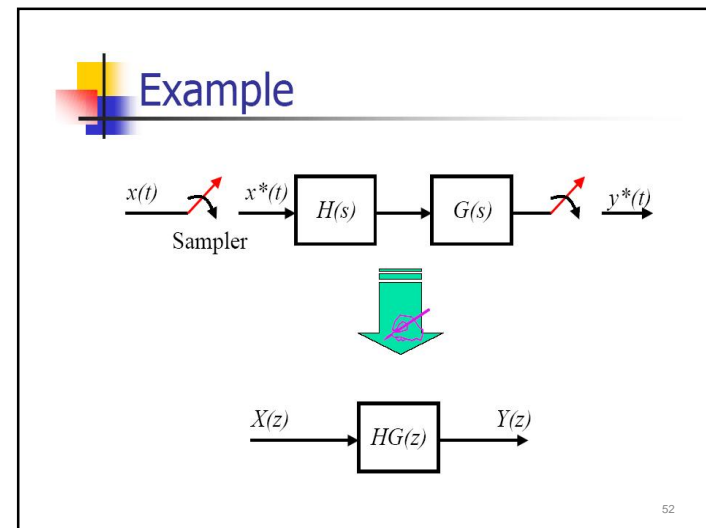
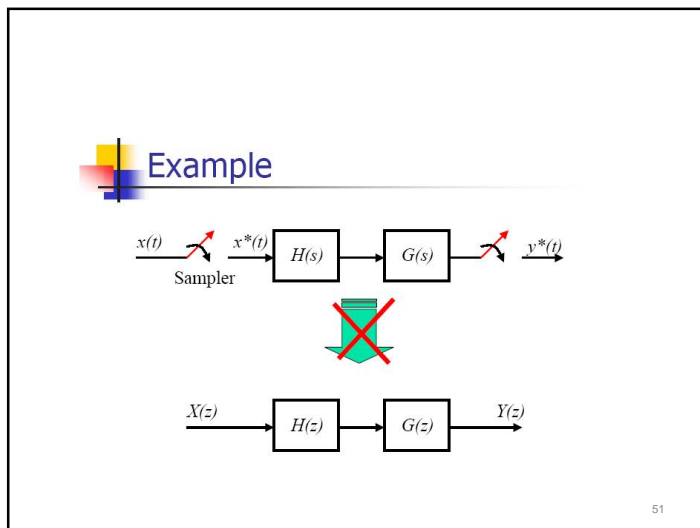


Pulse transfer function

- This is not true if we **don't** have the **sampled input signal**.

$$Y^*(s) = [G(s)X(s)]^* = [G(s)]^* X^*(s) = G^*(s)X^*(s)$$
~~$$Y^*(s) = [G(s)X(s)]^* = [GX(s)]^* = Z[GX(s)]_{s=\frac{1}{T}\ln z} = GX(z)$$~~

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Pulse transfer function

- We also know that

$$G(z) = Z\left[G(s)\right]_{s=\frac{1}{T}\ln z}$$

- and

$$HG(z) = Z\left[H(s)G(s)\right]_{s=\frac{1}{T}\ln z} \neq H(z)G(z)$$

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Pulse transfer function

- Quick Review
- Find $G(z)$ of a DC motor

$$G(s) = \frac{1}{s(s+1)}$$

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Pulse transfer function

- The inverse Laplace's transform (impulse response function) of $G(s)$ is

$$g(t) = 1 - e^{-t}, \quad 0 \leq t$$

$$G(z) = Z\left[1 - e^{-t}\right] = \frac{1}{1 - z^{-1}} - \frac{1}{1 - e^{-T}z^{-1}}$$

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Pulse transfer function

$$\begin{aligned} G(z) &= Z\left[1 - e^{-t}\right] = \frac{1}{1 - z^{-1}} - \frac{1}{1 - e^{-T}z^{-1}} \\ &= \frac{(1 - e^{-T})z^{-1}}{(1 - z^{-1})(1 - e^{-T}z^{-1})} \\ &= \frac{(1 - e^{-T})z}{(z - 1)(z - e^{-T})} \end{aligned}$$

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Pulse transfer function

- Let's try something differently

$$G(s) = \frac{1}{(s+a)}$$

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Pulse transfer function

- From z-transform table

$$G(s) = \frac{1}{(s+a)}$$

$$G(z) = Z\left[\frac{1}{(s+a)}\right] = \frac{1}{1 - e^{-aT}z^{-1}}$$

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Pulse transfer function

- Note that in the normal situations, the discrete-time signal sent to the plant must pass a D/A.

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Pulse transfer function

- We can model a A/D as a ZOH

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Pulse transfer function

- The total plant transfer function is

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Pulse transfer function

$$G(z) = Z \left[(1 - e^{-Ts}) \frac{1}{s^2(s+1)} \right]$$

$$= (1 - z^{-1}) Z \left[\frac{1}{s^2(s+1)} \right]$$

$$= (1 - z^{-1}) Z \left[\frac{1}{s^2} - \frac{1}{s} + \frac{1}{s+1} \right]$$

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Pulse transfer function

$$G(z) = (1 - z^{-1}) Z \left[\frac{1}{s^2} - \frac{1}{s} + \frac{1}{s+1} \right]$$

$$= (1 - z^{-1}) \left[\frac{Tz^{-1}}{(1 - z^{-1})^2} - \frac{1}{1 - z^{-1}} + \frac{1}{1 - e^{-T}z^{-1}} \right]$$

$$= \frac{(T - 1 + e^{-T})z^{-1} + (1 - e^{-T} - Te^{-T})z^{-2}}{(1 - z^{-1})(1 - e^{-T}z^{-1})}$$

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Closed-loop discrete-time Transfer Function

Discrete-Time Control System, Ogata Ch 3

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Why are we doing this?

- We will see how the closed-loop discrete-time structure looks like.

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Pulse transfer function

- For the closed-loop system

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Pulse transfer function

- For $K(s)=1$

$$E(s) = R(s) - H(s)C(s)$$

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Pulse transfer function

$$C(s) = G(s)E^*(s)$$

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Pulse transfer function

$$E(s) = R(s) - H(s)G(s)E^*(s)$$

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Pulse transfer function

$$E^*(s) = R^*(s) - GH^*(s)E^*(s)$$

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Pulse transfer function

$$E^*(s) = R^*(s) - GH^*(s)E^*(s)$$

$$= \frac{R^*(s)}{1 + GH^*(s)}$$

$$C^*(s) = G^*(s)E^*(s)$$

$$= \frac{G^*(s)R^*(s)}{1 + GH^*(s)}$$

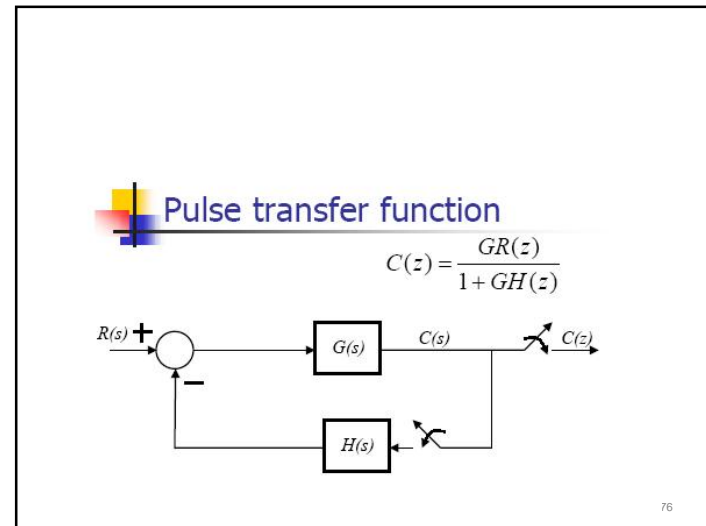
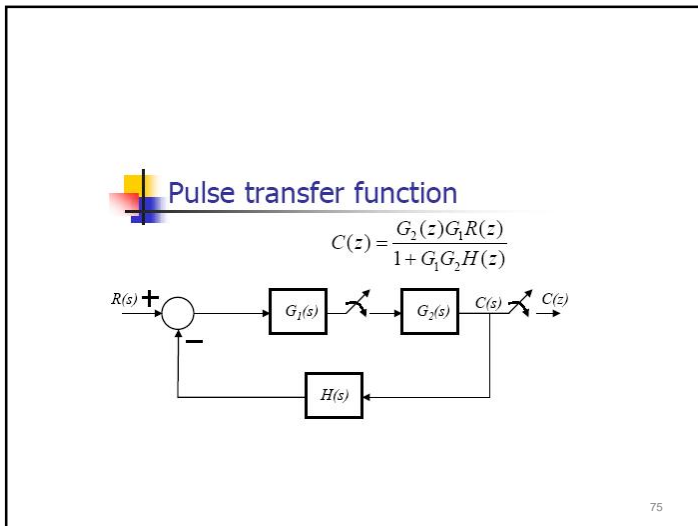
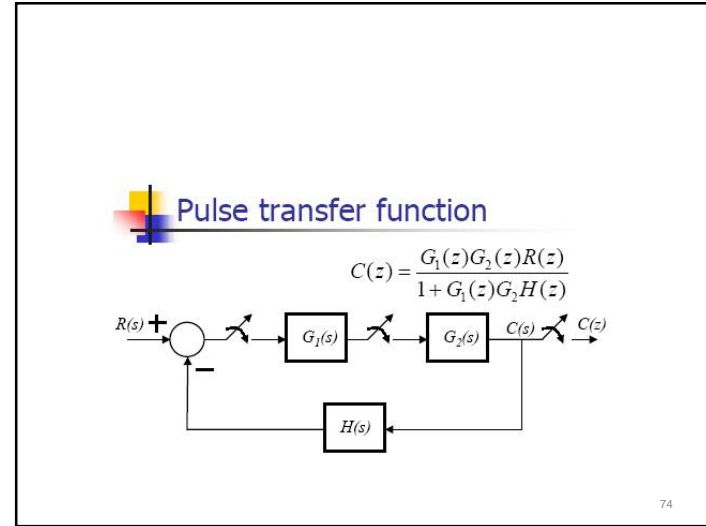
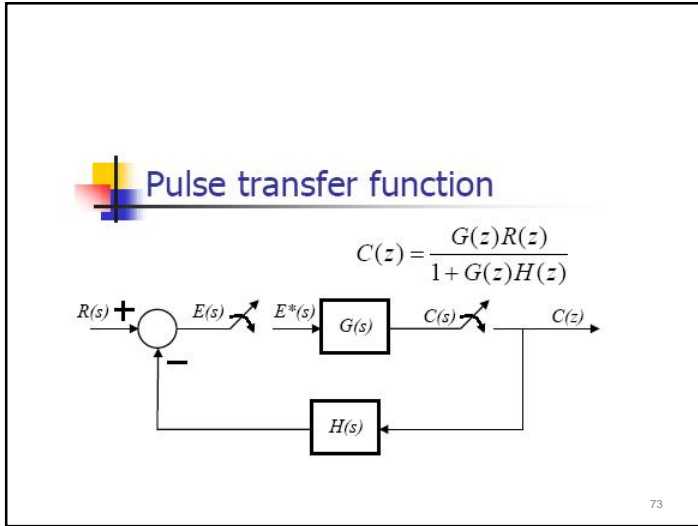
$$C(z) = \frac{G(z)R(z)}{1 + GH(z)} \quad \frac{C(z)}{R(z)} = \frac{G(z)}{1 + GH(z)}$$

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Pulse transfer function

$$C(z) = \frac{G(z)R(z)}{1 + GH(z)}$$

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Pulse transfer function

- Note that for the last case,

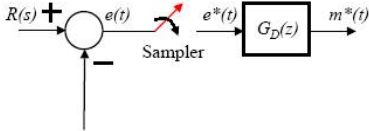
$$C(z) = \frac{GR(z)}{1+GH(z)}$$
- We **cannot** explicitly write

$$\frac{C(z)}{R(z)} \neq \frac{G}{1+GH(z)}$$

→

Digital Controller

- The general Pulse Transfer Function of a digital controller is written as



Digital Controller

- The difference equation for the digital controller is

$$m(k) + a_1m(k-1) + a_2m(k-2) + \dots + a_nm(k-n) = b_0e(k) + b_1e(k-1) + \dots + b_ne(k-n)$$

Digital Controller

- The z-transform is

$$M(z) + a_1z^{-1}M(z) + a_2z^{-2}M(z) + \dots + a_nz^{-n}M(z) = b_0E(z) + b_1z^{-1}E(z) + \dots + b_nz^{-n}E(z)$$

$$(1 + a_1z^{-1} + a_2z^{-2} + \dots + a_nz^{-n})M(z) = (b_0 + b_1z^{-1} + \dots + b_nz^{-n})E(z)$$

Digital Controller

- The pulse transfer function of the digital controller is

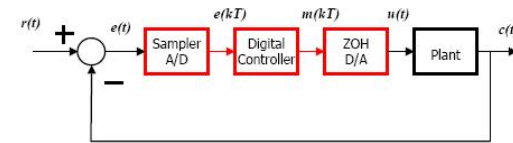
$$G_D(z) = \frac{M(z)}{E(z)} = \frac{b_0 + b_1 z^{-1} + \dots + b_n z^{-n}}{1 + a_1 z^{-1} + a_2 z^{-2} + \dots + a_n z^{-n}}$$

- Our task is to design the controller by adjusting the controller parameters b s and a s.

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Closed-loop Digital Controller

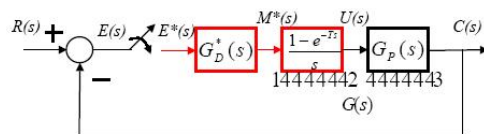
- The closed-loop structure of the digital controller is



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Closed-loop Digital Controller

- We put this into our model as



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Closed-loop Digital Controller

- The closed-loop transfer function is derived by letting

$$G(s) = \frac{1 - e^{-Ts}}{s} G_P(s)$$

- The closed-loop output is

$$C(s) = G(s) G_D^*(s) E^*(s)$$

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Closed-loop Digital Controller

- The sampled output signal is then

$$C^*(s) = G^*(s)G_D^*(s)E^*(s)$$

$$C(z) = G(z)G_D(z)E(z)$$
- And

$$E(z) = R(z) - C(z)$$

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Closed-loop Digital Controller

- Then,

$$C(z) = G(z)G_D(z)[R(z) - C(z)]$$
- Therefore,


$$\frac{C(z)}{R(z)} = \frac{G(z)G_D(z)}{1 + G(z)G_D(z)}$$

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Digital PID

- The PID (Proportional + Integral + Derivative) control action in analog form is

$$m(t) = K \left[e(t) + \frac{1}{T_i} \int_0^t e(t) dt + T_d \frac{de(t)}{dt} \right]$$



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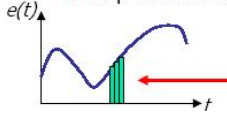
Digital PID

- The Proportional part = Gain of $e(t)$, we can use multiplication in digital computer.
- The Integral part = Area under $e(t)$ curve, we need an estimation method.
- The Derivative part = Slope of $e(t)$ curve, we need an estimation method.

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Approximation of Integral part

- The area under the $e(t)$ curve can be estimated using the
 - Forward Rectangular rule (Euler's rule)
 - Backward Rectangular rule
 - Trapezoid rule (Tustin's method)

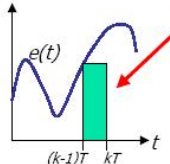


Σ = estimated area

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Integral part

- Forward rectangular rule



area = height \times width
 $= e((k-1)T) \times T$

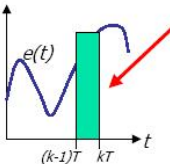
Total area from $t = 0$ to $t = kT$

$$= \sum_{n=0}^k e(nT) \times T$$

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Integral part

- Backward rectangular rule



area = height \times width
 $= e(kT) \times T$

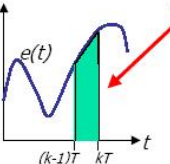
Total area from $t = 0$ to $t = kT$

$$= \sum_{n=1}^k e(nT) \times T$$

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Integral part

- Trapezoid rule



area = $\frac{1}{2} \times$ total prill length \times height
 $= \frac{1}{2} \times [e((k-1)T) + e(kT)] \times T$

Total area from $t = 0$ to $t = kT$

$$= T \sum_{h=1}^k \frac{e((h-1)T) + e(hT)}{2}$$

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Integral part

- The digital integral term from time 0 to time t using the Trapezoid approximation is

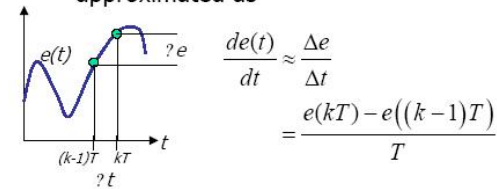
$$m(t) = K \left[e(t) + \frac{1}{T_i} \int_0^t e(t) dt + T_d \frac{de(t)}{dt} \right]$$

$$\frac{T}{T_i} \left[\frac{e(0) + e(T)}{2} + \frac{e(T) + e(2T)}{2} + \dots + \frac{e((k-1)T) + e(kT)}{2} \right]$$

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Approximate of Derivative part

- The derivative (slope) of $e(t)$ is approximated as



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Derivative part

- The digital derivative term is

$$m(t) = K \left[e(t) + \frac{1}{T_i} \int_0^t e(t) dt + T_d \frac{de(t)}{dt} \right]$$

$$\frac{T_d}{T} [e(kT) - e((k-1)T)]$$

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Digital PID

- The digital PID is then,

$$m(t) = K \left[e(t) + \frac{1}{T_i} \int_0^t e(t) dt + T_d \frac{de(t)}{dt} \right]$$

$$m(kT) = K \left[e(kT) + \frac{T}{T_i} \sum_{h=1}^k \frac{e((h-1)T) + e(hT)}{2} + \frac{T_d}{T} [e(kT) - e((k-1)T)] \right]$$

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Digital PID

- Taking the z-transform

$$Z \left[\sum_{h=1}^k \frac{e((h-1)T) + e(hT)}{2} \right] = \frac{1+z^{-1}}{2(1-z^{-1})} E(z)$$

- HW : Prove this!

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Digital PID

- The transfer function is

$$M(z) = K \left[1 + \frac{T}{2T_i} \frac{1+z^{-1}}{(1-z^{-1})} + \frac{T_d}{T} (1-z^{-1}) \right] E(z)$$

↑

- Convert this term into the digital integrator.

$\frac{1}{s} \Leftrightarrow \frac{1}{1-z^{-1}}$

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Digital PID

- We get

$$M(z) = K \left[1 + \frac{T}{2T_i} \frac{1+z^{-1}}{(1-z^{-1})} + \frac{T_d}{T} (1-z^{-1}) \right] E(z)$$

$$= K \left[\underbrace{1 - \frac{T}{2T_i}}_{\text{P term}} + \underbrace{\frac{T}{T_i} \frac{1}{1-z^{-1}}}_{\text{I term}} + \underbrace{\frac{T_d}{T} (1-z^{-1})}_{\text{D term}} \right] E(z)$$

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Digital PID

$$M(z) = \left[K_p + K_I \frac{1}{1-z^{-1}} + K_D (1-z^{-1}) \right] E(z)$$

$K_p = K - \frac{KT}{2T_i}$ = proportional gain

$K_I = \frac{KT}{T_i}$ = integral gain

$K_D = \frac{KT_d}{T}$ = derivative gain

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PID

- Let's come back to the analog PID transfer function

$$m(t) = K_p \left[e(t) + \frac{1}{T_i} \int_0^t e(t) dt + T_d \frac{de(t)}{dt} \right]$$

↓

$$M(s) = K_p \left[1 + \frac{1}{T_i s} + T_d s \right] E(s)$$

101

PID

- The PID tuning methods can be studied from many **Classical Control** textbooks.
- The tuning methods reviewed here will be the **Ziegler-Nichols** tuning rules.

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PID Tuning

- Ziegler-Nichols rule will yield target **closed-loop response** of 25% overshoot.

The graph shows a step response $c(t)$ over time t . The steady-state value is 1. The response overshoots this value by 25% before settling. A horizontal dashed line is drawn at the 25% overshoot level, and a vertical arrow indicates the distance from the steady-state line to this peak.

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PID Tuning

- There are two methods in tuning the PID according to Ziegler-Nichols.
- The **first method** is by applying the **step input** to the process.

The diagram shows a block labeled "Process". An input $u(t)$ is applied as a step function. The output $c(t)$ is shown as a smooth curve that rises and levels off, representing the system's response to the step input.

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PID Tuning first method

- Measure the output s-curve

The graph shows a step response curve $c(t)$ versus time t . The curve starts at the origin, rises, and levels off at a steady-state value K . A red tangent line is drawn at the inflection point of the curve. The time delay L is the time from the start of the curve to the point where the tangent line intersects the t -axis. The time constant T is the time interval from the intersection of the tangent line with the t -axis to the point where the tangent line intersects the horizontal asymptote at K .

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PID Tuning first method

- Assumptions** for the first method :
 - Plant has no integrator
 - Plant has no dominant complex-conjugate poles
- If the above assumptions do not hold, this first method cannot apply.

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PID Tuning first method

- The parameters for PID are

Controller	K_p	T_i	T_d
P	$\frac{T}{L}$	∞	0
PI	$0.9 \frac{T}{L}$	$\frac{L}{0.3}$	0
PID	$1.2 \frac{T}{L}$	$2L$	$0.5L$

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PID Tuning second method

- If the first method cannot be applied, we can use the **second method** (closed-loop test).
- By letting the Integral term and the Derivative term **OFF**.

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PID Tuning second method

- Leaving only the Proportional term.

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PID Tuning second method

- Increase the gain K_p from 0 to a value K_{cr} that make the closed-loop begins to oscillate.

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PID Tuning second method

- **Assumption** for the second method
 - The closed-loop response must oscillate for some $K_p=K_{cr}$ (critical gain)
 - If the closed-loop response does not oscillate, this method cannot be applied.

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PID Tuning second method

- When the closed-loop response $c(t)$ oscillates with $K_p=K_{cr}$, we measure the period of oscillation P_{cr} .

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PID Tuning second method

- The parameters for PID are

Controller	K_p	T_i	T_d
P	$0.5K_{cr}$	∞	0
PI	$0.45K_{cr}$	$\frac{1}{1.2}P_{cr}$	0
PID	$0.6K_{cr}$	$0.5P_{cr}$	$0.125P_{cr}$

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PID Example

- Let's design a PID controller for the plant:

Plant

$$\frac{1}{s(s+1)(s+5)}$$

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PID Example

Step Response

Amplitude

Time (sec.)

- We can see from the step response that the plant has **integrator**, the first method **cannot** be used.

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PID Example

- We apply the Ziegler-Nichols' **second method**, the closed-loop response.
- Find the value of K_p which makes the loop **unstable** (oscillate).

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PID Example

- The closed-loop transfer function is

$$\frac{C(s)}{R(s)} = \frac{K_p}{s(s+1)(s+5) + K_p}$$
- Find the value of K_p which makes the loop unstable using **Routh's stability criterion**.

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PID Example

- We get the $K_p=30$ (the critical gain K_{cr}) will make the loop begins to oscillate at rad/sec. $\omega = \sqrt{5}$
- HW** : Prove that $K_p=30$ is the critical gain

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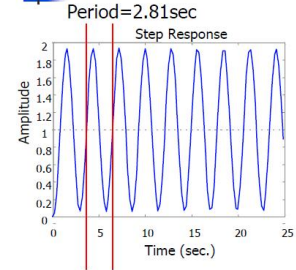
PID Example

- Test this condition with MATLAB **step response** of the closed-loop transfer function.

$$\frac{C(s)}{R(s)} = \frac{30}{s(s+1)(s+5) + 30}$$

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PID Example



- Critical gain
 - $K_{cr}=30$
- Critical period
 - $P_{cr}=2.81$

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PID Example

- Use the table

Controller	Kp	Ti	Td
P	$0.5K_{cr}$	∞	0
PI	$0.45K_{cr}$	$\frac{1}{1.2}P_{cr}$	0
PID	$0.6K_{cr}$	$0.5P_{cr}$	$0.125P_{cr}$

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PID Example

- We get the controller parameters as

$$K_p = 0.6K_{cr} = 18$$

$$T_i = 0.5P_{cr} = 1.405$$

$$T_d = 0.125P_{cr} = 0.35124$$

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PID Example

- Simulate the closed-loop response with Simulink.

123

PID Example

- Note the Matlab's notation for PID.

$$K_i = \frac{18}{1.405}$$

$$K_d = 18 \times 0.35124$$

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PID Example

Closed-loop step response

- The response requires some fine tuning [Ogata: *Modern Control Eng.*], but let's say it is ok for us.

Time (sec)

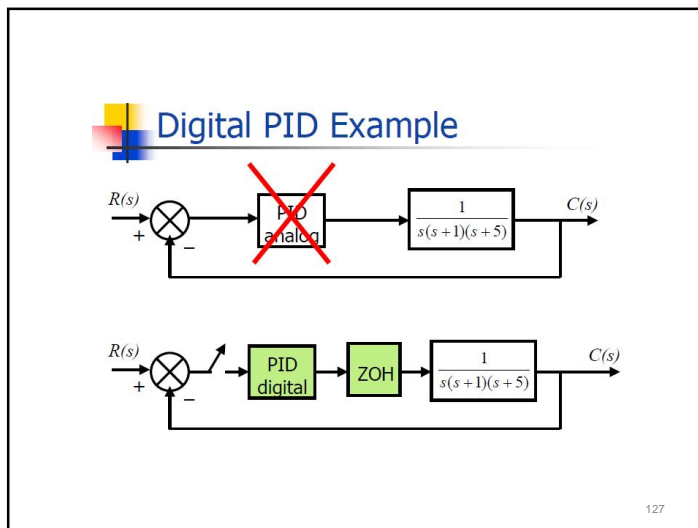
125

Digital PID Example

- We will now convert this analog PID into digital PID follows the method discussed previously.

$$M(z) = \left[K_{PDigital} + K_I \frac{1}{1-z^{-1}} + K_D(1-z^{-1}) \right] E(z)$$

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Digital PID Example

- Let's the sampling period $T = 0.1$ sec

$$K_{PDigital} = K_P - \frac{K_P T}{2T_i} = 17.3594$$

$$K_I = \frac{K_P T}{T_i} = 1.2811$$

$$K_D = \frac{K_P T_D}{T} = 63.2232$$

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Digital PID Example

- Simulate the digital PID using Simulink.

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Digital PID Example

- The result is compared against the analog PID control loop.

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Summary

- We have looked at the analog PID design using Zeigler-Nichols method.
- We have applied the PID parameters to the approximated digital PID.

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