

یادگیری ماشین با پایتون

فرزاد حسینیان

دانشگاه محقق اردبیلی

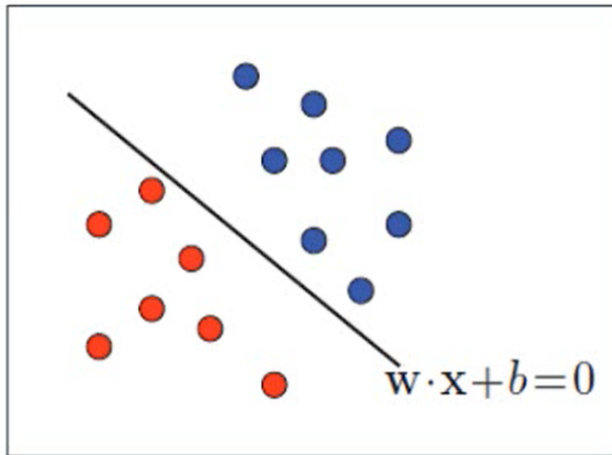
دانشکده علوم کامپیوتر

آبان 98

جلسه ششم

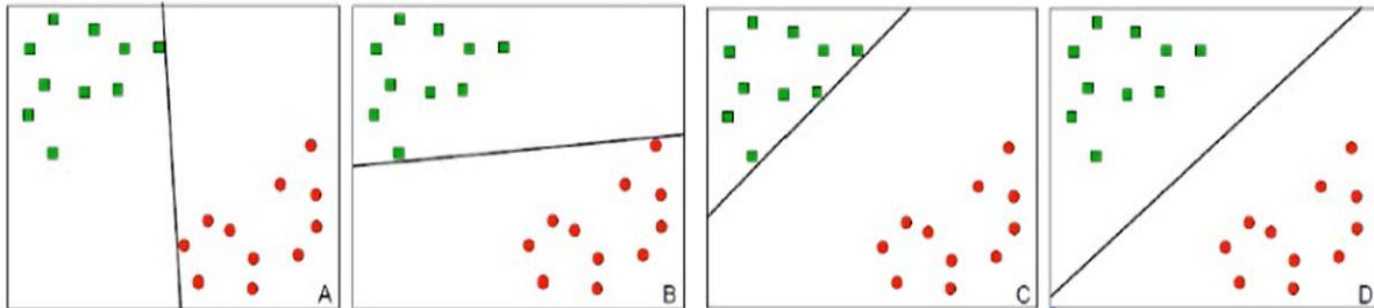
ماشین بردار پشتیبان

ماشین بردار پشتیبان



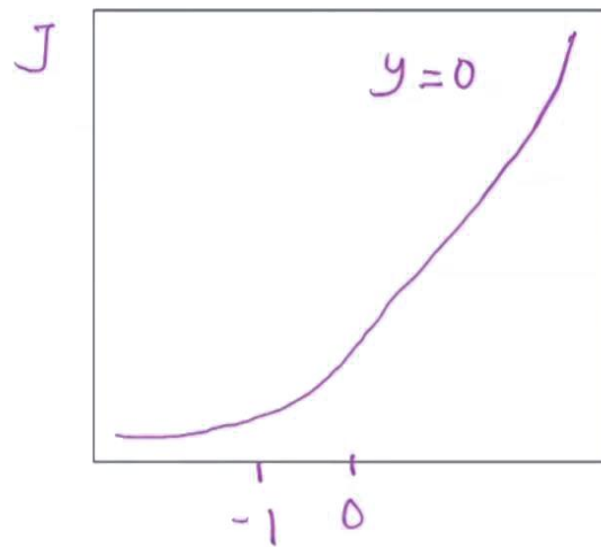
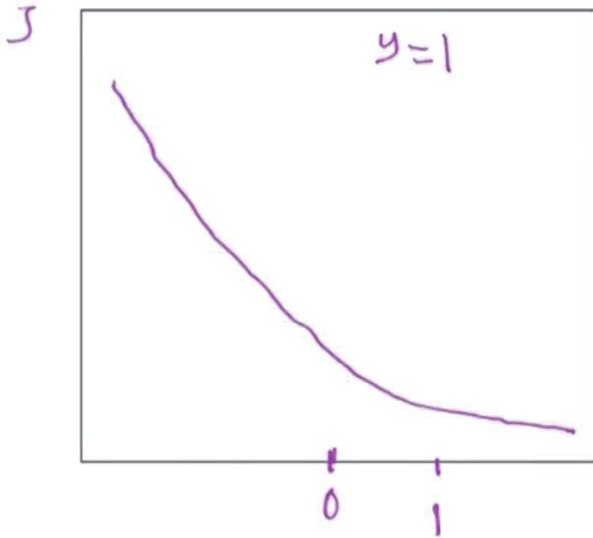
- روشی برای طبقه‌بندی (یادگیری با نظارت)
- در سال ۱۹۶۳ توسط Vapnik معرفی شد.
- مرزی است که به بهترین شکل، دسته‌های داده‌ها را از یکدیگر جدا می‌کند.

کدام مرز جدا سازی؟



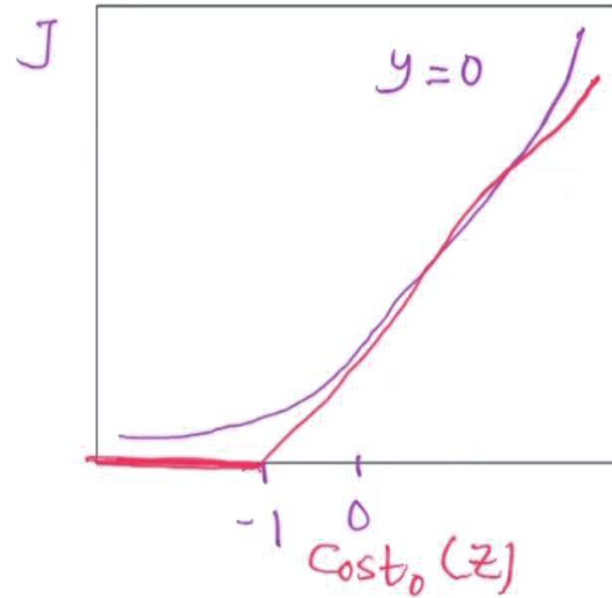
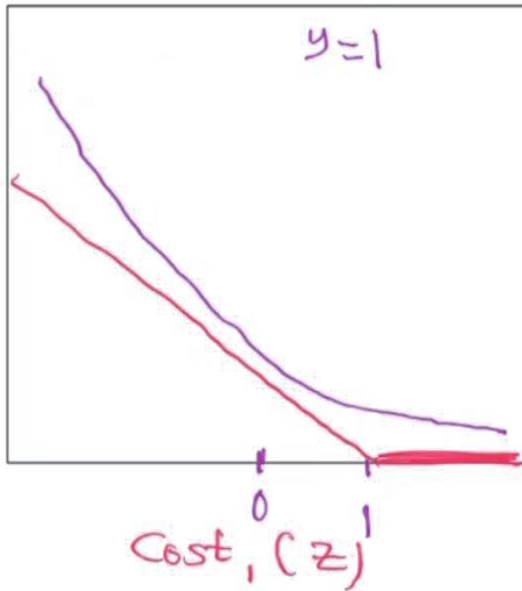
SVM تابع خطای

$$J(\theta) = -\frac{1}{m} \sum_1^m \underbrace{y^{(i)} \log(h_\theta(x^{(i)}))}_{J} + \underbrace{(1 - y^{(i)}) \log(1 - h_\theta(x^{(i)}))}_{J}$$



SVM تابع خطای

$$J(\theta) = -\frac{1}{m} \sum_1^m \underbrace{y^{(i)} \log(h_\theta(x^{(i)}))}_{\text{Cost}_1(z)} + \underbrace{(1 - y^{(i)}) \log(1 - h_\theta(x^{(i)}))}_{\text{Cost}_0(z)}$$



تابع هزینه Svm

$$J(\theta) = \frac{1}{m} \sum_{i=1}^m [y^{(i)} \text{cost}_1(\theta^t(x^{(i)})) + (1 - y^{(i)}) \text{cost}_0(\theta^t(x^{(i)}))] + \frac{\lambda}{2m} \sum_{j=1}^n \theta_j^2$$

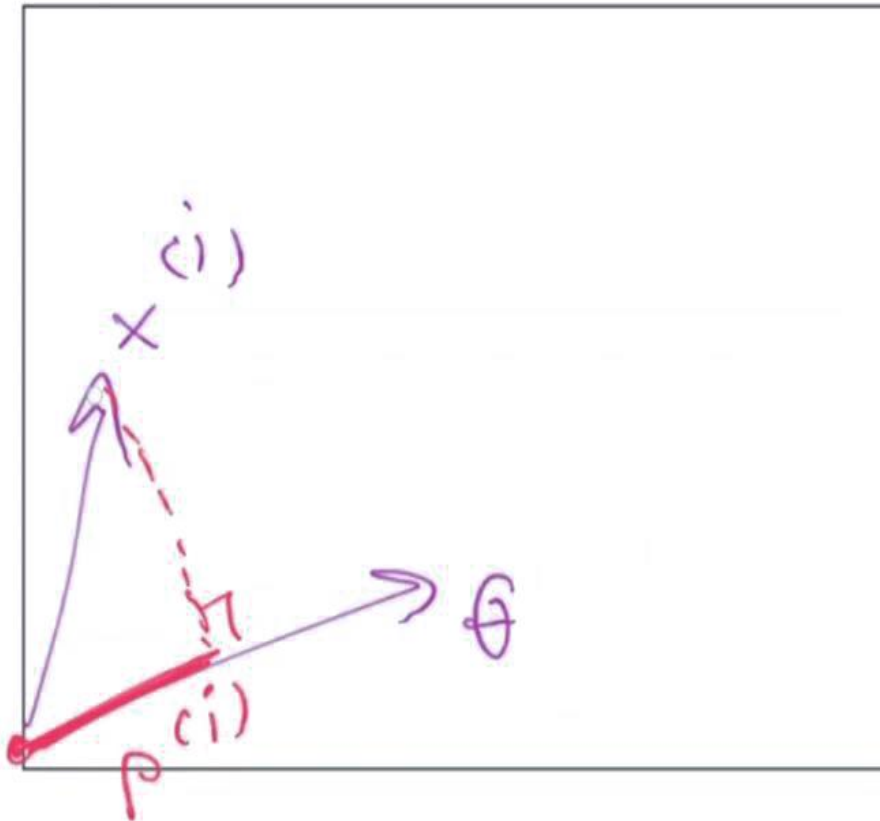
$$A + \frac{1}{C} B \Rightarrow C A + B, C=1/\frac{1}{C}$$

$$J(\theta) = C \sum_{i=1}^m [y^{(i)} \text{cost}_1(\theta^t(x^{(i)})) + (1 - y^{(i)}) \text{cost}_0(\theta^t(x^{(i)}))] + \frac{1}{2} \sum_{j=1}^n \theta_j^2$$

$$\theta = \begin{bmatrix} \theta_1 \\ \theta_2 \\ \vdots \\ \theta_n \end{bmatrix}$$

$$\min \frac{1}{2} \underbrace{\sum_{j=1}^n \theta_j^2}_{\|\theta\|^2} \rightarrow \min \frac{1}{2} \|\theta\|^2$$

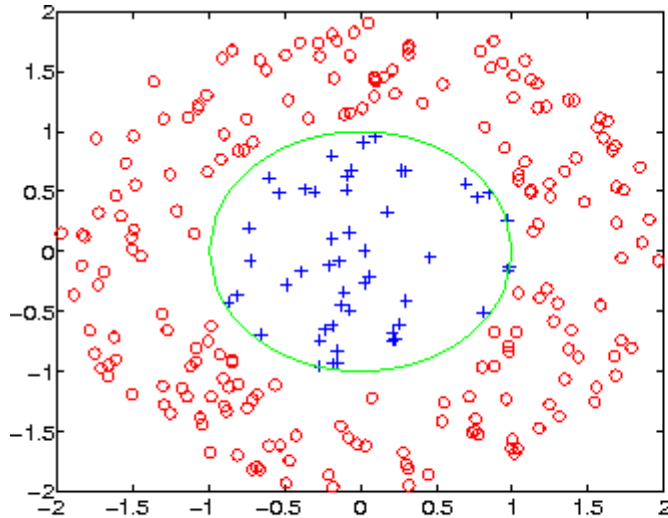
$$\text{s.t.} \quad \begin{cases} \theta^T x^{(i)} \geq 1 & \text{if } y^{(i)} = 1 \\ \theta^T x^{(i)} \leq -1 & \text{if } y^{(i)} = -1 \end{cases}$$



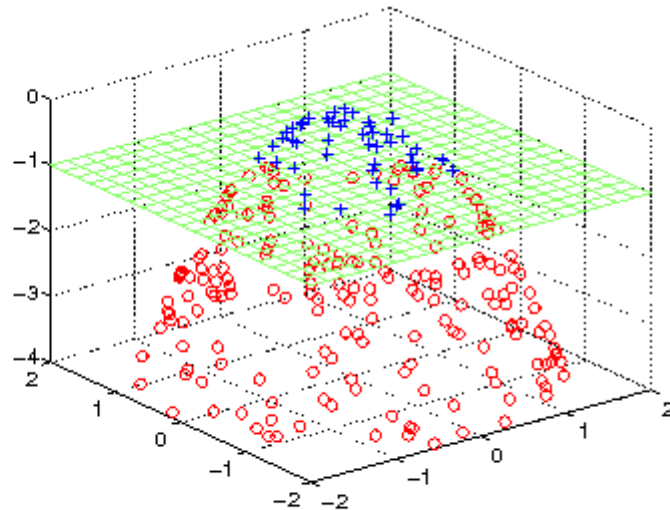
$$\theta^T x^{(i)} = \underbrace{\rho^{(i)}}_{\text{Max}} \underbrace{\|\theta\|}_{\text{min}}$$

Kernel

ایده: نگاشت مسئله به یک فضای ویژگی جدید با استفاده از تبدیلات خطی



(a) Input Space



(b) Projected Space

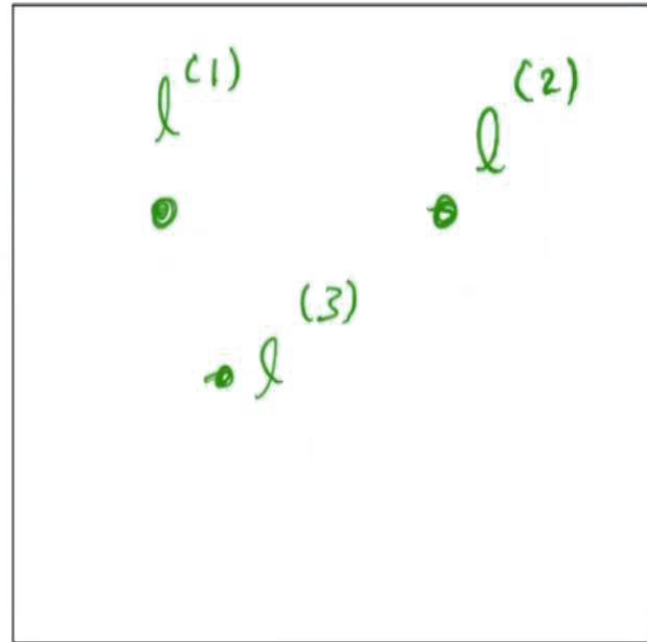
Kernel

- New features are selected depending on proximity to landmarks

$$f_1 = \text{similarity}(x, l^{(1)})$$

$$f_2 = \text{similarity}(x, l^{(2)})$$

⋮



landmark

Similarity

- A possible choice

$$f_i = \exp\left(-\frac{\|x - l^{(i)}\|^2}{2\sigma^2}\right)$$

- When x is near a landmark

$$x \approx l^{(i)} \rightarrow f_i \approx \exp(0) = 1$$

- When x is far from a land mark

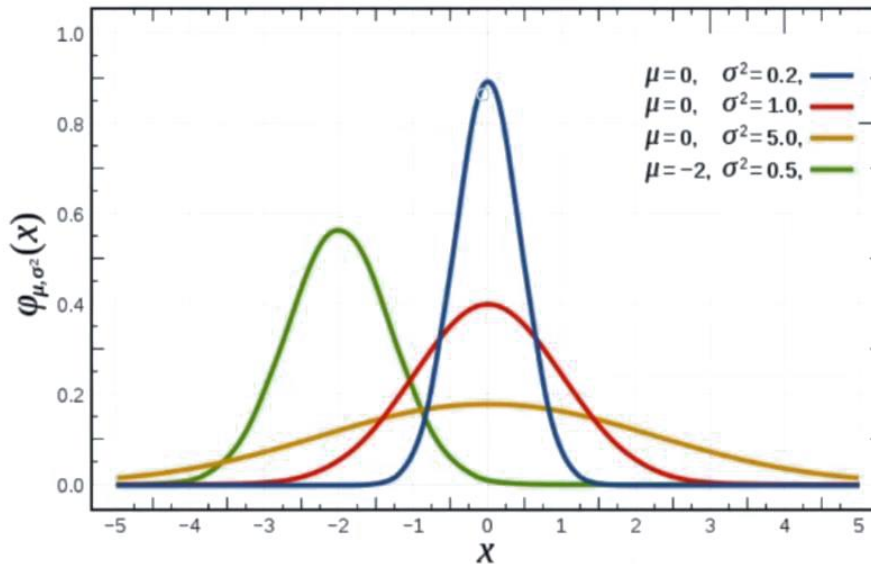
$$f_i \approx \exp(-\infty) = 0$$

Gaussian kernels

mean (μ)

$$f_i(x) = \exp\left(-\frac{\|x - l^{(i)}\|^2}{2\sigma^2}\right)$$

Variance
Spread



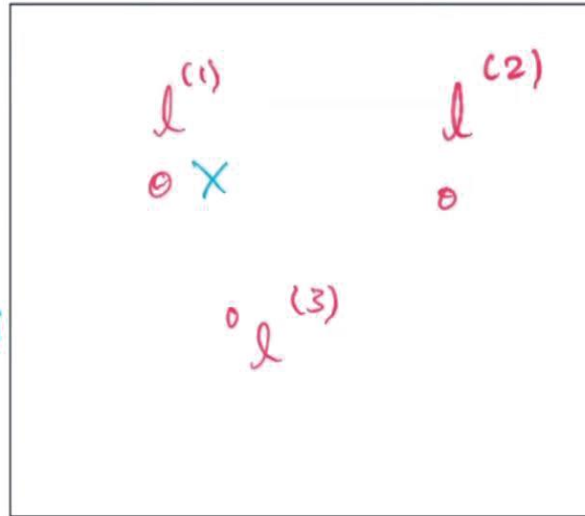
f_1, f_2, f_3

$$f_1 = \exp\left(-\frac{\|x - l^{(1)}\|^2}{2\sigma^2}\right)$$

$$\theta_0 = -0.5, \theta_1 = 1, \theta_2 = 1, \theta_3 = 0$$

$$h_{\theta}(x) = -0.5 + 1(1) + 1(0) + 0(0) = 0.5$$

$$\begin{aligned} y=1 & \text{ if } \theta_0 + \theta_1 f_1 + \theta_2 f_2 + \theta_3 f_3 > 0 \\ y=0 & \text{ otherwise} \end{aligned}$$



f_1, f_2, f_3

$$f_1 = \exp\left(-\frac{\|x - l^{(1)}\|^2}{2\sigma^2}\right)$$

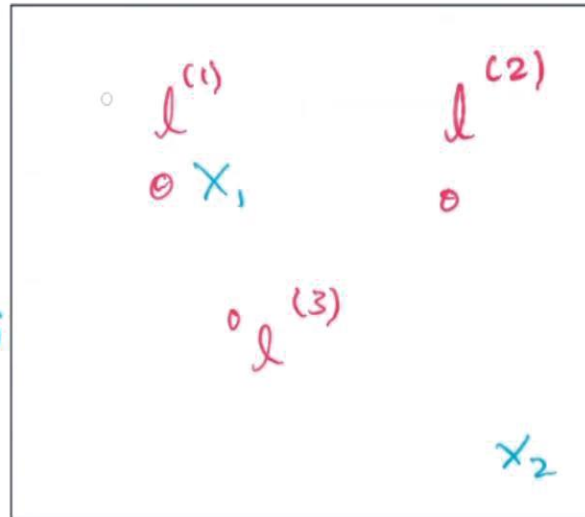
$$\theta_0 = -0.5, \theta_1 = 1, \theta_2 = 1, \theta_3 = 0$$

$$h_{\theta}(x) = -0.5 + 1(1) + 1(0) + 0(0) = 0.5 \rightarrow \text{class 1}$$

$$h_{\theta}(x_2) = -0.5 \rightarrow \text{class 0}$$

$$y = 1 \quad \text{if } \theta_0 + \theta_1 f_1 + \theta_2 f_2 + \theta_3 f_3 > 0$$

$$y = 0 \quad \text{o.w.}$$



f_1, f_2, f_3

$$f_1 = \exp\left(-\frac{\|x - l^{(1)}\|^2}{2\sigma^2}\right)$$

$$\theta_0 = -0.5, \theta_1 = 1, \theta_2 = 1, \theta_3 = 0$$

$$h_{\theta}(x) = -0.5 + 1(1) + 1(0) + 0(0) = 0.5 \rightarrow \text{class 1}$$

$$h_{\theta}(x_2) = -0.5 \rightarrow \text{class 0}$$

$$y = 1 \quad \text{if } \theta_0 + \theta_1 f_1 + \theta_2 f_2 + \theta_3 f_3 > 0$$

$$y = 0 \quad \text{otherwise}$$

