# Chapter 9: Center of Mass and Linear Momentum

- ✓ Center of Mass
- ✓ Newton's Second Law for a System of Particles
- ✓ Linear Momentum
- ✓ Impulse
- √ Collision

# Chapter 9: Center of Mass and Linear Momentum

## **Session 18:**

- ✓ Newton's Second Law for a System of Particles
- ✓ Linear Momentum
- ✓ Examples

## Newton's Second Law for a System of Particles

$$\vec{F}_1 = m_1 \vec{a}_1$$
;  $\vec{F}_2 = m_2 \vec{a}_2$ 

$$\vec{\mathbf{r}}_{com} = \frac{m_1 \vec{\mathbf{r}}_1 + m_2 \vec{\mathbf{r}}_2}{m_1 + m_2} = \frac{m_1 \vec{\mathbf{r}}_1 + m_2 \vec{\mathbf{r}}_2}{M}$$

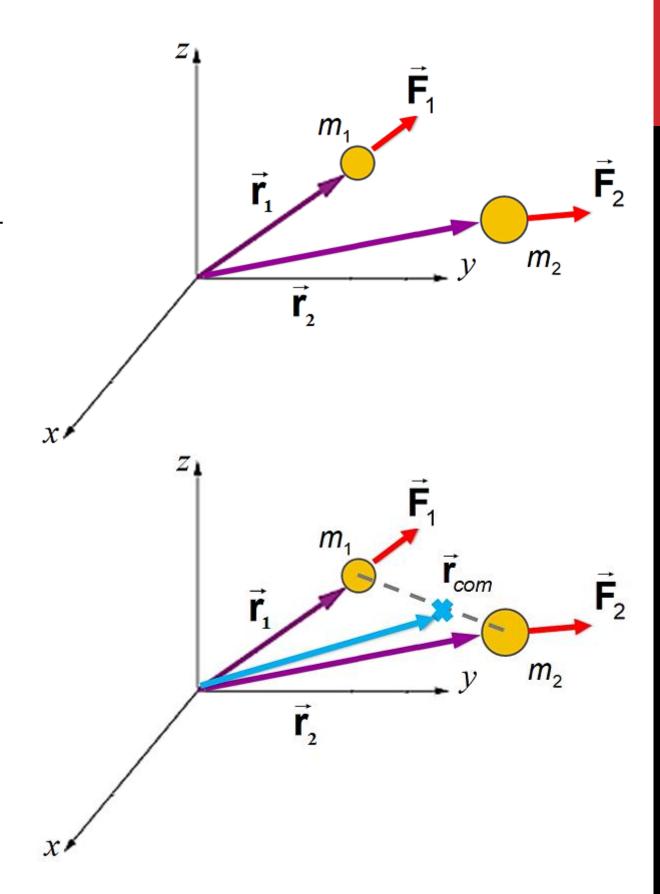
$$M \vec{\mathbf{r}}_{com} = m_1 \vec{\mathbf{r}}_1 + m_2 \vec{\mathbf{r}}_2$$

$$M\vec{\mathbf{v}}_{com} = m_1\vec{\mathbf{v}}_1 + m_2\vec{\mathbf{v}}_2$$

$$M\vec{a}_{com} = m_1\vec{a}_1 + m_2\vec{a}_2$$

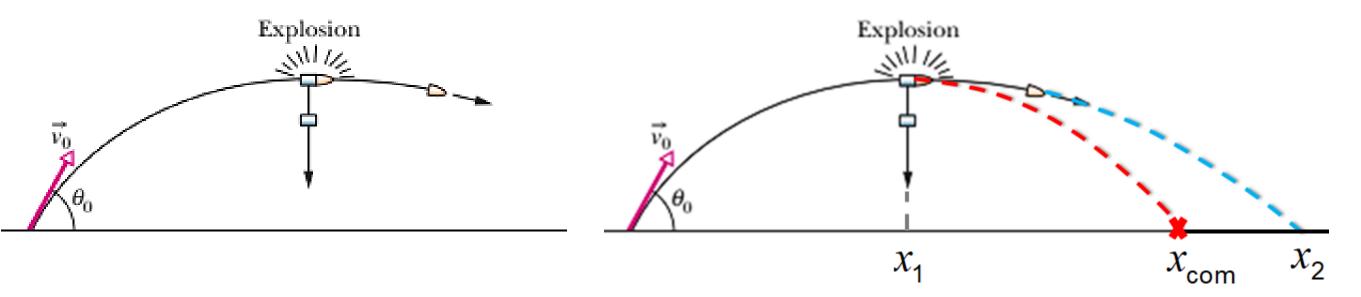
$$M\vec{a}_{com} = \vec{F}_1 + \vec{F}_2 = \vec{F}_{net}$$

$$\vec{\mathbf{F}}_{net} = M\vec{\mathbf{a}}_{com}$$



#### Ex 5: (Problem 9.13 Halliday)

A shell is shot with an initial velocity of **20 m/s**, at an angle of  $\theta$ = **60**° with the horizontal. At the top of the trajectory, the **shell explodes into two fragments of equal mass**. One fragment, whose **speed** immediately after the explosion is **zero**, falls vertically. How far from the gun does the other fragment land, assuming that the terrain is level and that air drag is negligible?



**Explosion: Internal forces** 

$$\vec{\mathbf{F}}_{net} = M\vec{\mathbf{a}}_{com} = \mathbf{0}$$

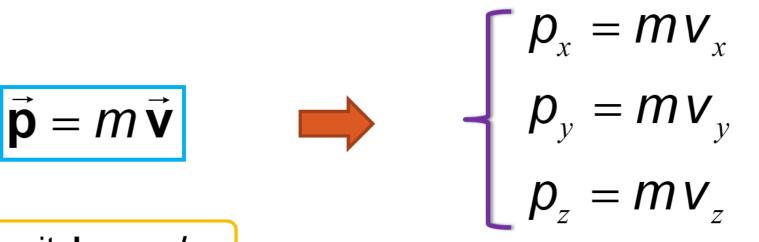
$$a_{x_{\text{com}}} = \mathbf{0} \Rightarrow x_{\text{com}} = \mathbf{R}$$

$$x_{\text{com}} = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2} \implies R = \frac{\left(\frac{M}{2}\right) \left(\frac{R}{2}\right) + \left(\frac{M}{2}\right) x_2}{M} = \frac{R}{4} + \frac{x_2}{2} \implies x_2 = \frac{3}{2}R$$

$$x_2 = \frac{3}{2} (\frac{{v_0}^2}{g} \sin 2\theta_0) = 53.26 \ m$$

#### **Linear Momentum**

❖ The linear momentum of a particle or an object of mass m moving with a velocity v



SI unit: **kg** · **m** / **s**.

$$\vec{\mathbf{F}}_{net} = m\vec{\mathbf{a}} = m\frac{d\vec{\mathbf{v}}}{dt} = \frac{d(m\vec{\mathbf{v}})}{dt} = \frac{d\vec{\mathbf{p}}}{dt}$$

The time rate of **change of the linear momentum** of a particle is equal to the **net force** acting on the particle.

$$k = \frac{1}{2}mv^2 = \frac{1}{2m}m^2v^2 = \frac{|\vec{\mathbf{p}}|^2}{2m}$$

#### **Linear Momentum**

### For a system of particles:

$$M\vec{\mathbf{v}}_{com} = m_1\vec{\mathbf{v}}_1 + m_2\vec{\mathbf{v}}_2$$

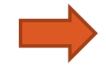
$$\vec{\mathbf{p}}_{com} = \vec{\mathbf{p}}_1 + \vec{\mathbf{p}}_2 = \vec{\mathbf{p}}_{tot}$$

$$\vec{\mathbf{F}}_{net} = M\vec{\mathbf{a}}_{com} = \frac{d\vec{\mathbf{p}}_{com}}{dt}$$

$$if \vec{F}_{net} = 0$$



$$\frac{d\mathbf{p}_{com}}{dt} = 0$$



$$\frac{d\vec{\mathbf{p}}_{com}}{dt} = 0$$

$$\vec{\mathbf{p}}_{com} = constant$$

$$\vec{\mathbf{p}}_{1i} + \vec{\mathbf{p}}_{2i} = \vec{\mathbf{p}}_{1f} + \vec{\mathbf{p}}_{2f}$$
 Conservation of linear momentum

Ex 6: A 60-kg archer stands at rest on frictionless ice and fires a 0.030-kg arrow horizontally at 85 m/s. With what velocity does the archer move across the ice after firing the arrow?

$$\vec{\mathbf{F}}_{net} = \mathbf{0}$$

$$\vec{\mathbf{p}}_{com} = constant$$

$$\vec{\mathbf{p}}_{1i} + \vec{\mathbf{p}}_{2i} = \vec{\mathbf{p}}_{1f} + \vec{\mathbf{p}}_{2f}$$

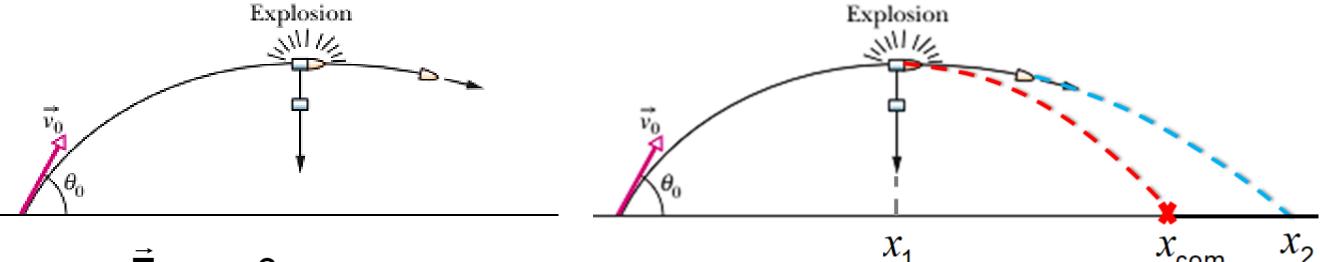
$$0 + 0 = m_1 \, \vec{\mathbf{V}}_{1f} + m_2 \, \vec{\mathbf{V}}_{2f}$$



$$\vec{\mathbf{V}}_{2f} = -\frac{m_1}{m_2} \vec{\mathbf{V}}_{1f}$$

$$\vec{\mathbf{V}}_{2f} = -\frac{0.03}{60} (85 \,\hat{\mathbf{i}}) = -0.042 \,\hat{\mathbf{i}} \, m/s$$

#### Ex 7: Problem 9.13 with conservation of linear momentum.

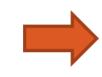


$$\vec{\mathbf{F}}_{net} = \mathbf{0}$$

$$\vec{\mathbf{p}}_{com} = constant$$



$$\vec{\mathbf{p}}_i = \vec{\mathbf{p}}_f$$



$$\vec{\mathbf{p}}_i = \vec{\mathbf{p}}_f \qquad \longrightarrow \qquad M\vec{\mathbf{V}}_{peak} = \frac{M}{2} \vec{\mathbf{V}}_{1f} + \frac{M}{2} \vec{\mathbf{V}}_{2f}$$

$$\vec{V}_{2f} = 2\vec{V}_{peak} = 2v_0 \cos \theta_0 (\hat{i})$$
  $\implies x_2 = x_{02} + (2v_0 \cos \theta)t$ 



$$x_2 = x_{02} + (2v_0 \cos \theta)t$$

$$x_2 = \frac{R}{2} + (2v_0 \cos \theta_0)(\frac{v_0 \sin \theta_0}{g}) = \frac{R}{2} + \underbrace{\frac{v_0^2 \sin 2\theta_0}{g}}_{R} = \frac{3}{2}R$$

$$x_2 = \frac{3}{2} \left( \frac{{v_0}^2}{g} \sin 2\theta_0 \right) = 53.26 \ m$$

### Ex 8: (Problem 9.44 Halliday)

A stationary block explodes into two pieces L and R that slide across a frictionless floor and then into regions with friction, where they stop. Piece L, with a mass of 2 kg, encounters a coefficient of kinetic friction  $\mu_L = 0.40$  and slides to a stop in distance  $d_L = 0.15$  m. Piece R encounters a coefficient of kinetic friction  $\mu_R = 0.50$  and slides to a stop in distance  $d_R = 0.25$  m. What was the mass of the block?.

$$\vec{\mathbf{p}}_{net} = 0$$
 $\vec{\mathbf{p}}_{com} = \mathbf{constant}$ 

$$|-d_L -|$$
  $|-d_R -|$ 

$$\vec{\mathbf{p}}_{L_i} + \vec{\mathbf{p}}_{R_i} = \vec{\mathbf{p}}_{L_f} + \vec{\mathbf{p}}_{R_f} \qquad \qquad \mathbf{0} + \mathbf{0} = m_L \vec{\mathbf{V}}_{L_f} + m_R \vec{\mathbf{V}}_{R_f} \qquad \qquad \frac{m_R}{m_L} = \left| \frac{\mathbf{V}_{L_f}}{\vec{\mathbf{V}}_{R_f}} \right|$$

$$0+0=m_L \vec{\mathbf{V}}_{L_f}+m_R \vec{\mathbf{V}}_{R_f}$$

$$\frac{m_R}{m_L} = \left| \frac{\mathbf{V}_{L_f}}{\vec{\mathbf{V}}_{R_f}} \right|$$

$$v^2 - v_0^2 = 2a_x \Delta x$$
  $0 - v_0^2 = 2(-\mu_k g) d$   $v_0 = \sqrt{2\mu_k g d}$ 

$$v_0 = \sqrt{2 \mu_k g d}$$

$$\frac{m_R}{m_L} = \begin{vmatrix} \vec{\mathbf{V}}_{L_f} \\ \vec{\mathbf{V}}_{R_L} \end{vmatrix} = \frac{\sqrt{2\mu_L g \, d_L}}{\sqrt{2\mu_R g \, d_R}} = \sqrt{\frac{\mu_L d_L}{\mu_R d_R}} \qquad \qquad \qquad \qquad m_R = 2\sqrt{\frac{(0.4)(0.15)}{(0.5)(0.25)}} = 1.39 \, kg$$

$$m_R = 2\sqrt{\frac{(0.4)(0.15)}{(0.5)(0.25)}} = 1.39 \ kg$$

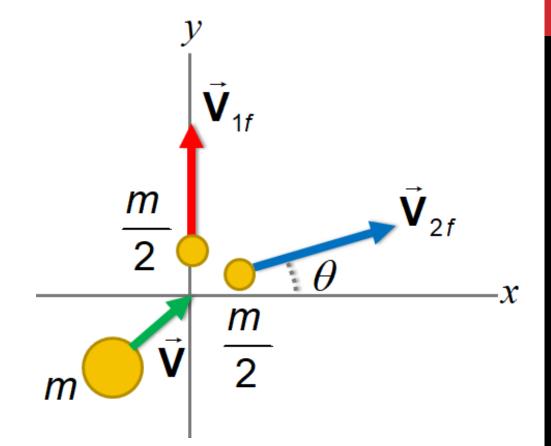
$$m_{block} = m_L + m_R = 3.39 \ kg$$

#### Ex 9: (Problem 9.46 Halliday)

A 4 kg mess kit sliding on a frictionless surface explodes into two 2 kg parts: 3 m/s, due north, and 5 m/s, 30° north of east. What is the original speed of the mess kit?

$$\vec{\mathbf{p}}_{net} = \mathbf{0}$$
  $\vec{\mathbf{p}}_{com} = \mathbf{constant}$ 

$$\vec{\mathbf{p}}_i = \vec{\mathbf{p}}_f \qquad \longrightarrow \qquad m\vec{\mathbf{V}} = \frac{m}{2}\vec{\mathbf{V}}_{1f} + \frac{m}{2}\vec{\mathbf{V}}_{2f}$$



$$m(V_x \hat{\mathbf{i}} + V_y \hat{\mathbf{j}}) = \frac{m}{2} V_{1f} (\hat{\mathbf{j}}) + \frac{m}{2} (V_{2f} \cos \theta \hat{\mathbf{i}} + V_{2f} \sin \theta \hat{\mathbf{j}})$$

$$\begin{cases} mV_{x} = \frac{m}{2}V_{2f}\cos\theta \\ mV_{y} = \frac{m}{2}(V_{1f} + V_{2f}\sin\theta) \end{cases} \longrightarrow \begin{cases} V_{x} = \frac{V_{2f}}{2}\cos\theta = 2.17 & m/s \\ V_{y} = \frac{1}{2}(V_{1f} + V_{2f}\sin\theta) = 2.75 & m/s \end{cases}$$

$$V_{x} = \frac{V_{2f}}{2} \cos \theta = 2.17 \quad m/s$$

$$V_{y} = \frac{1}{2} (V_{1f} + V_{2f} \sin \theta) = 2.75 \quad m/s$$

$$V = \sqrt{V_x^2 + V_y^2} = 3.50 \ m/s$$